

# Continuation Equivalence

## A Correctness Criterion for Static Optimizations of Dynamic Analyses

Eric Bodden



**CASED**



TECHNISCHE  
UNIVERSITÄT  
DARMSTADT

# Dynamic Program Analysis

```
public class ClaraTest {  
    public static void main(String args[]) {  
        Connection c1 = new Connection(args[0]);  
        c1.close();  
        c1.reconnect();  
        c1.close();  
        c1.close();  
        c1.write(args[1]);  
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    }  
}
```

## Analysis Configuration



# Dynamic Program Analysis

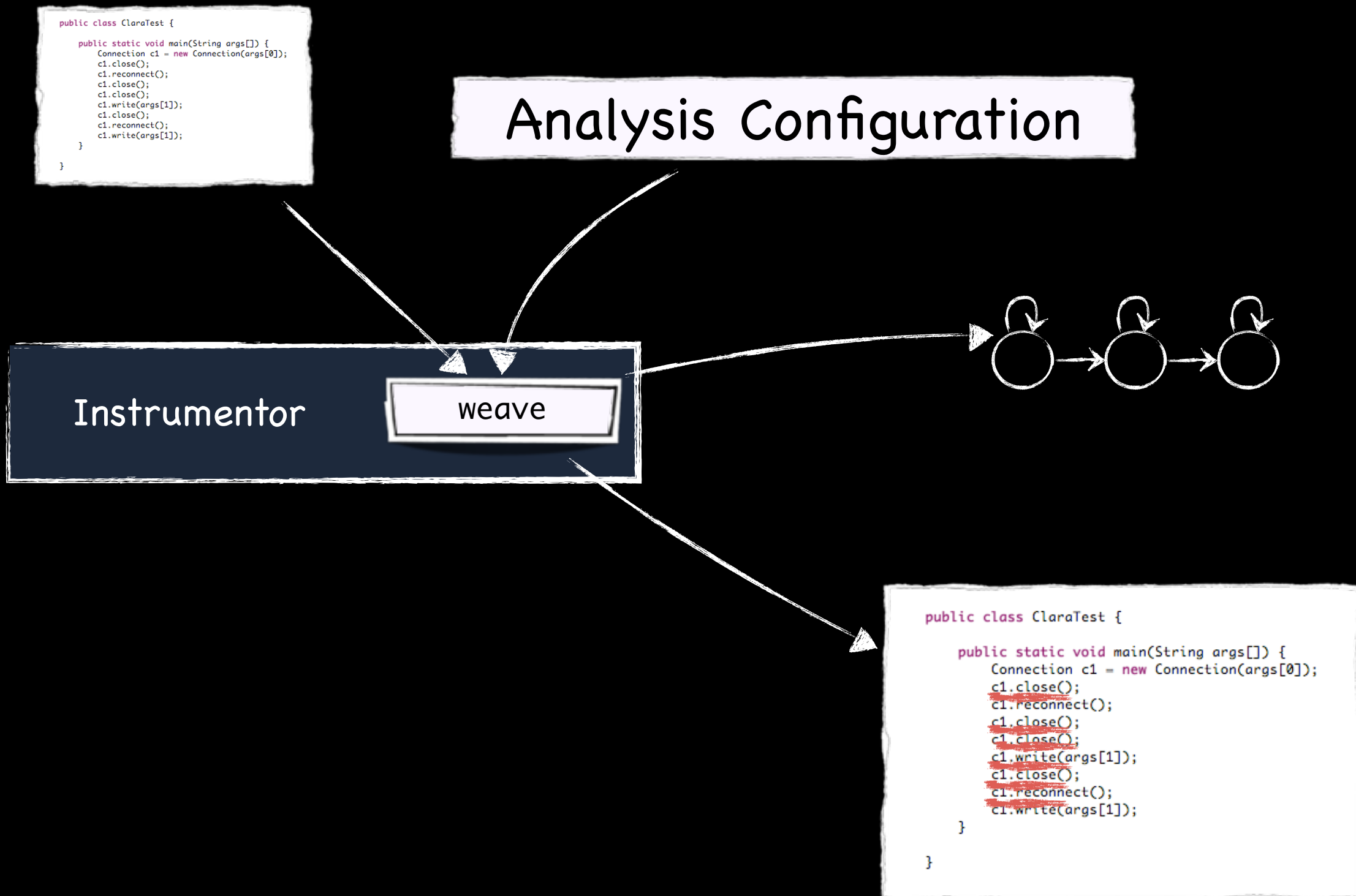
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Analysis Configuration

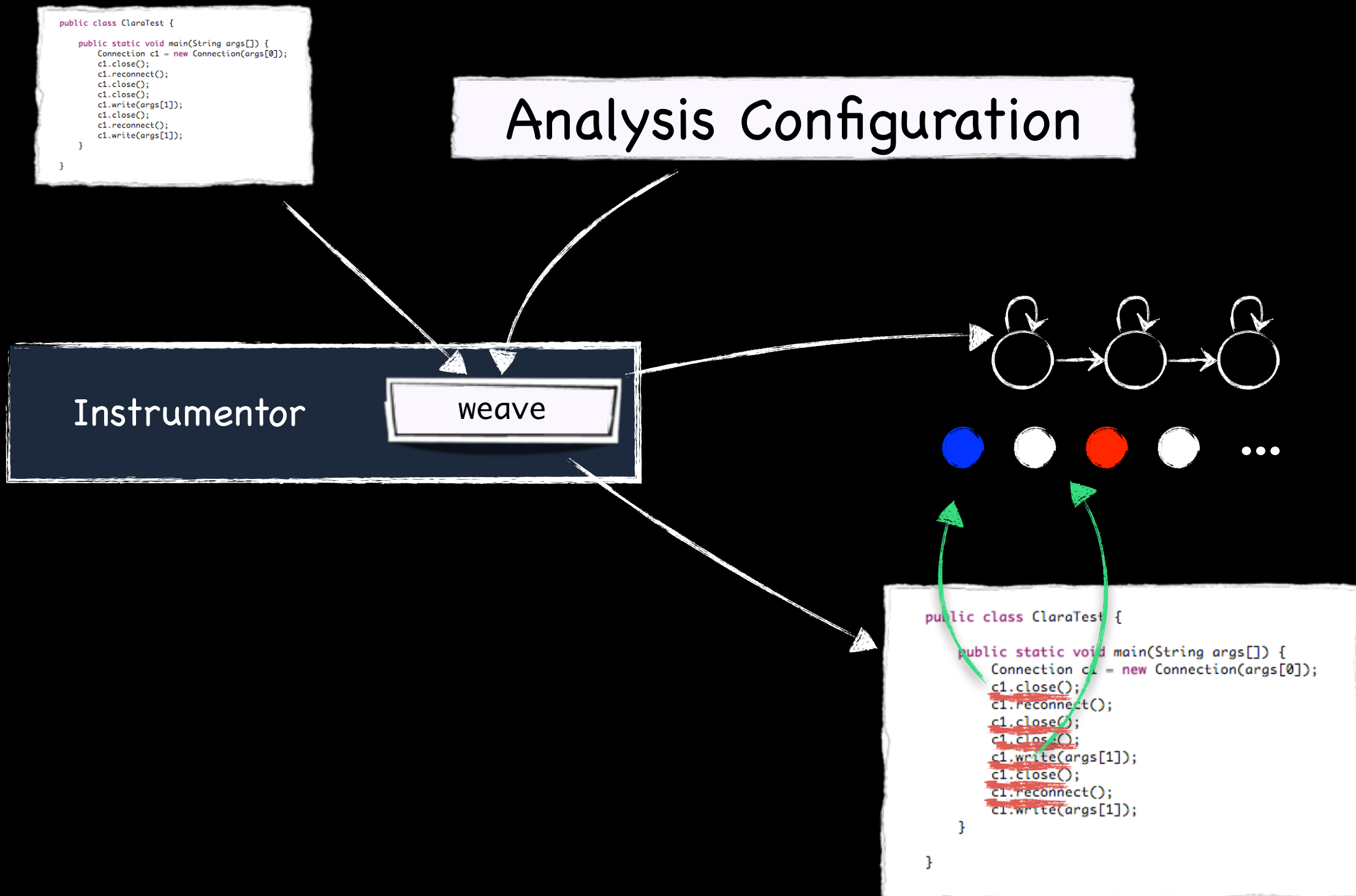
Instrumentor

weave

# Dynamic Program Analysis



# Dynamic Program Analysis



# Problems of Runtime Analysis



No static guarantees

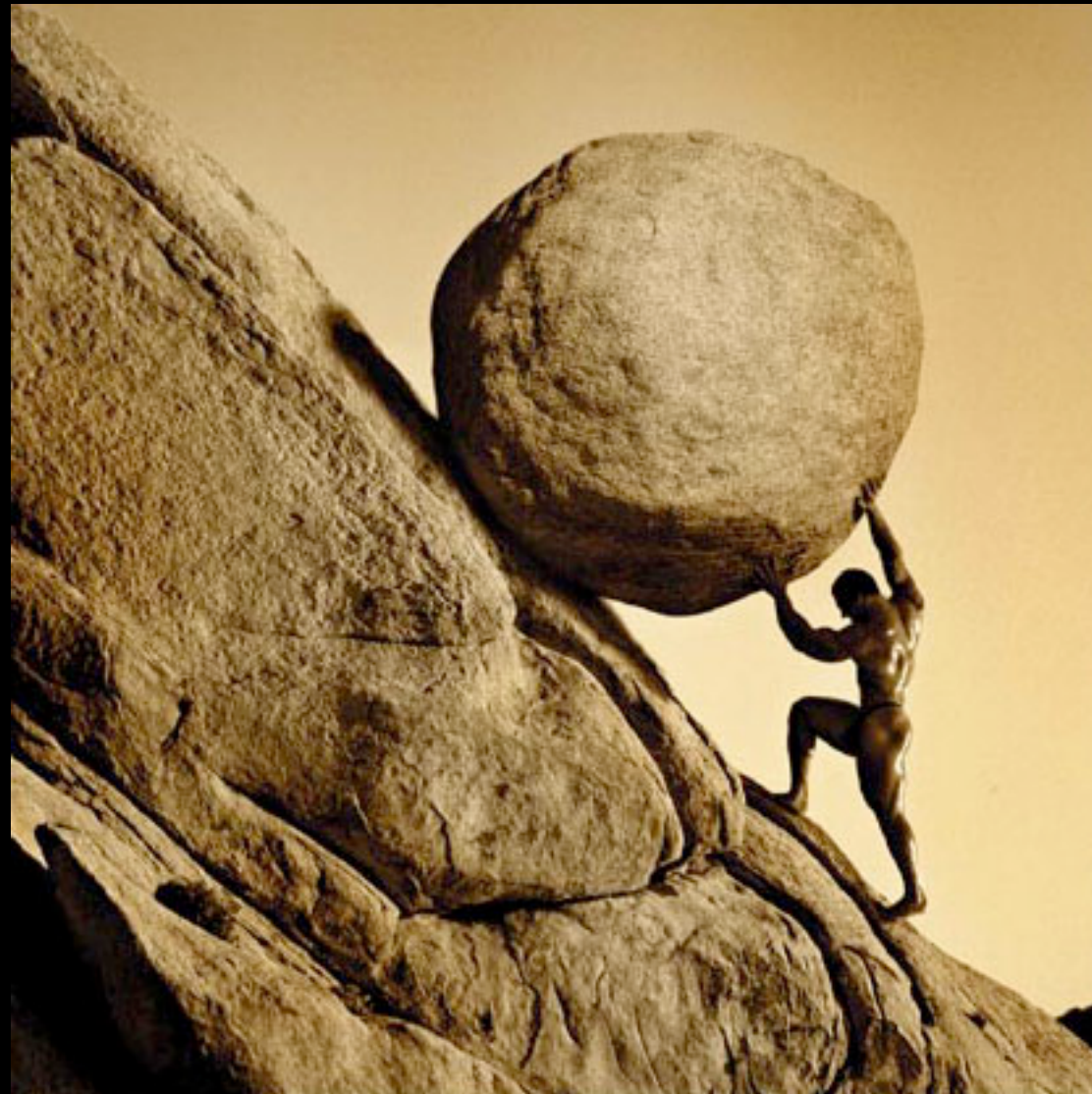


# Problems of Runtime Analysis



Potentially large runtime overhead

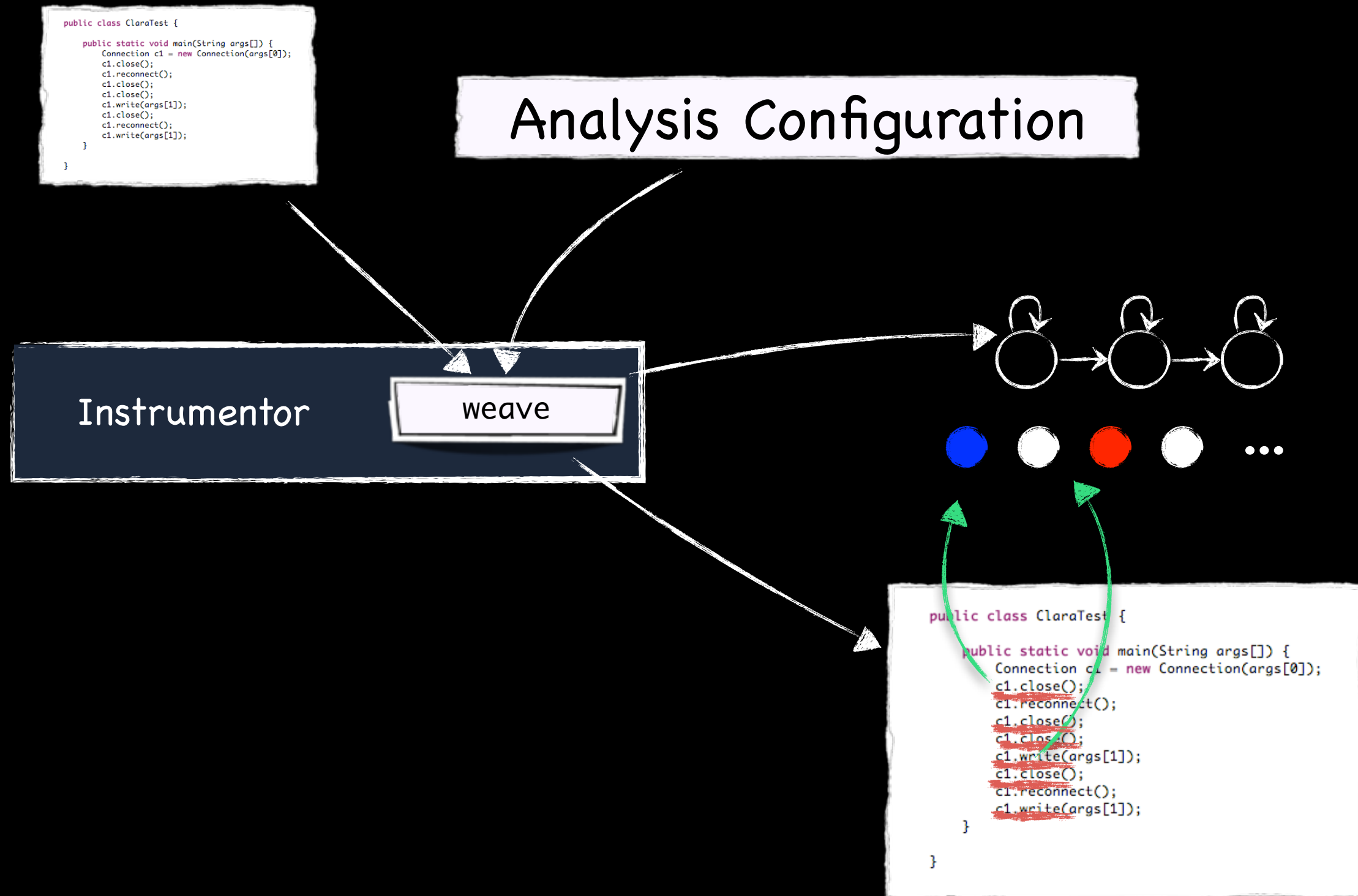
# Problems of Runtime Analysis



When analyzed enough?



# Ahead-of-time evaluation



# Ahead-of-time evaluation

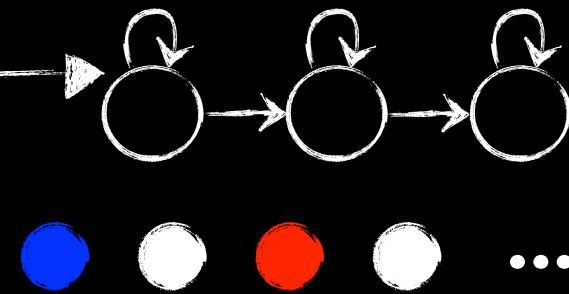
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Static Optimization



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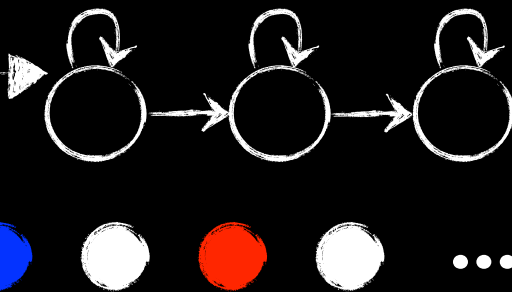
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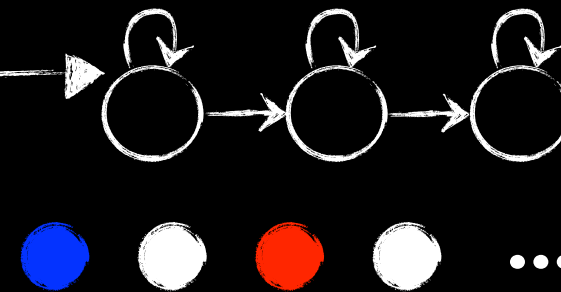
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```

- **Type checking of C Programs**  
Yong & Horwitz, FMSD '05
- **Points-to Analysis**  
Gutzmann & Löwe, WODA '11
- **Data-Race Detection**  
Bodden & Havelund, ISSTA 2008

# Finite-state runtime monitoring / Typestate

Fink et al., ISSTA 2006

Bodden, Hendren & Lhotak, ECOOP 2007

Naeem & Lhotak, OOPSLA 2008

Bodden, Lam & Hendren, FSE 2008

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Bodden, ICSE 2010

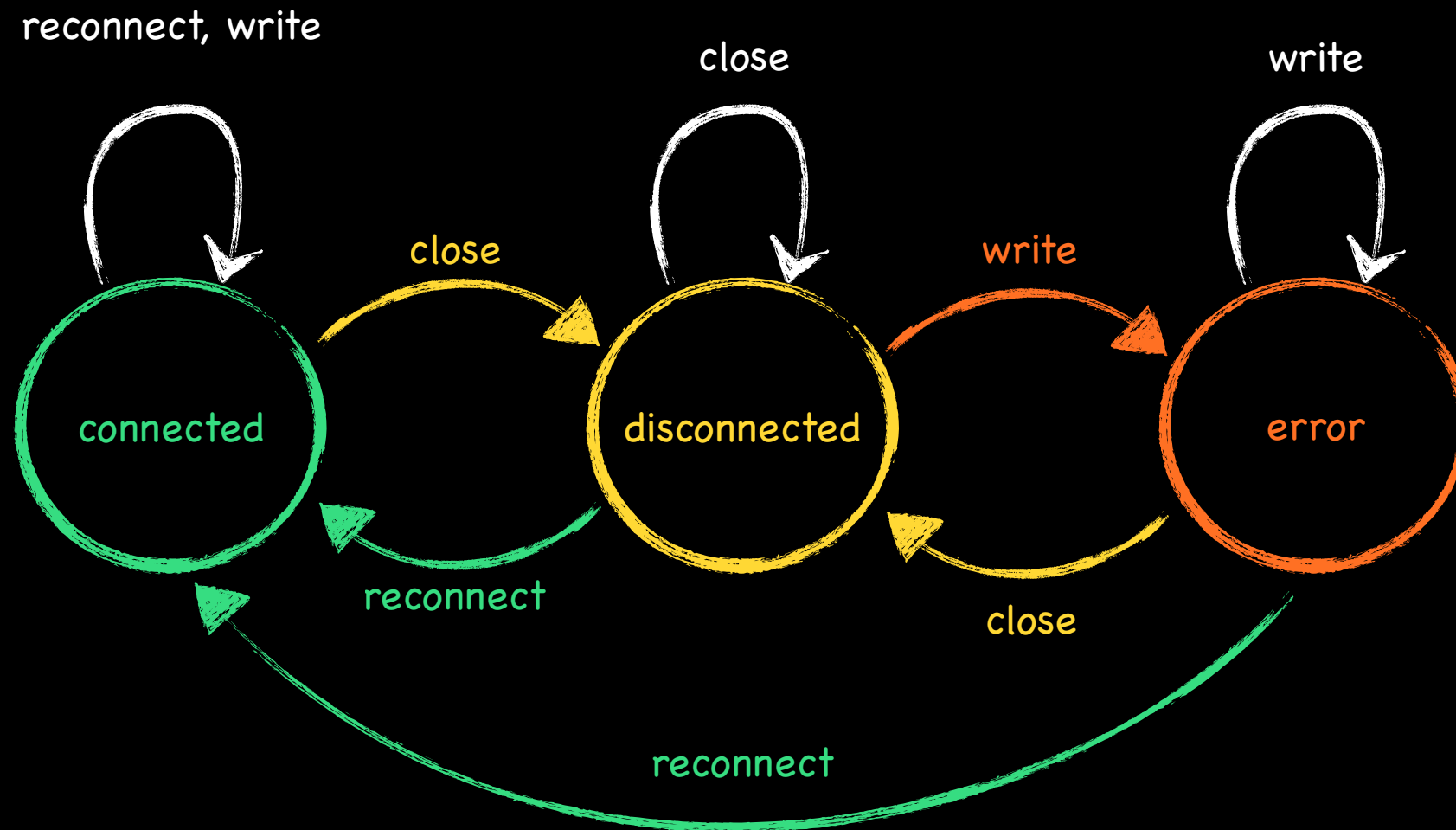


<http://bodden.de/clara/>

# Finite-state property

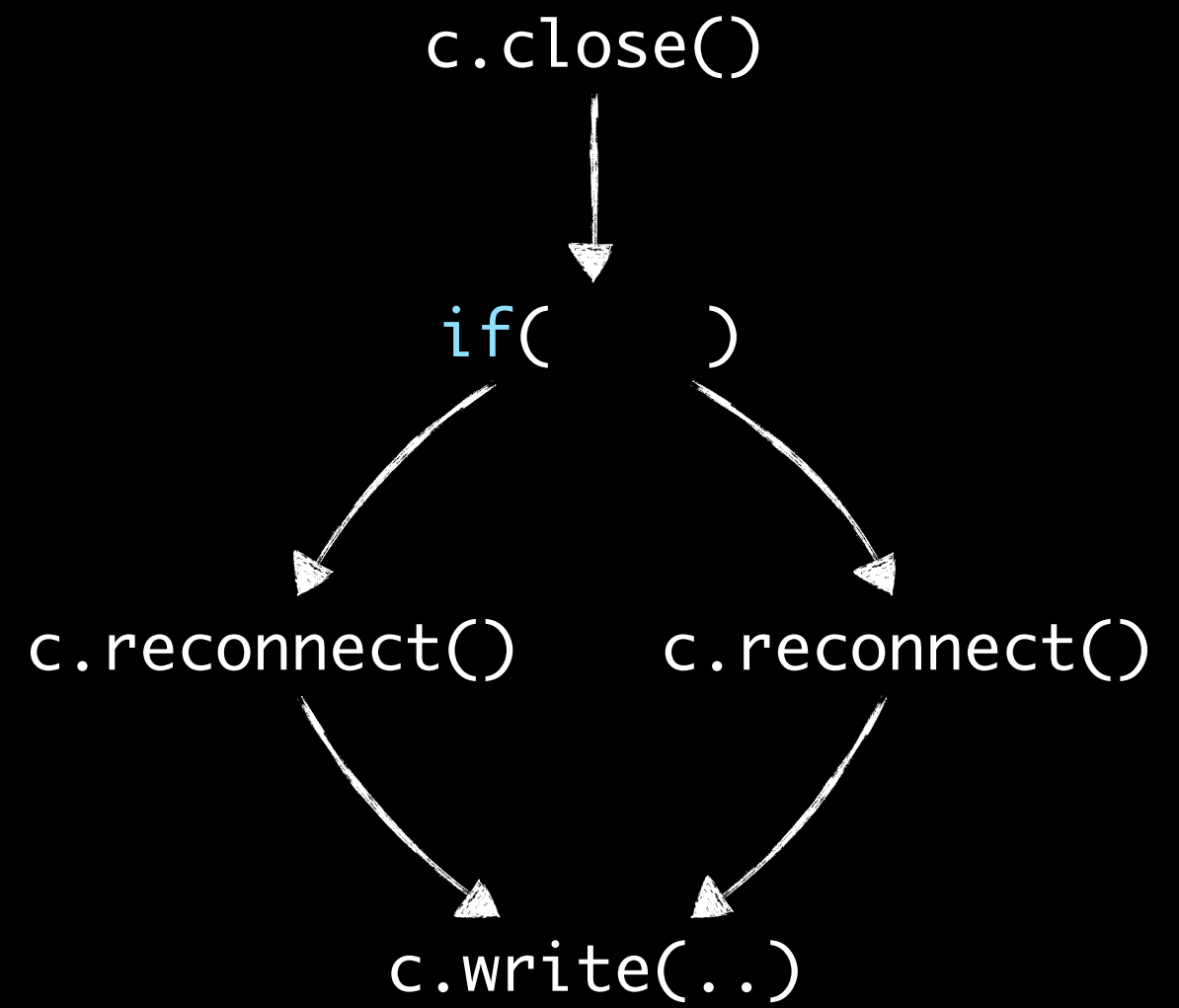
“After closing a connection  $c$ ,  
don't write to  $c$  until  $c$  is reconnected.”

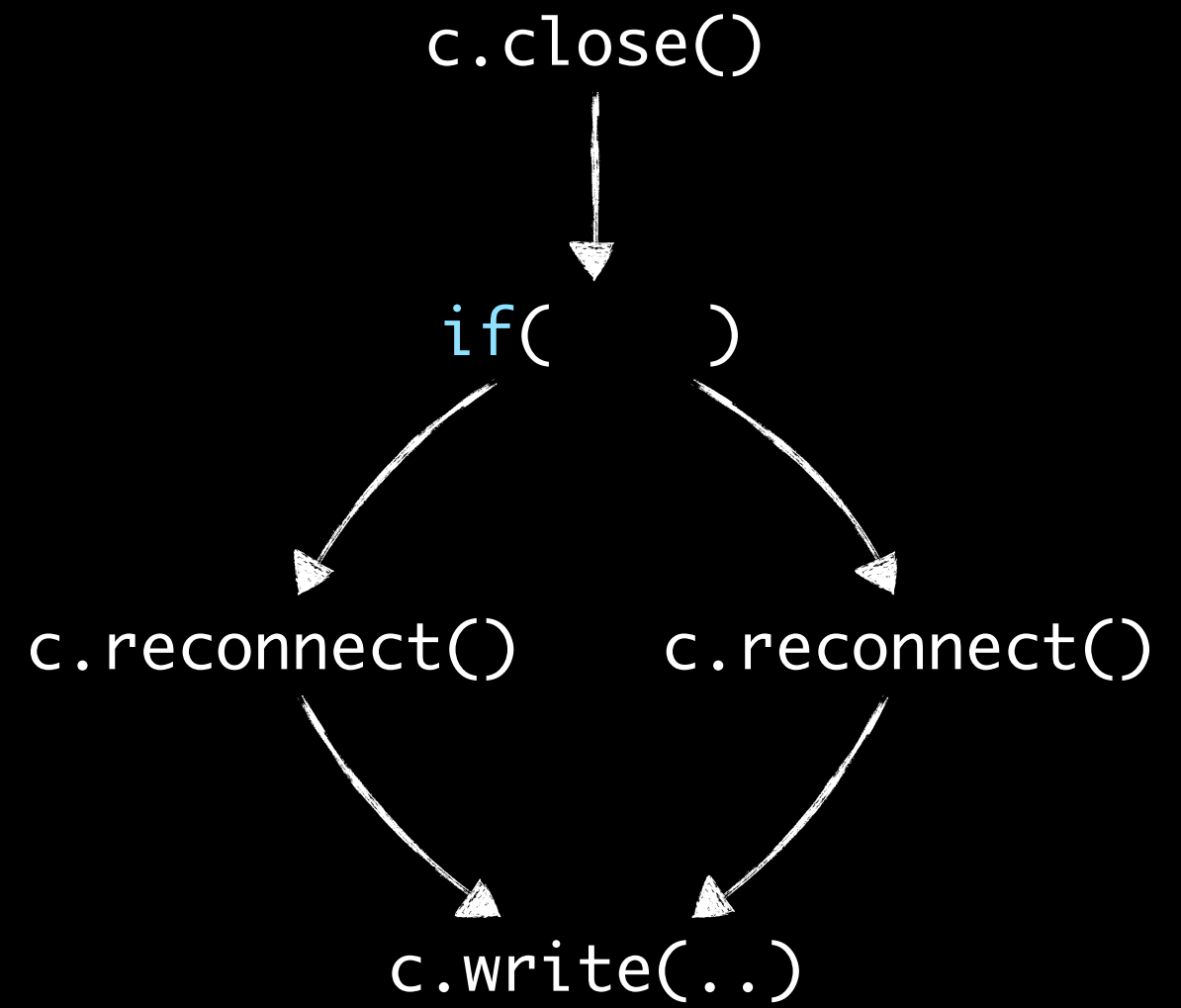
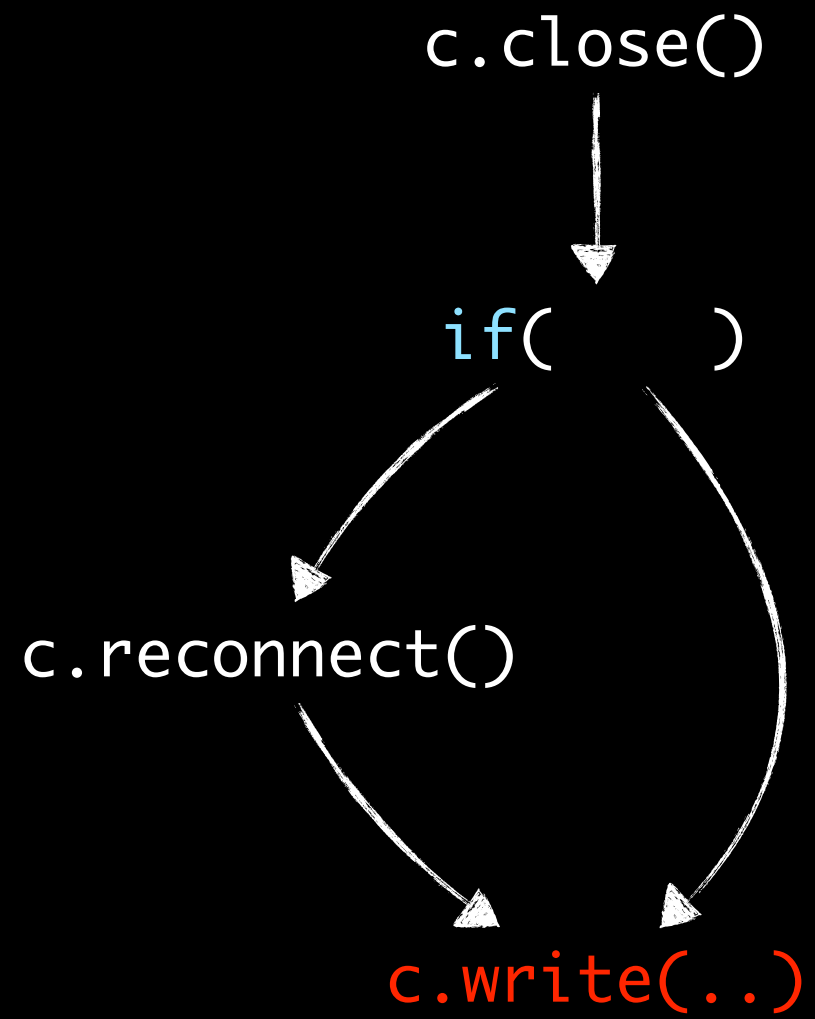
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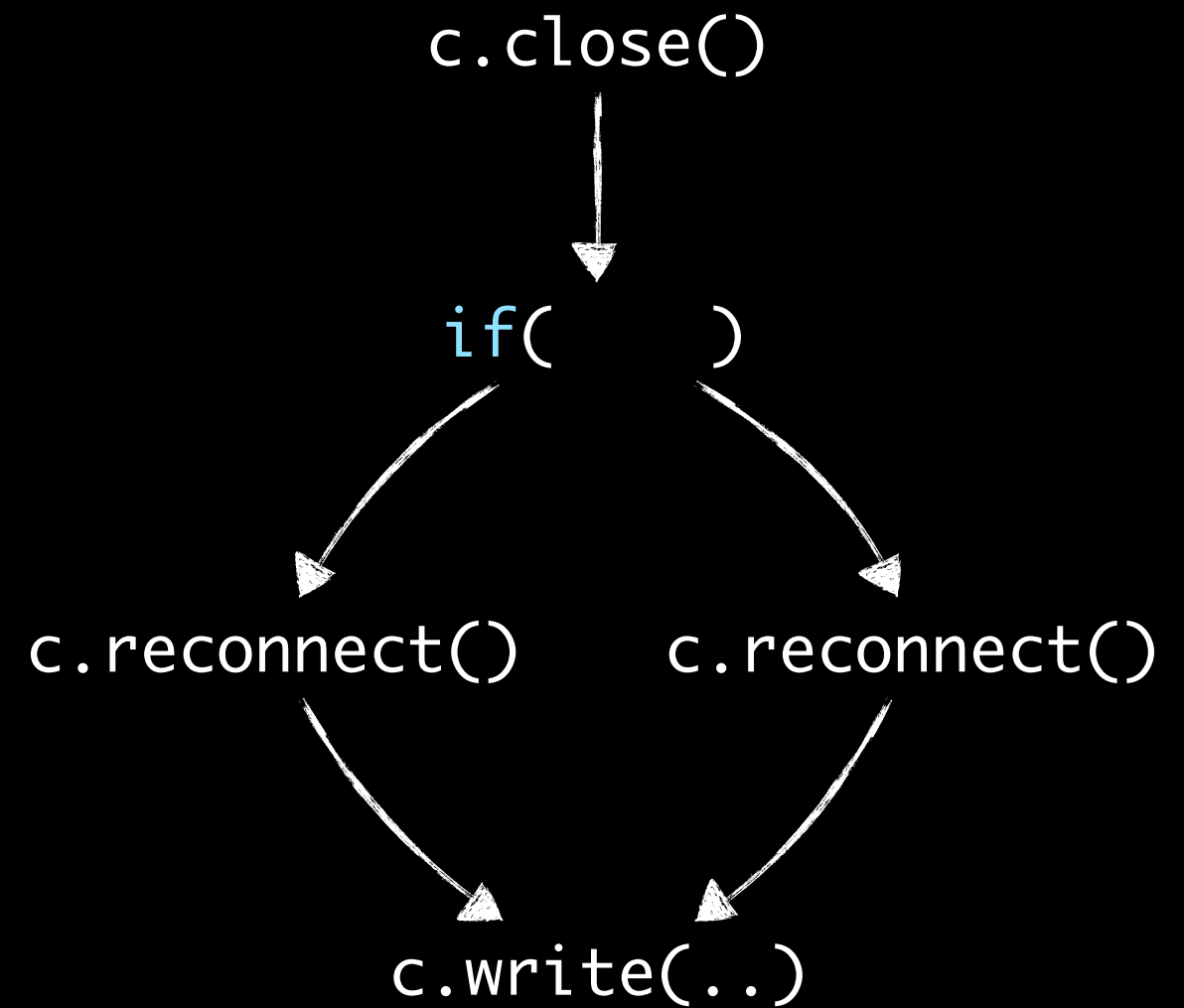
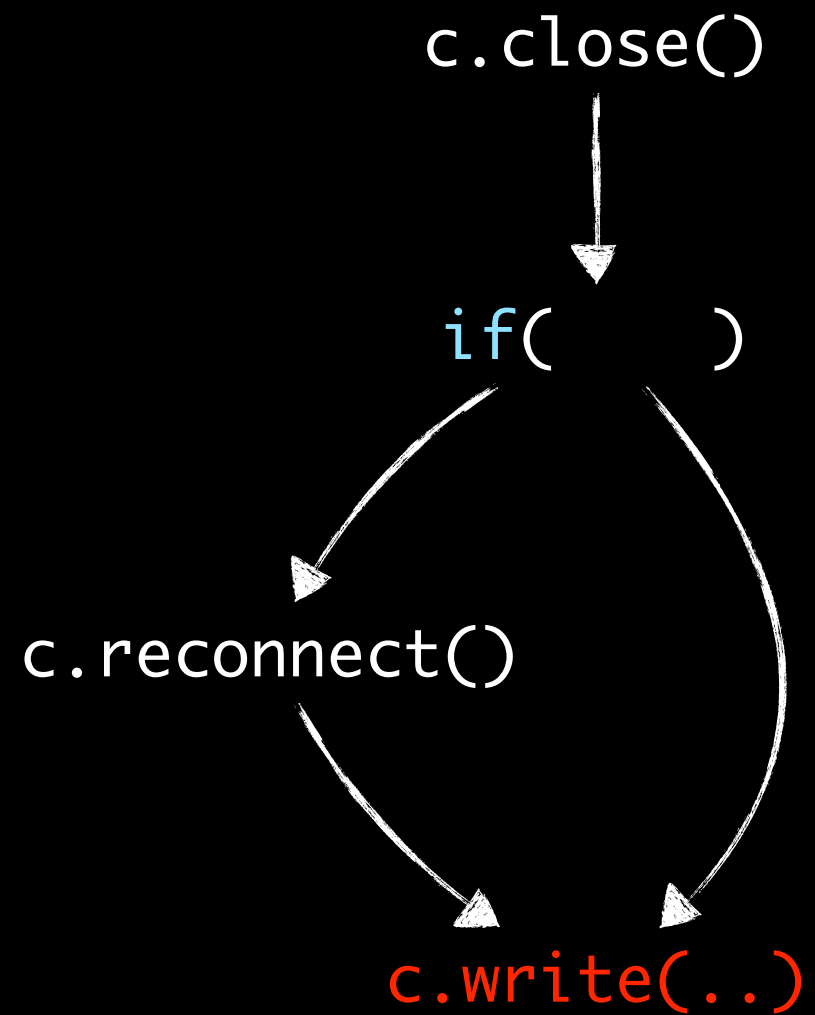


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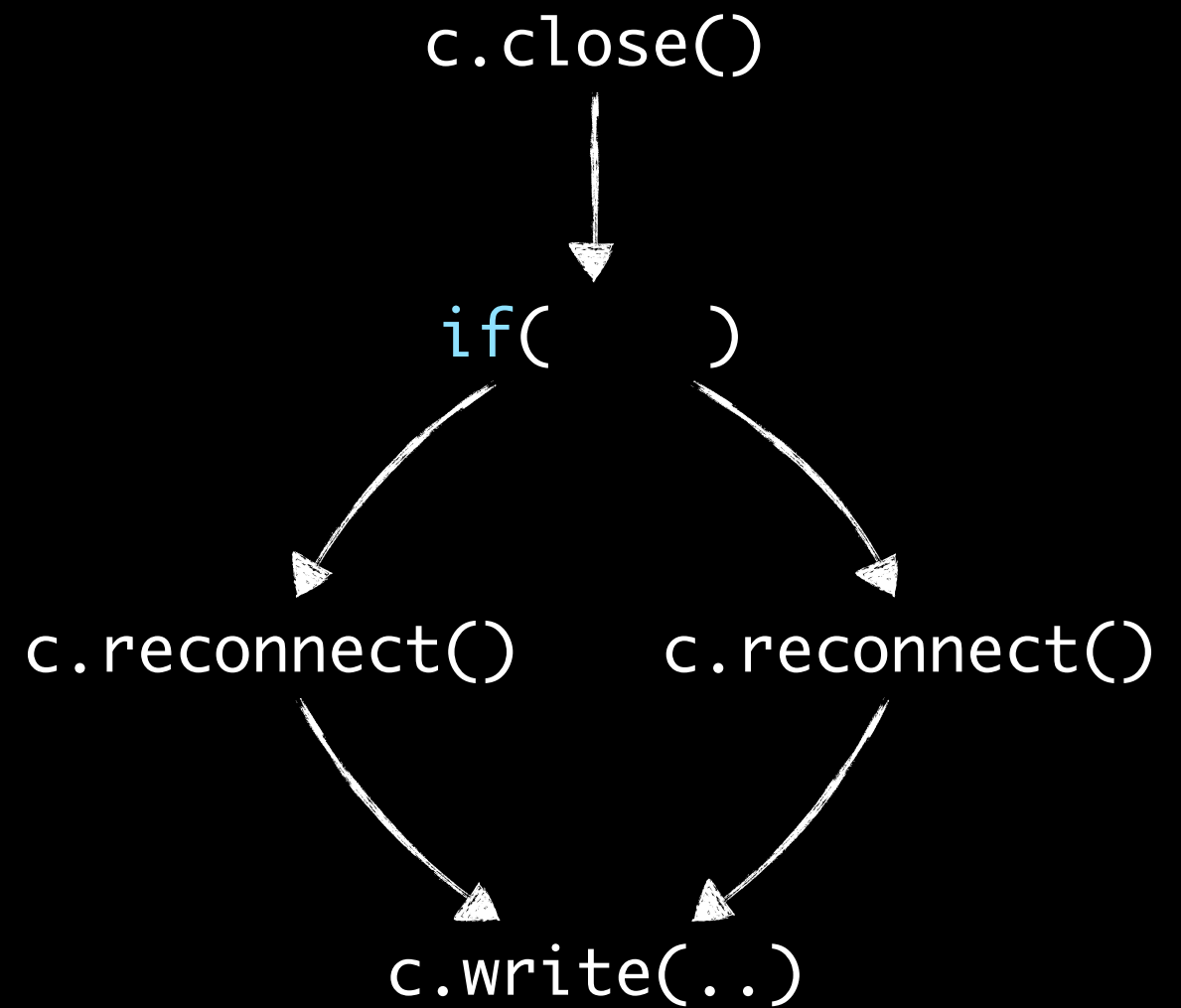
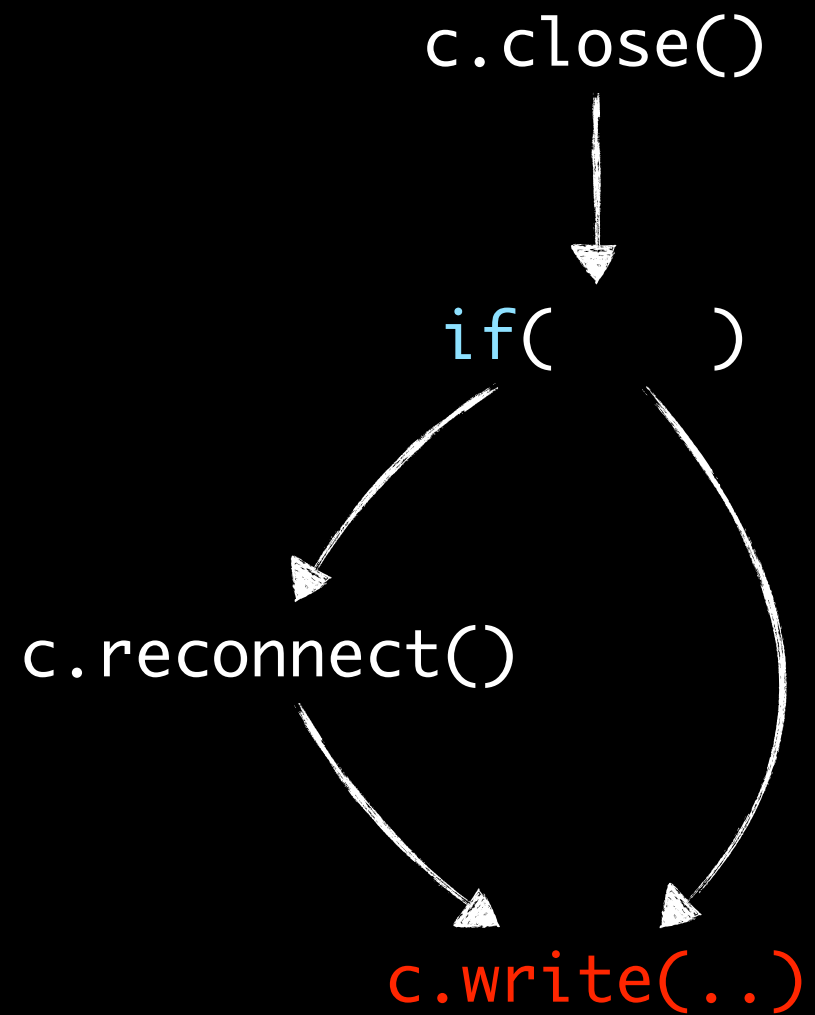




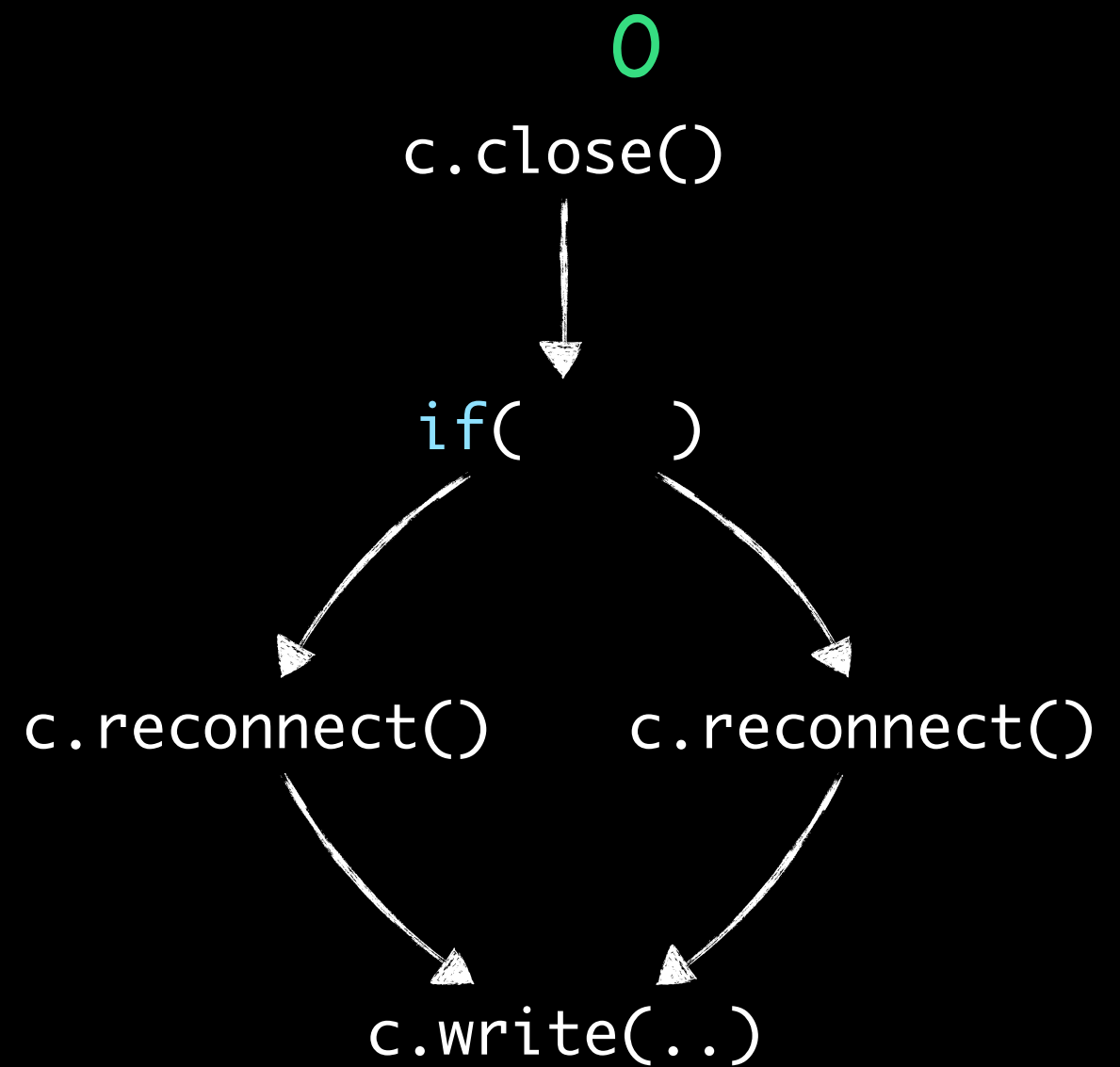
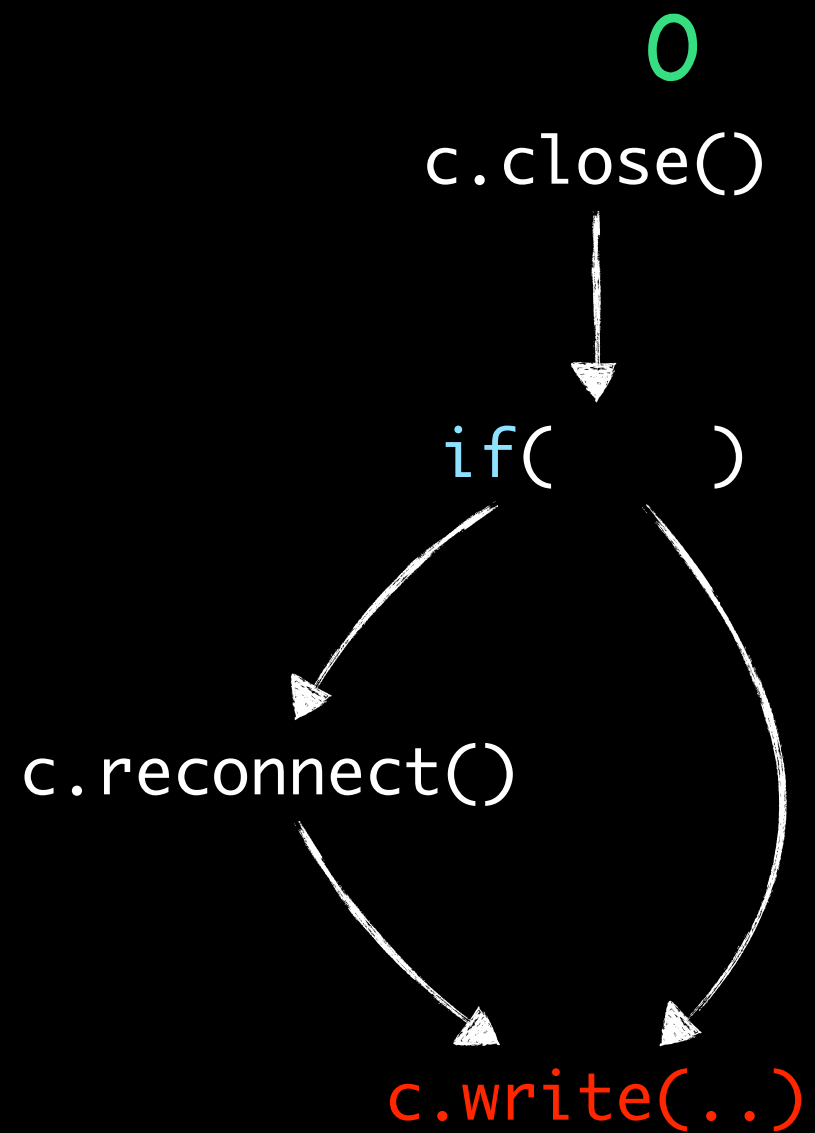




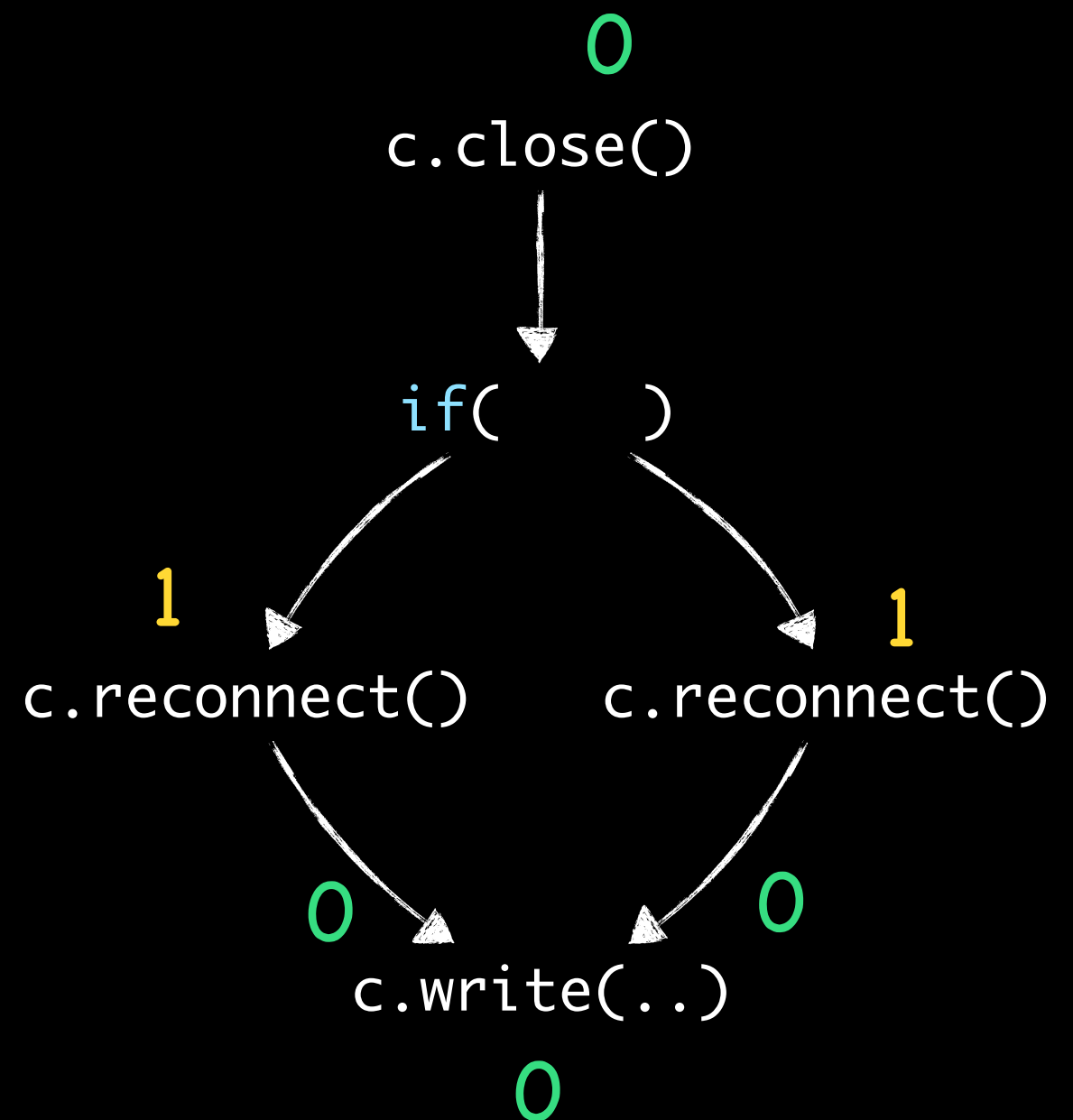
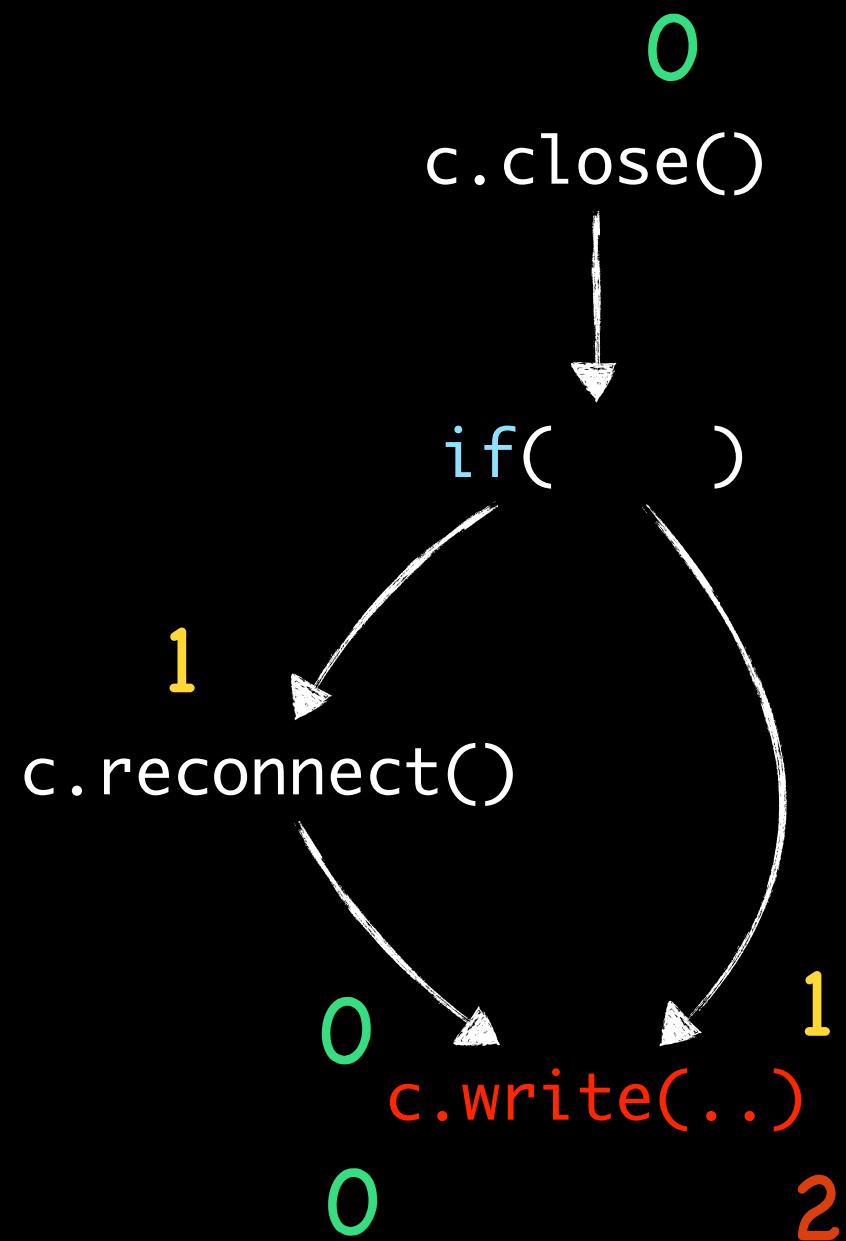
Forward or Backward?



Forward ~~or Backward?~~

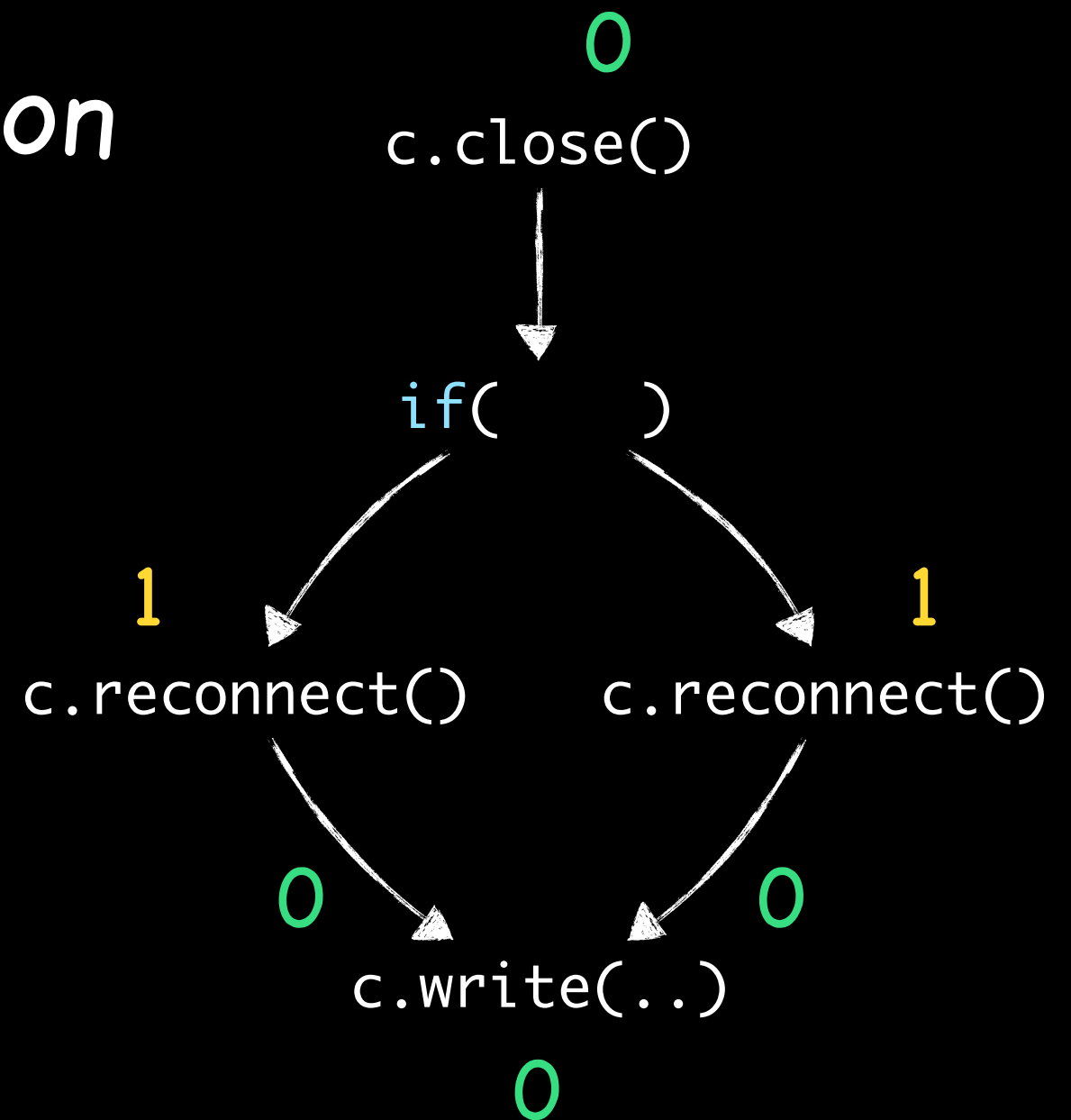


Forward ~~or Backward?~~

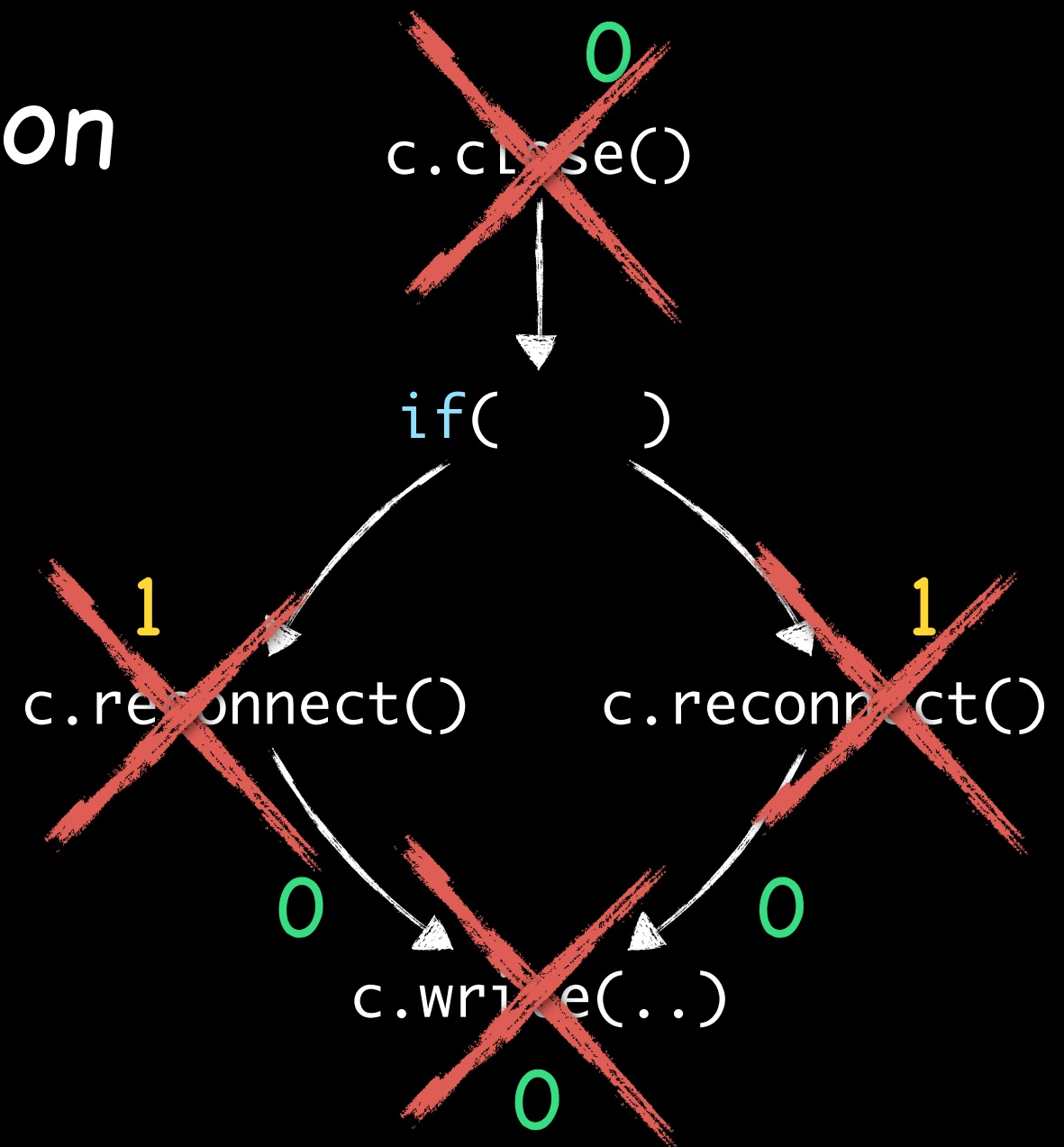


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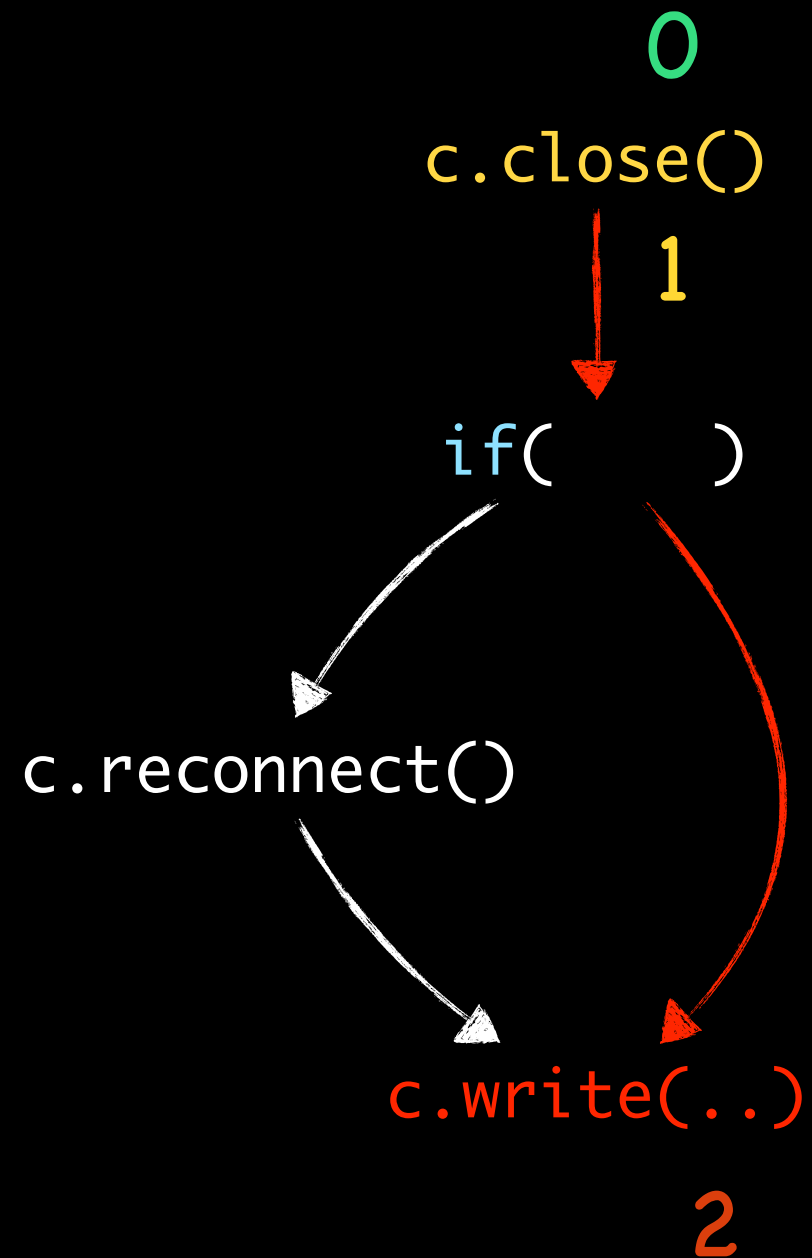
Which instrumentation  
to remove?



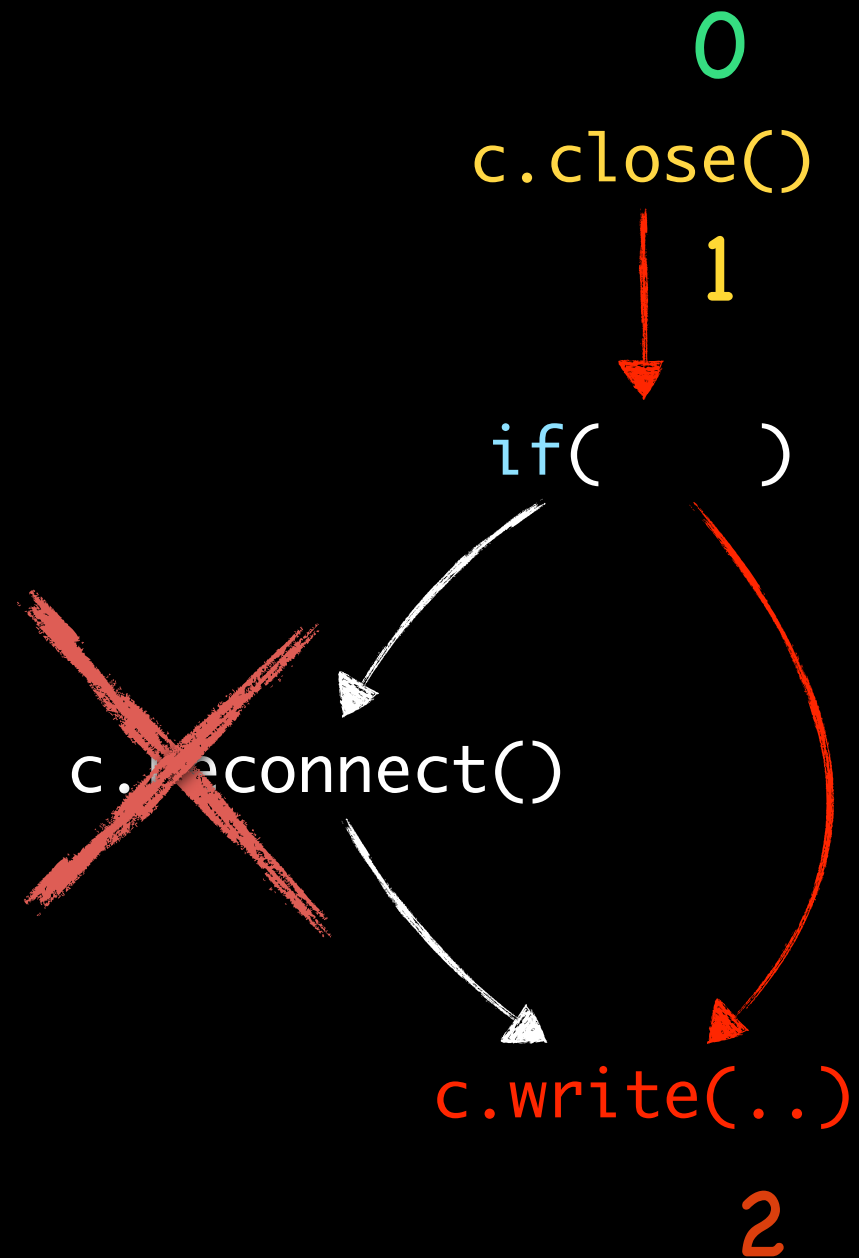
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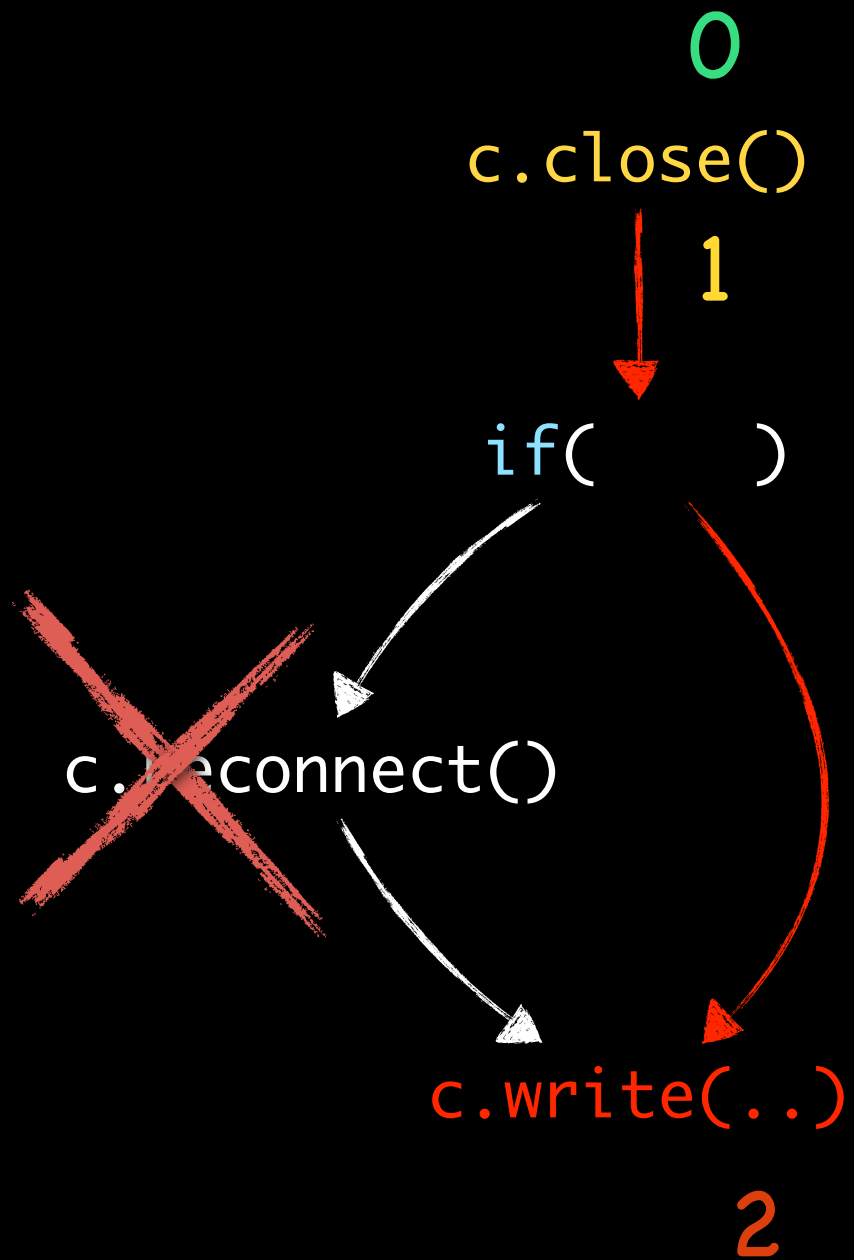




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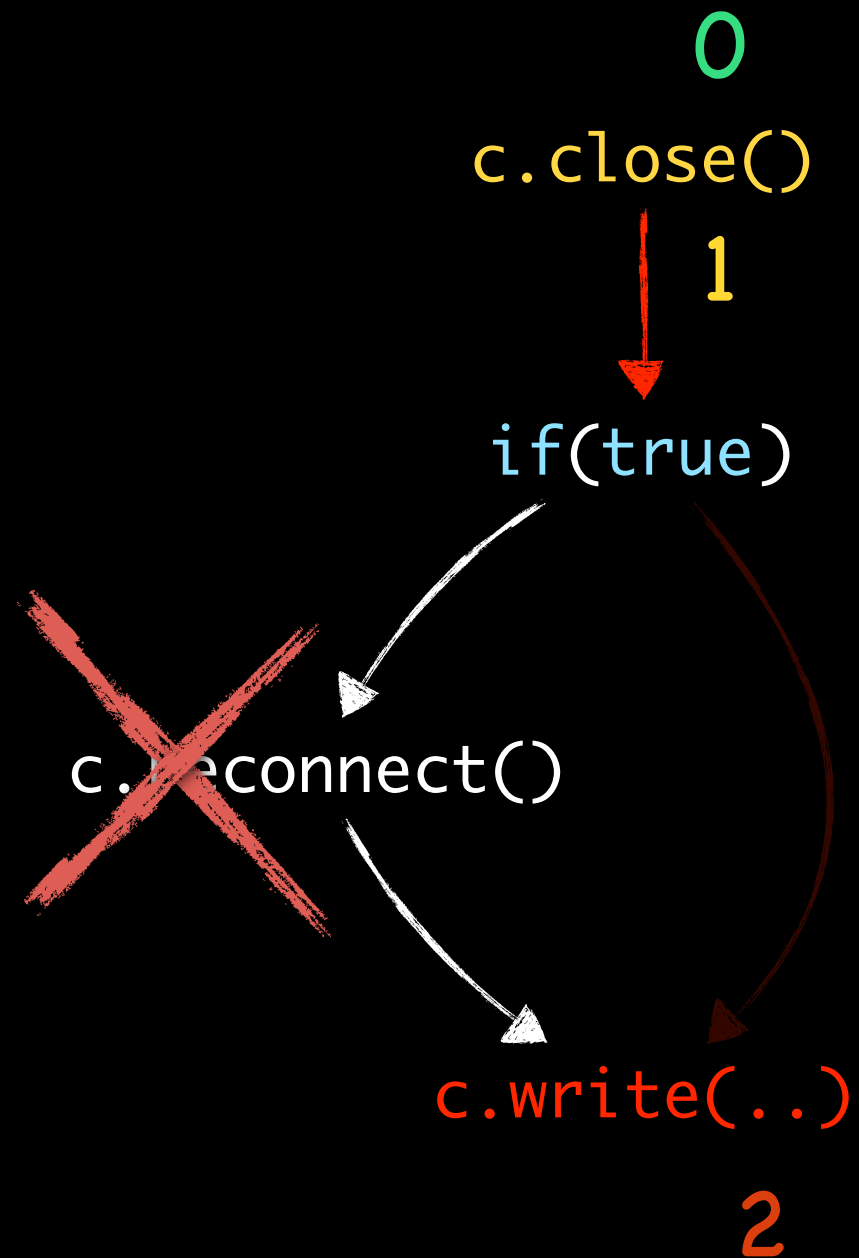


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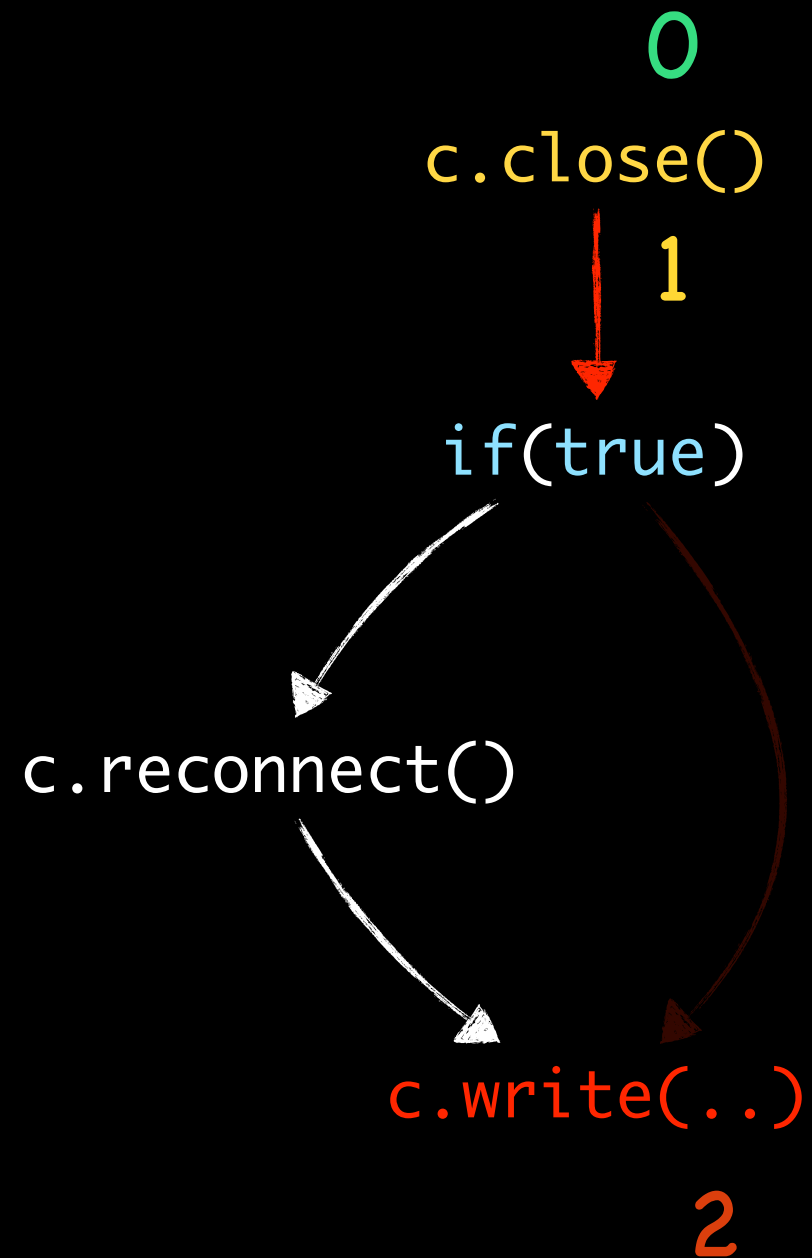
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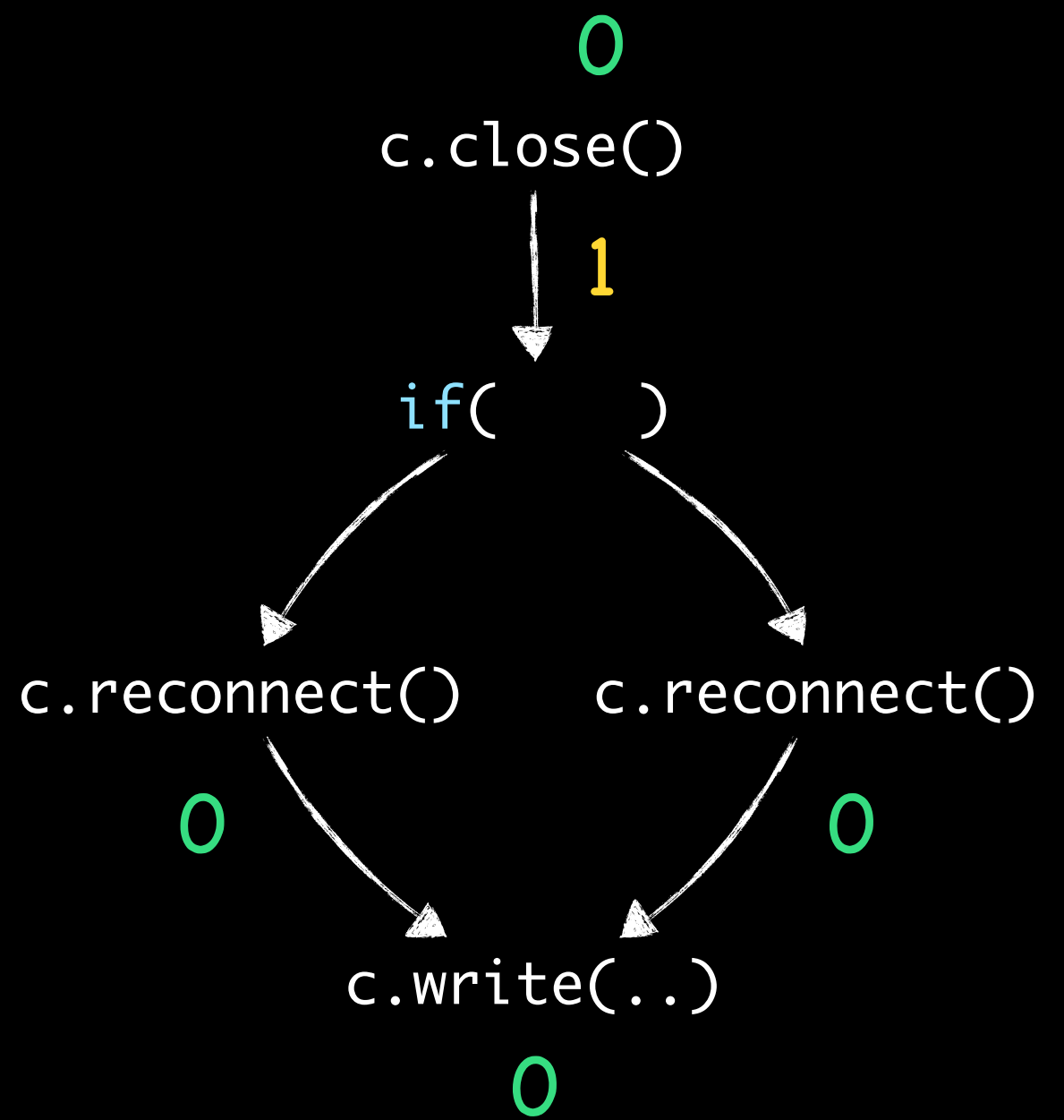
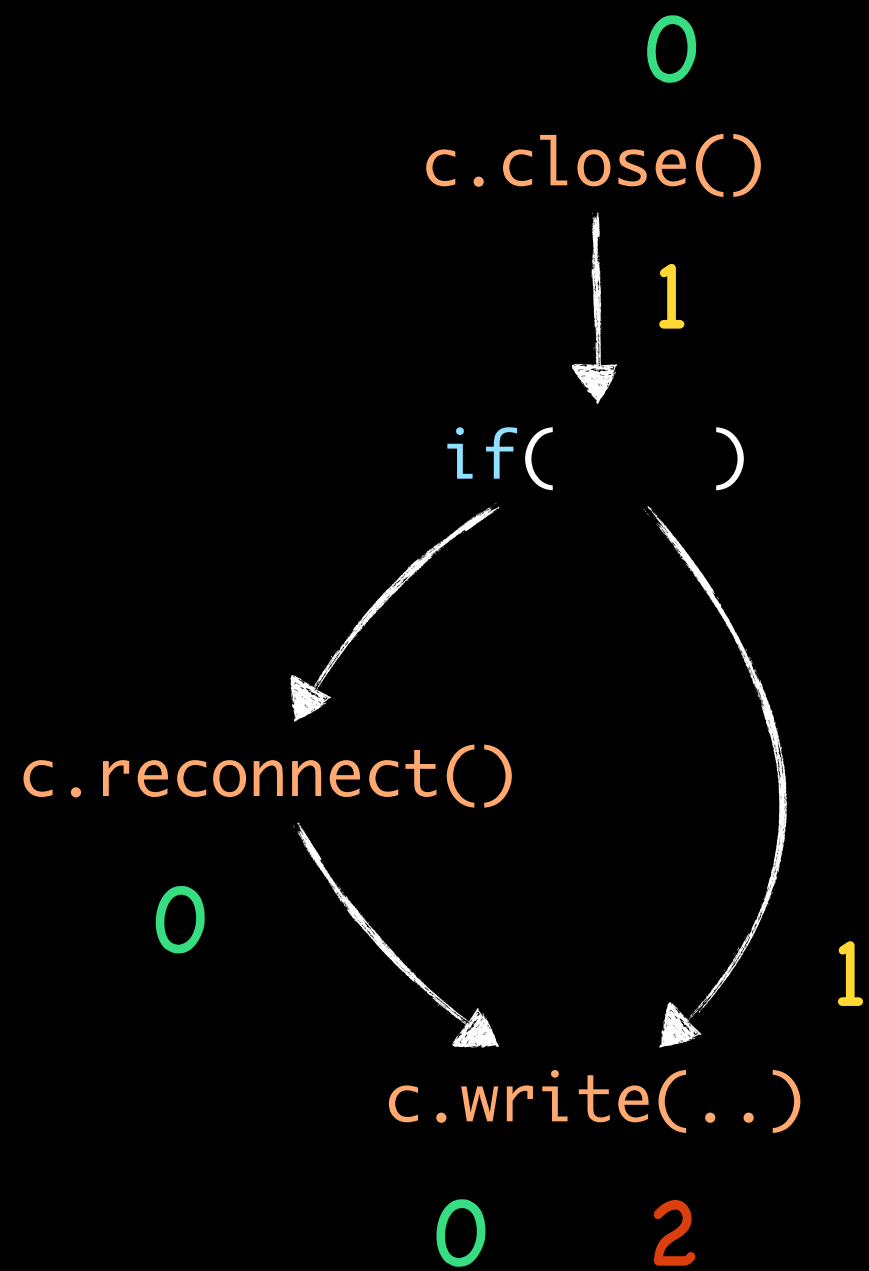


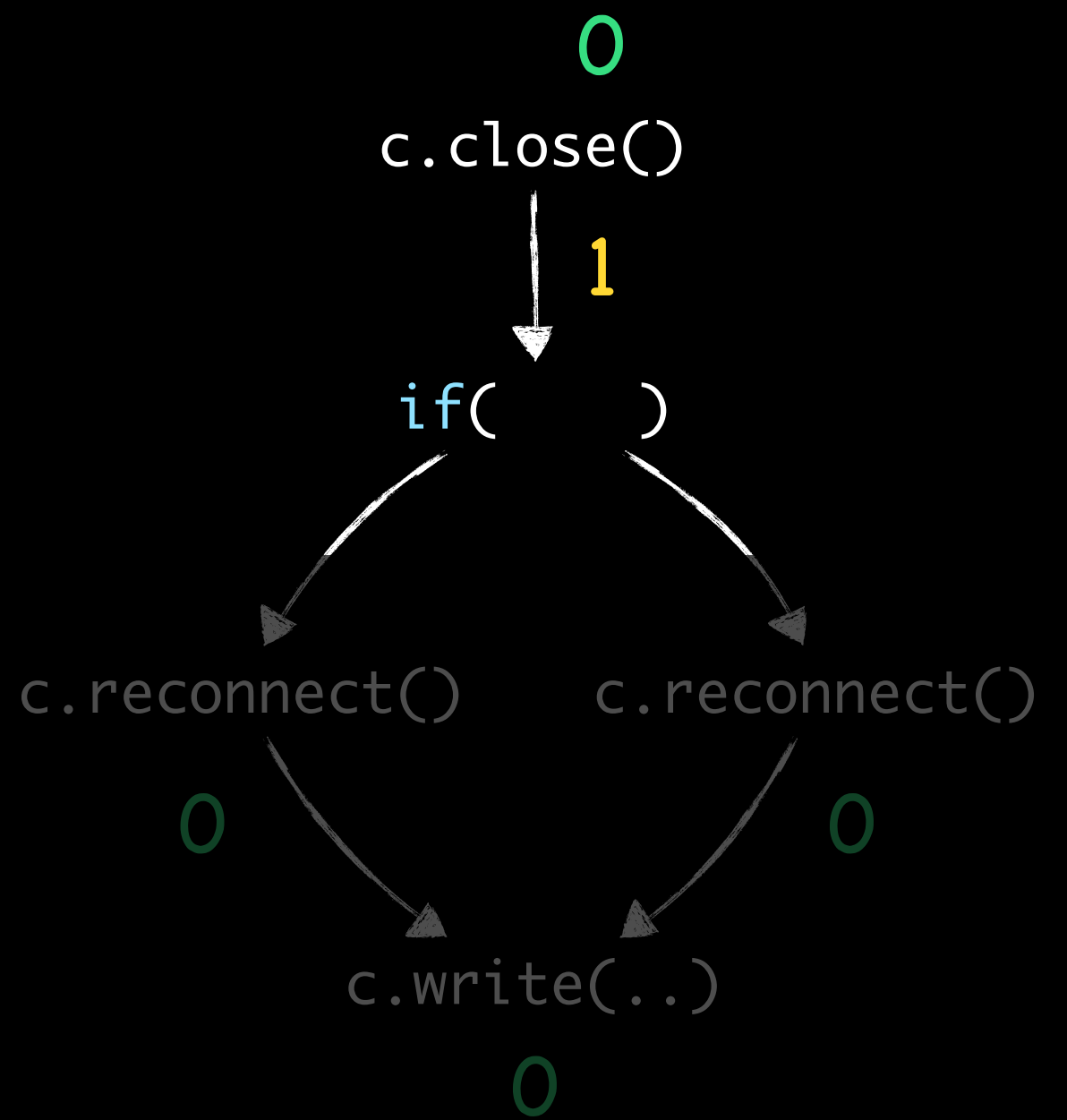
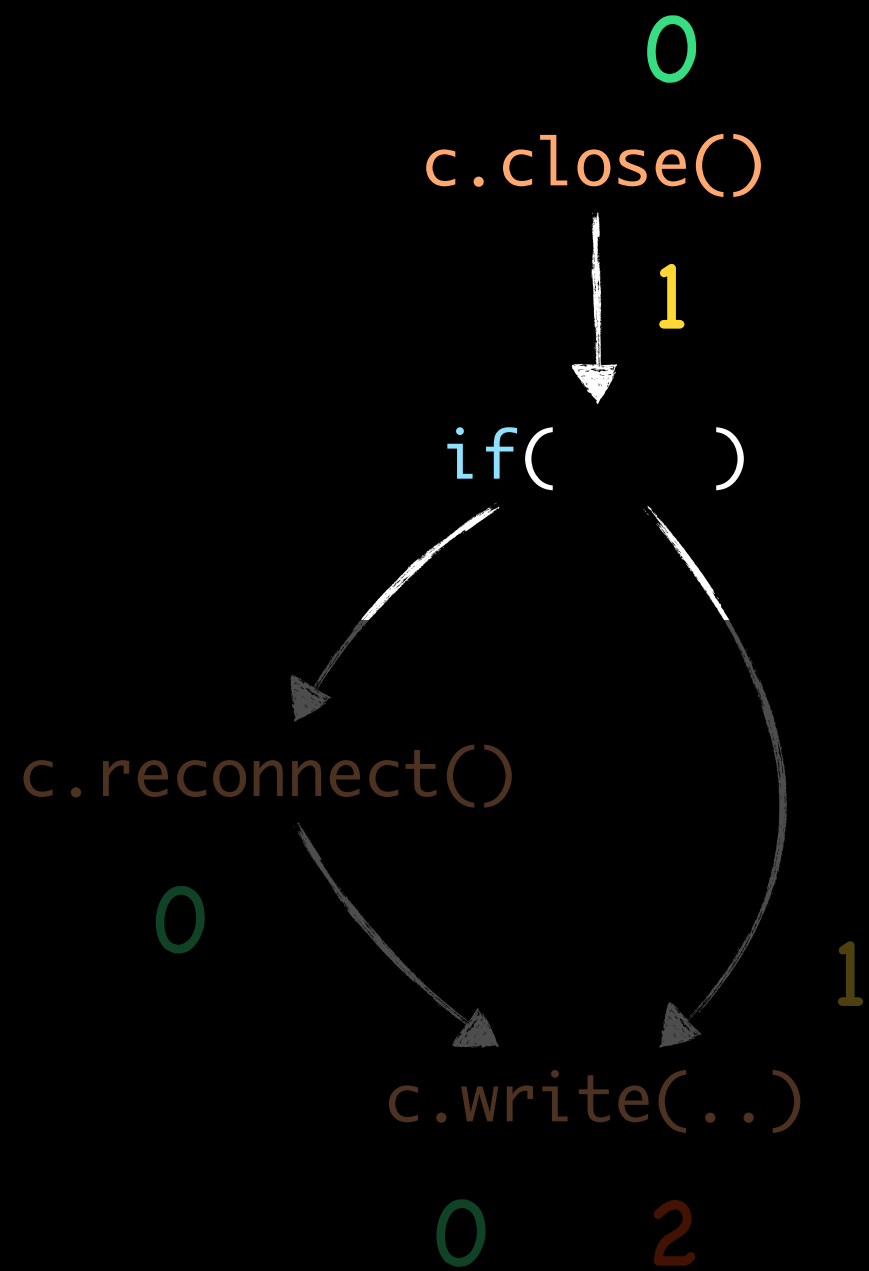
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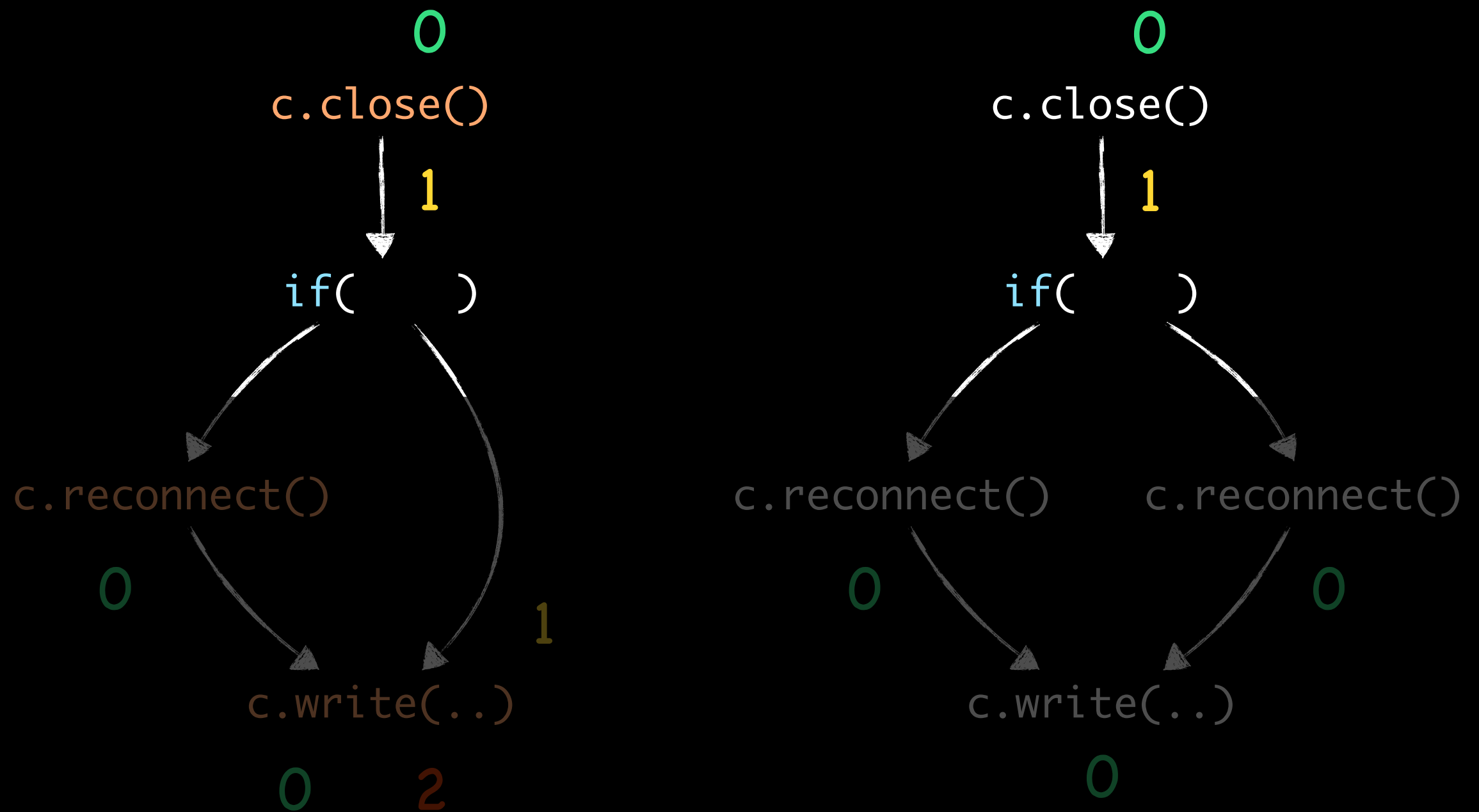




Which instrumentation  
to remove?







Forward analysis can never suffice!




# Different Example: Dynamic Call Graphs

```
void visitNode(Visitor v) {  
    left.accept(v);  
    insertEdge("Node.accept(Visitor)");  
    right.accept(v);  
    insertEdge("Node.accept(Visitor)");  
}
```


# Different Example: Dynamic Call Graphs

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# Different Example: Dynamic Call Graphs

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Again: Forward analysis cannot suffice!

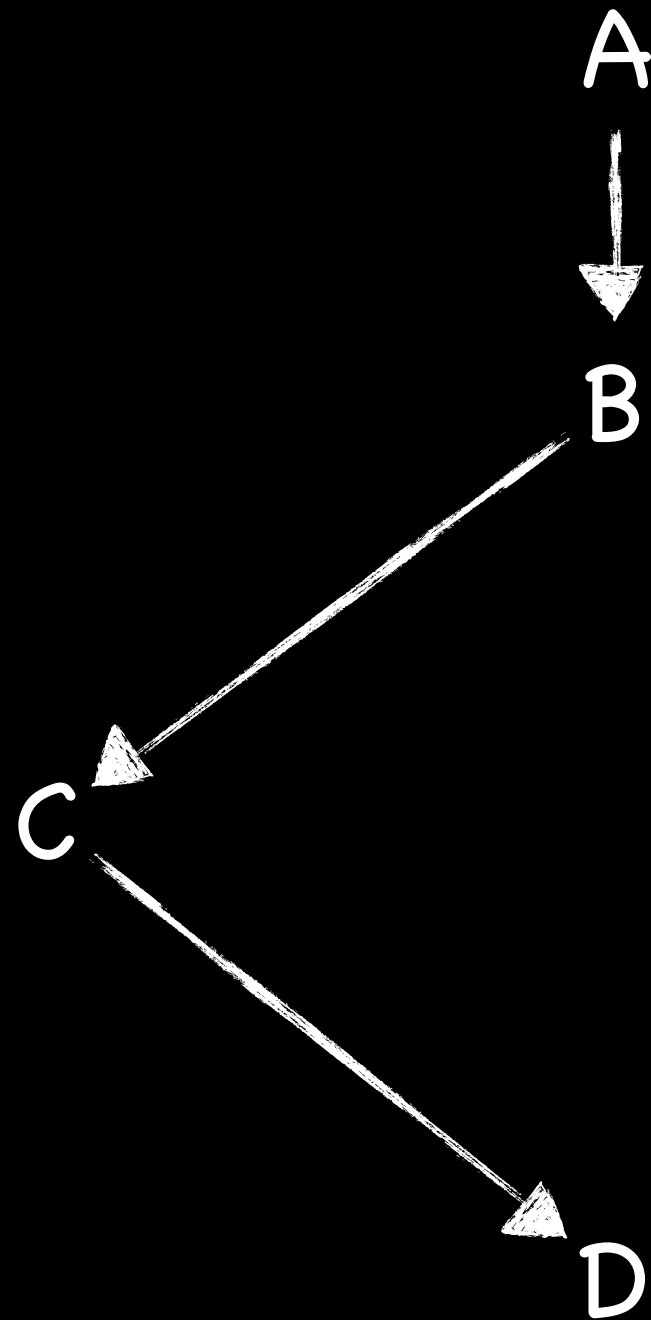
# Continuation Equivalence

May disable instrumentation  
at a statement  $s$

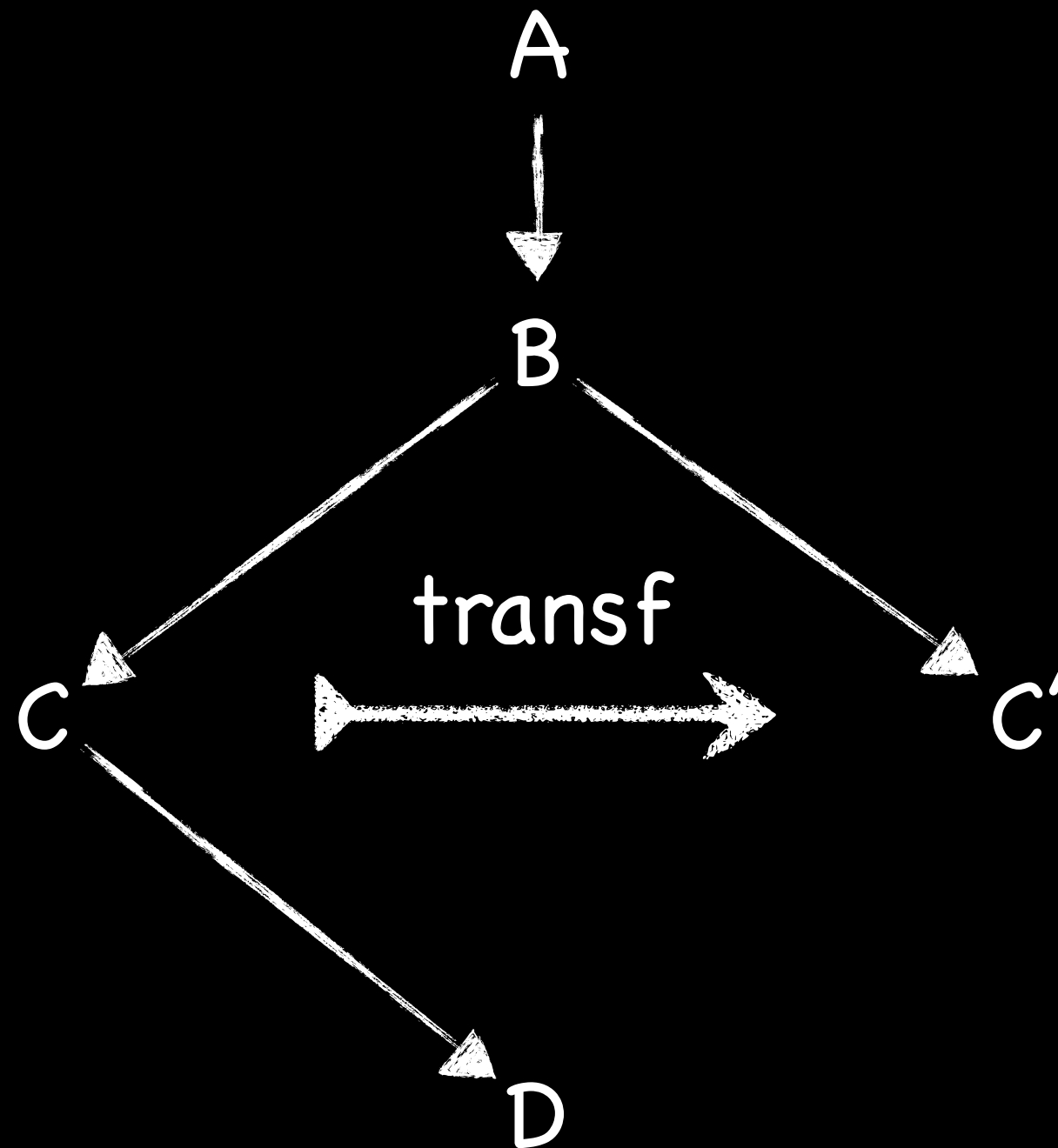
if and only if

dynamic-analysis configuration  
will eventually be the same  
on all possible continuations.

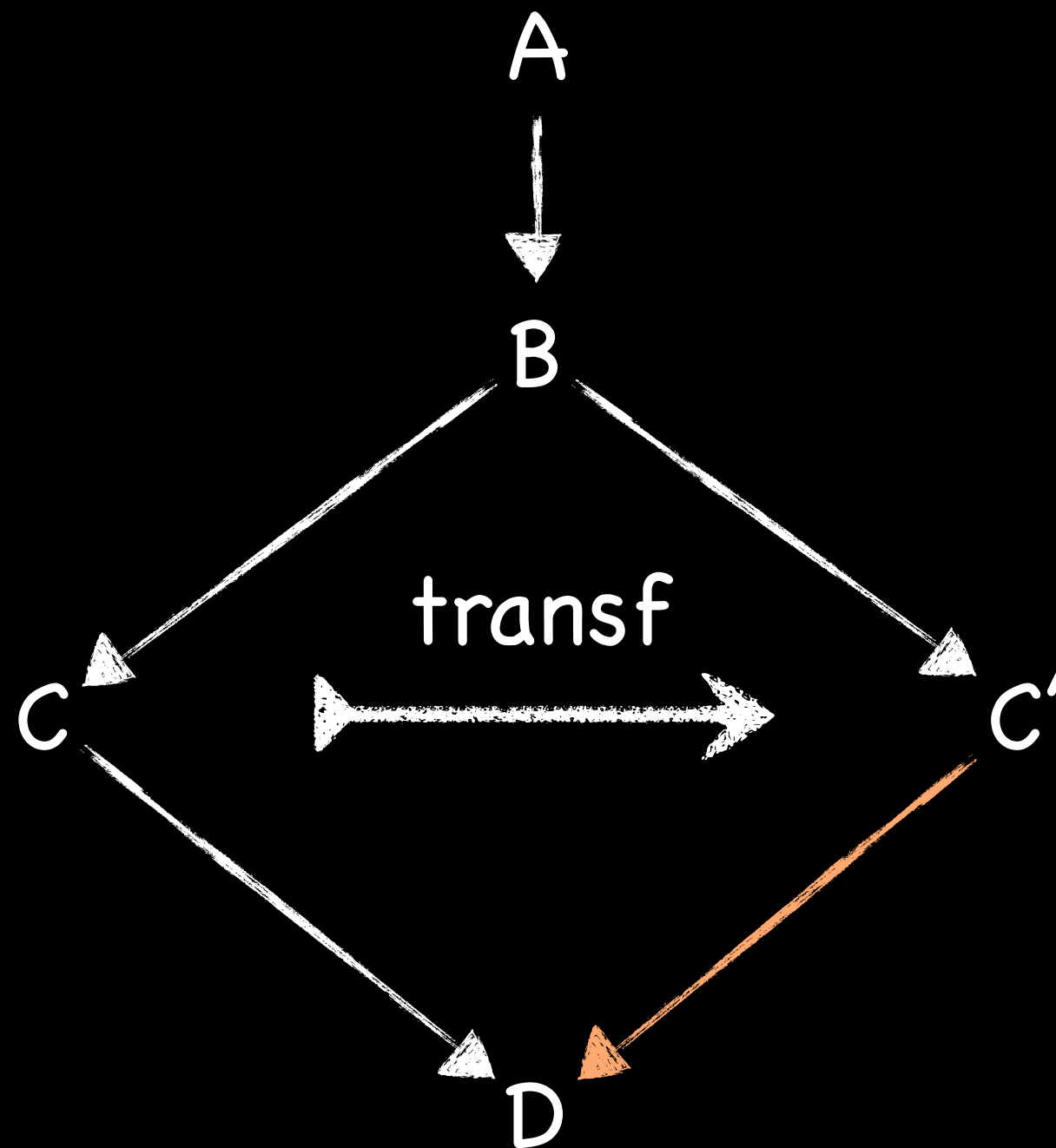
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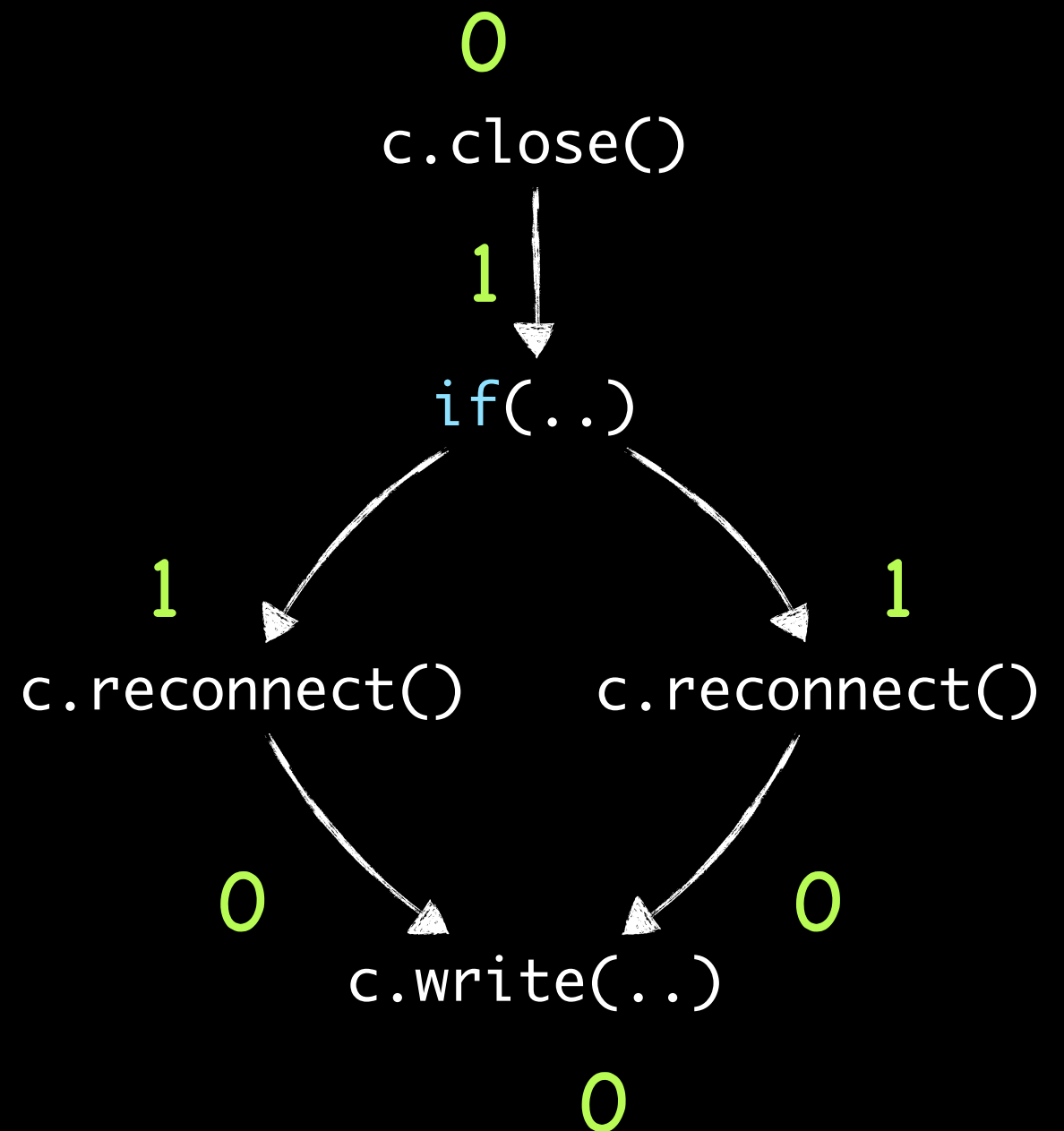
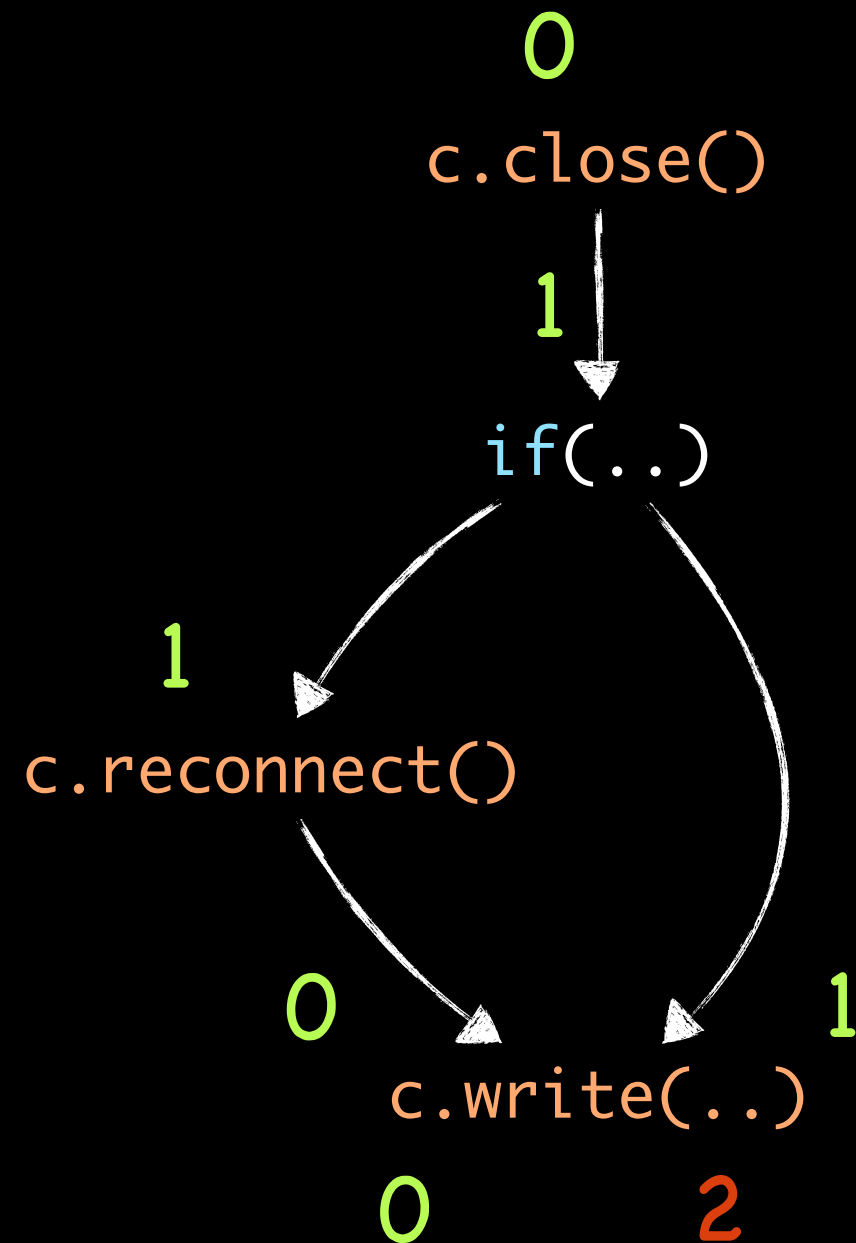
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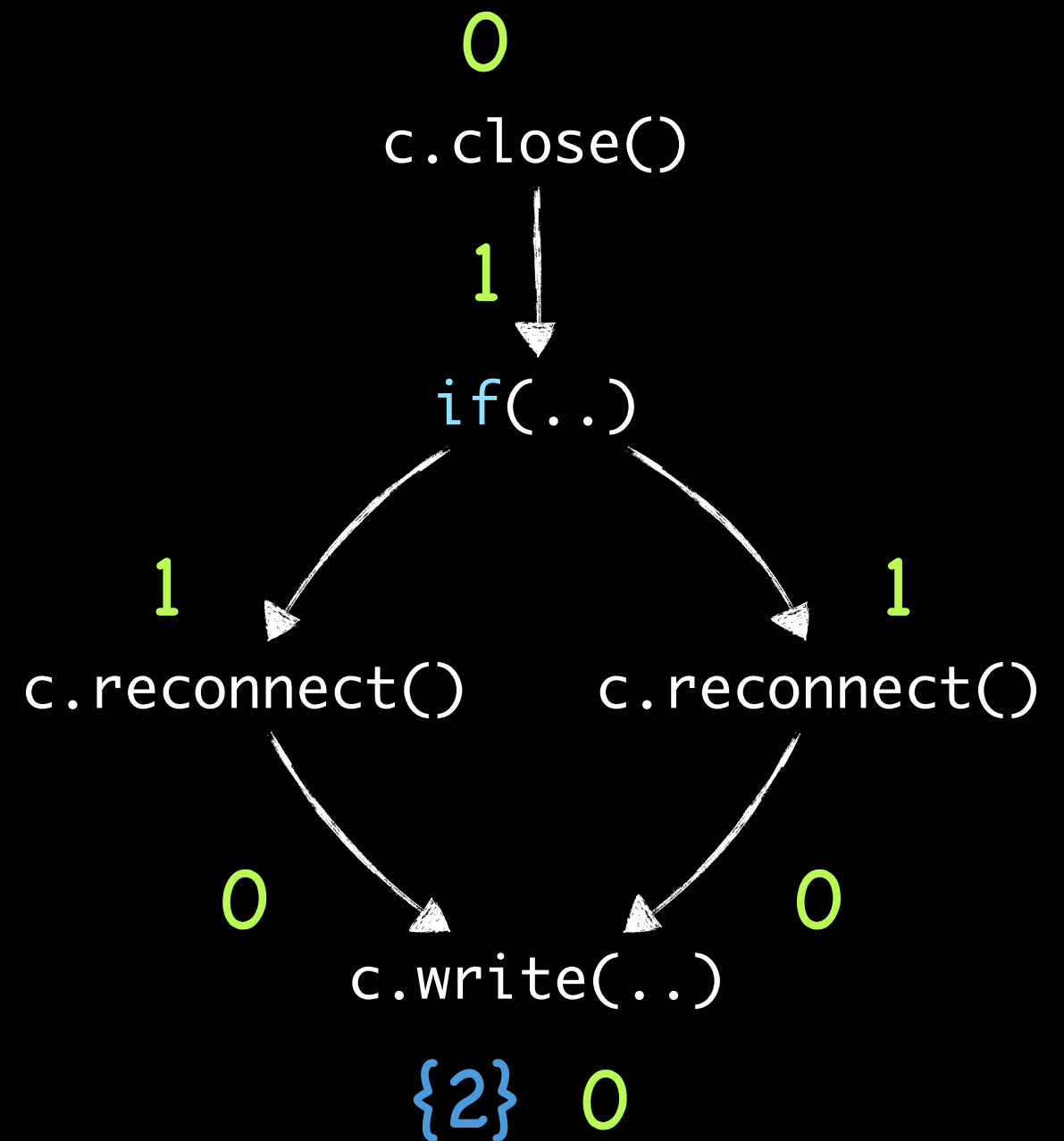
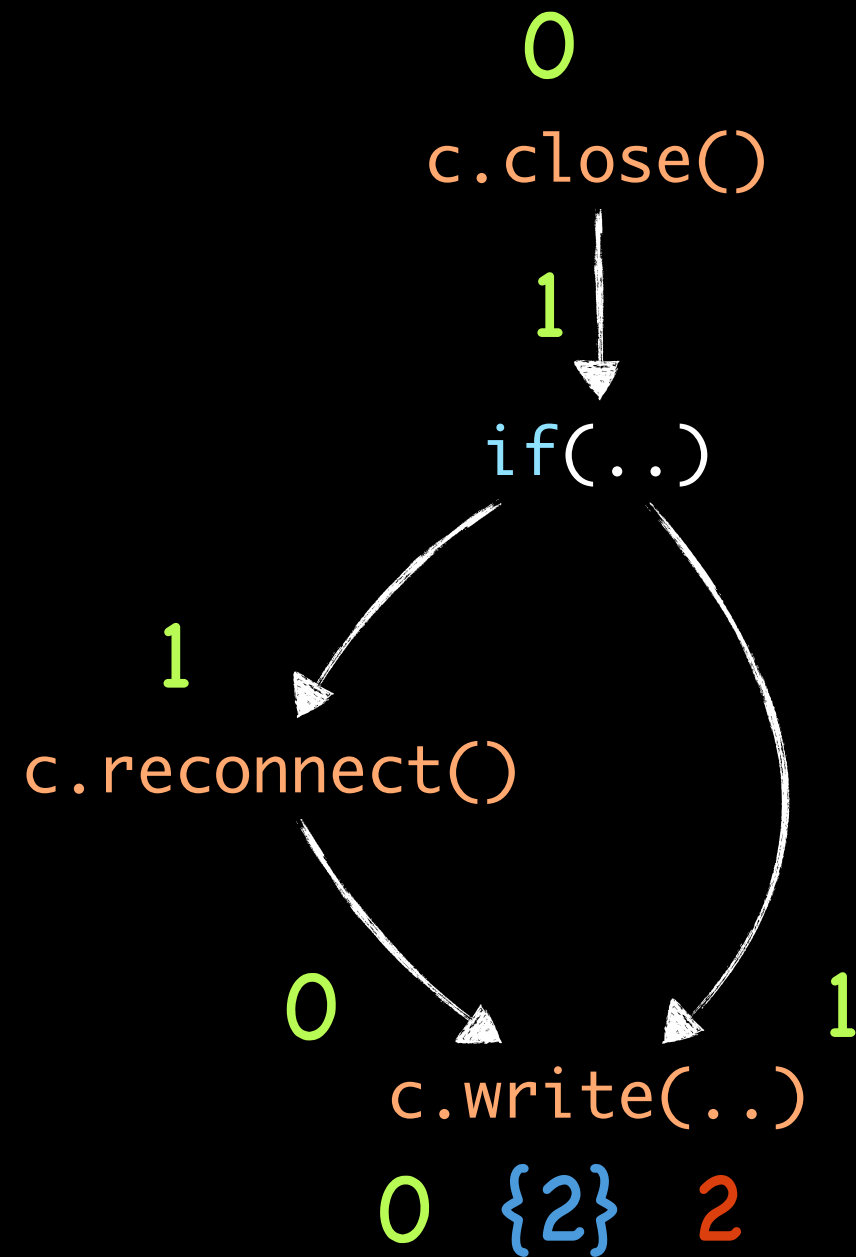
# Continuation Equivalent States



[ICSE 2010]

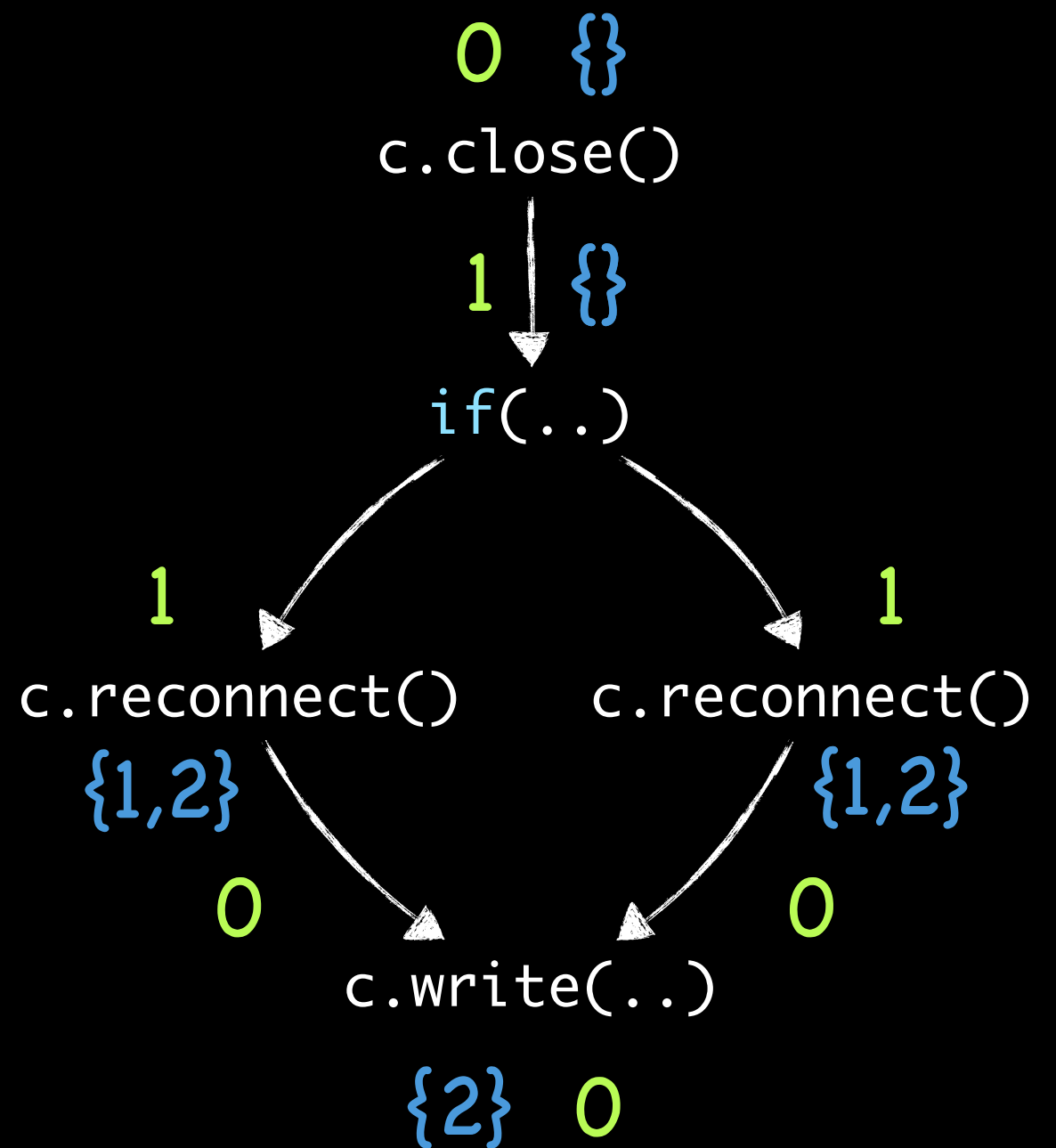
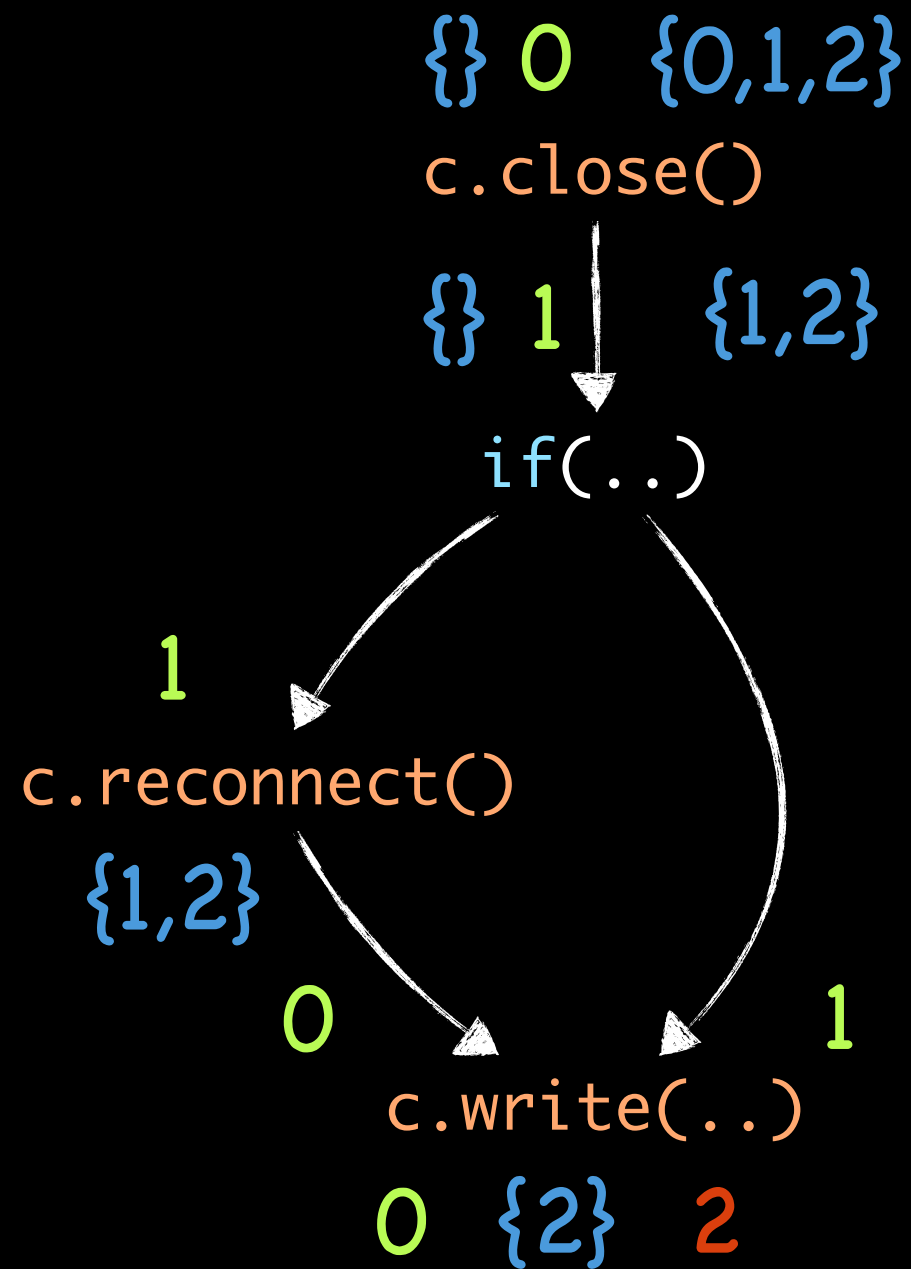


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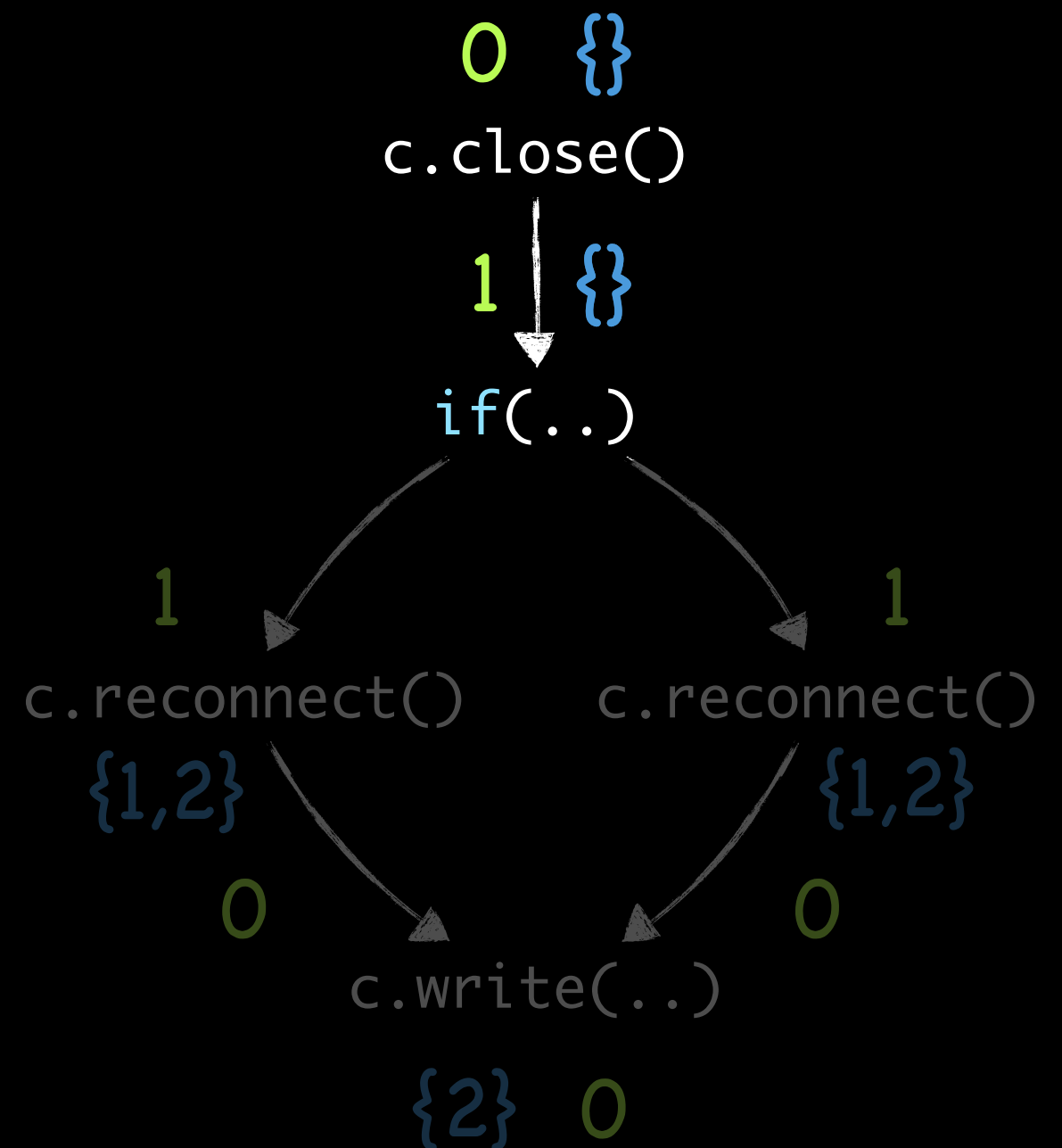
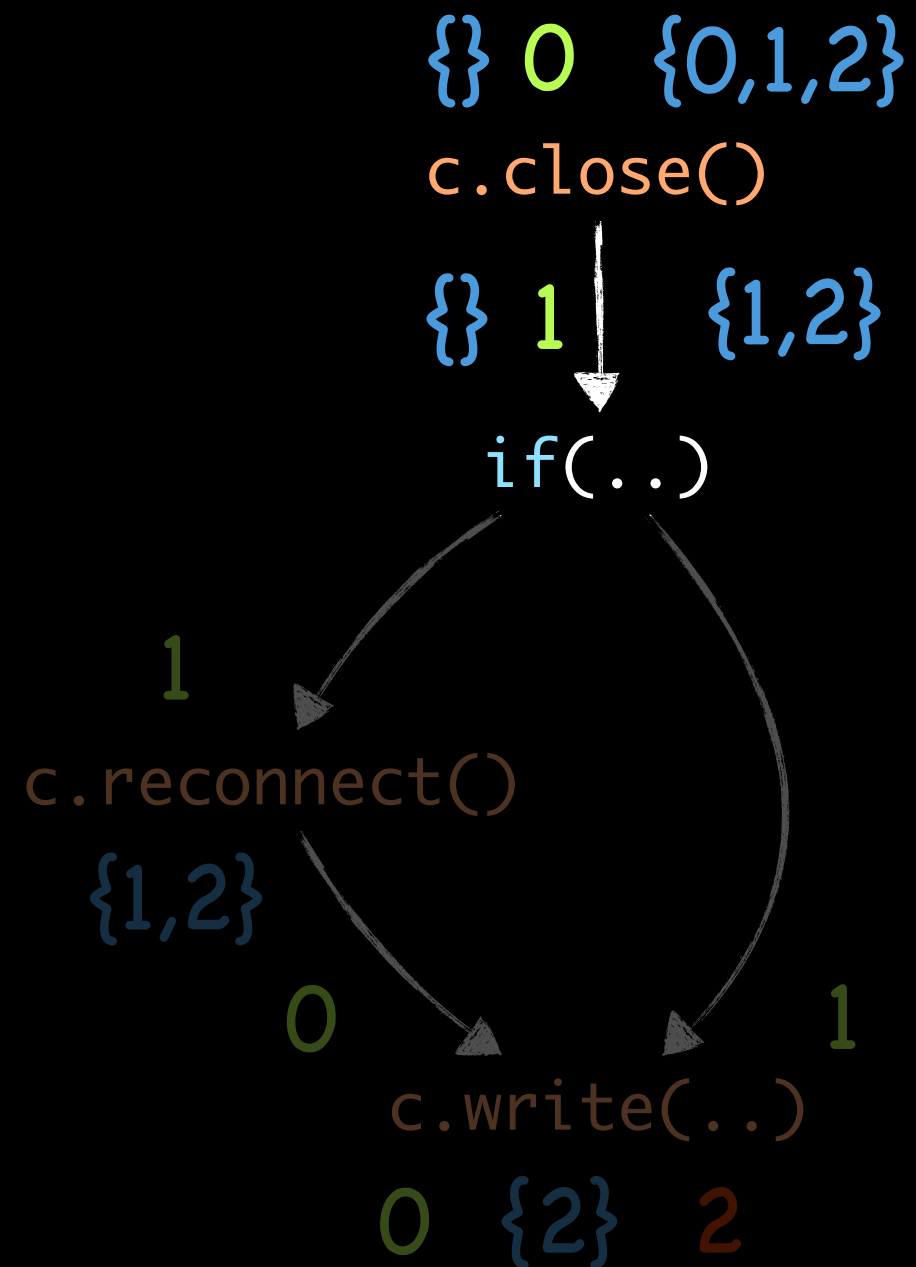
[ICSE 2010]

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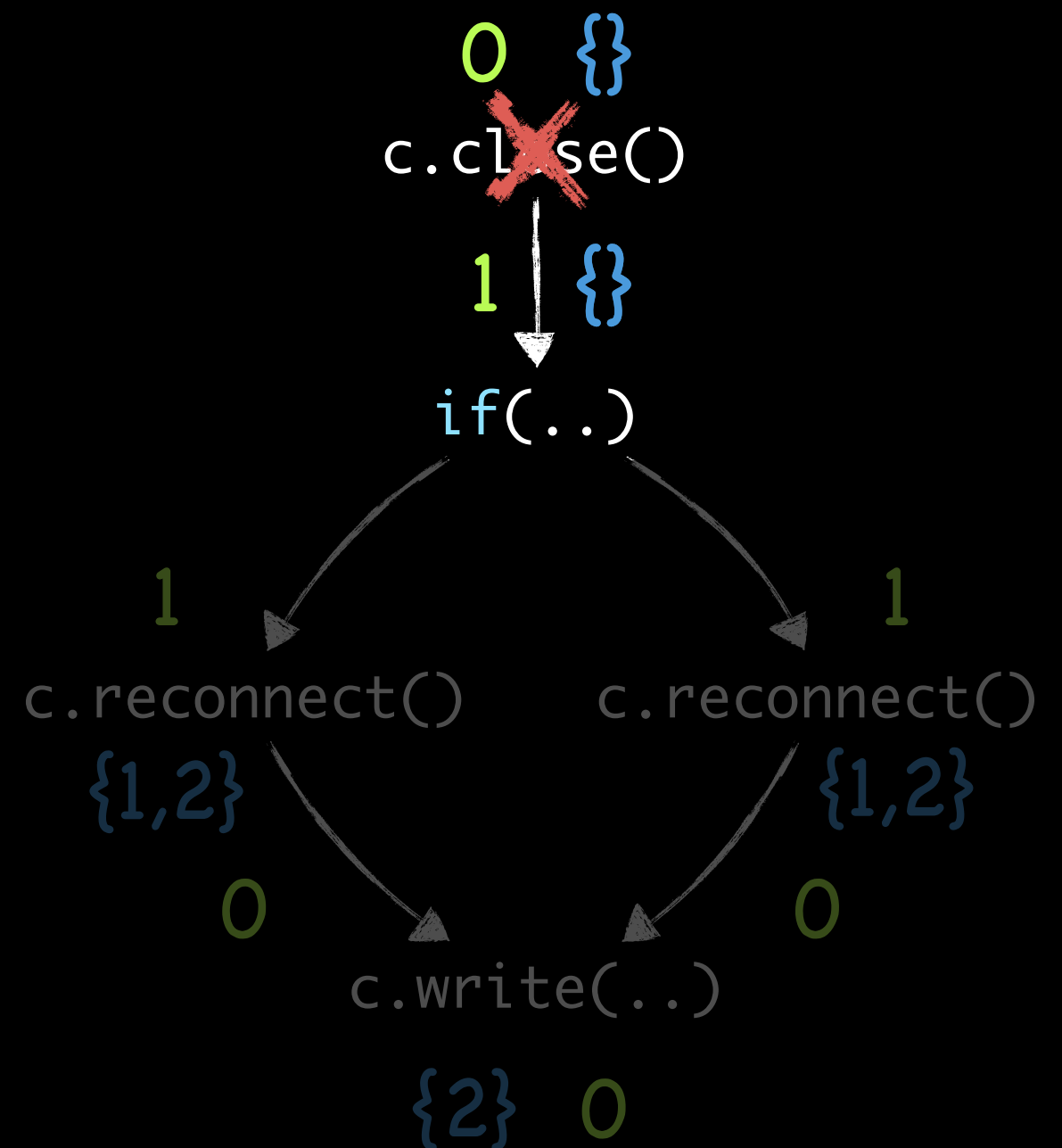
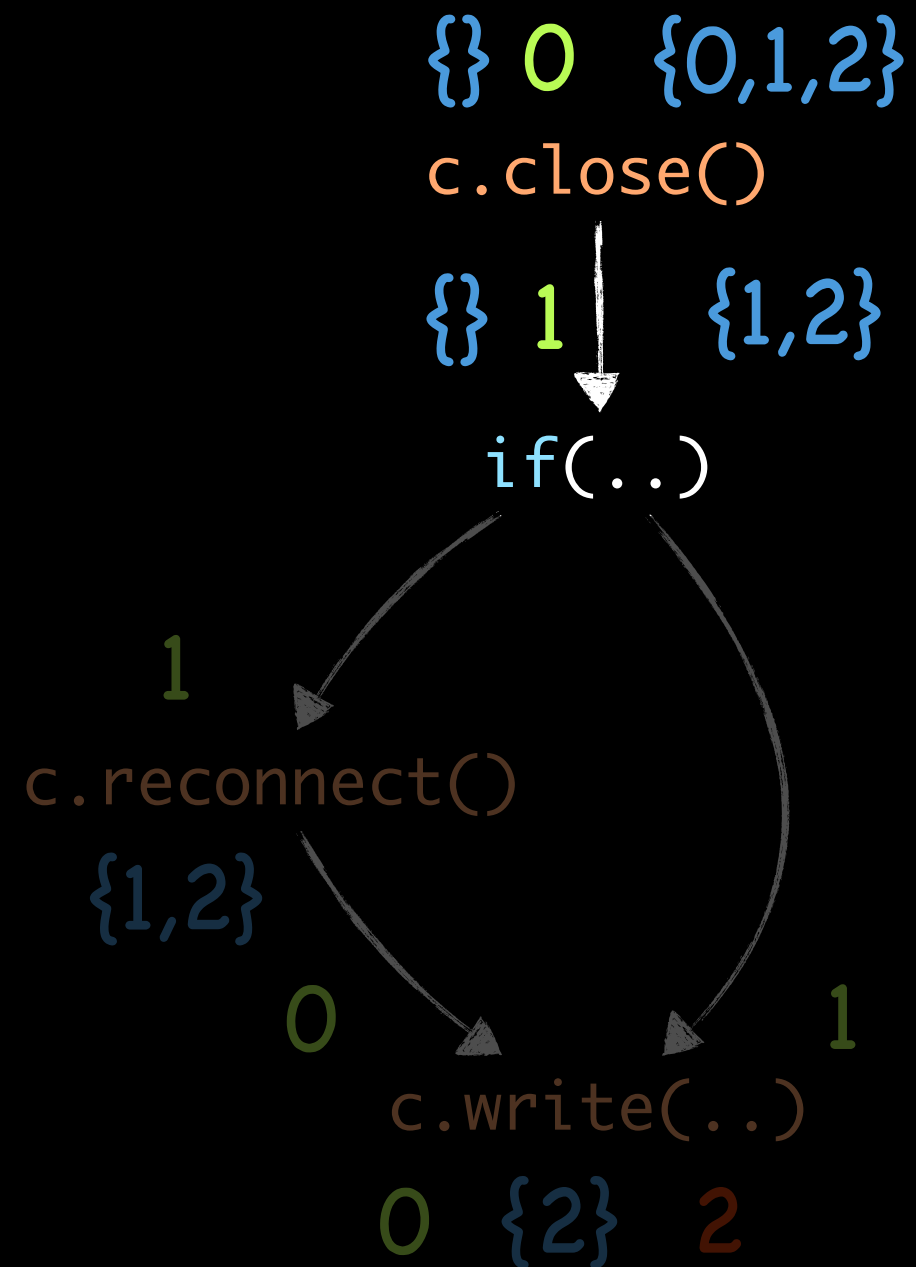
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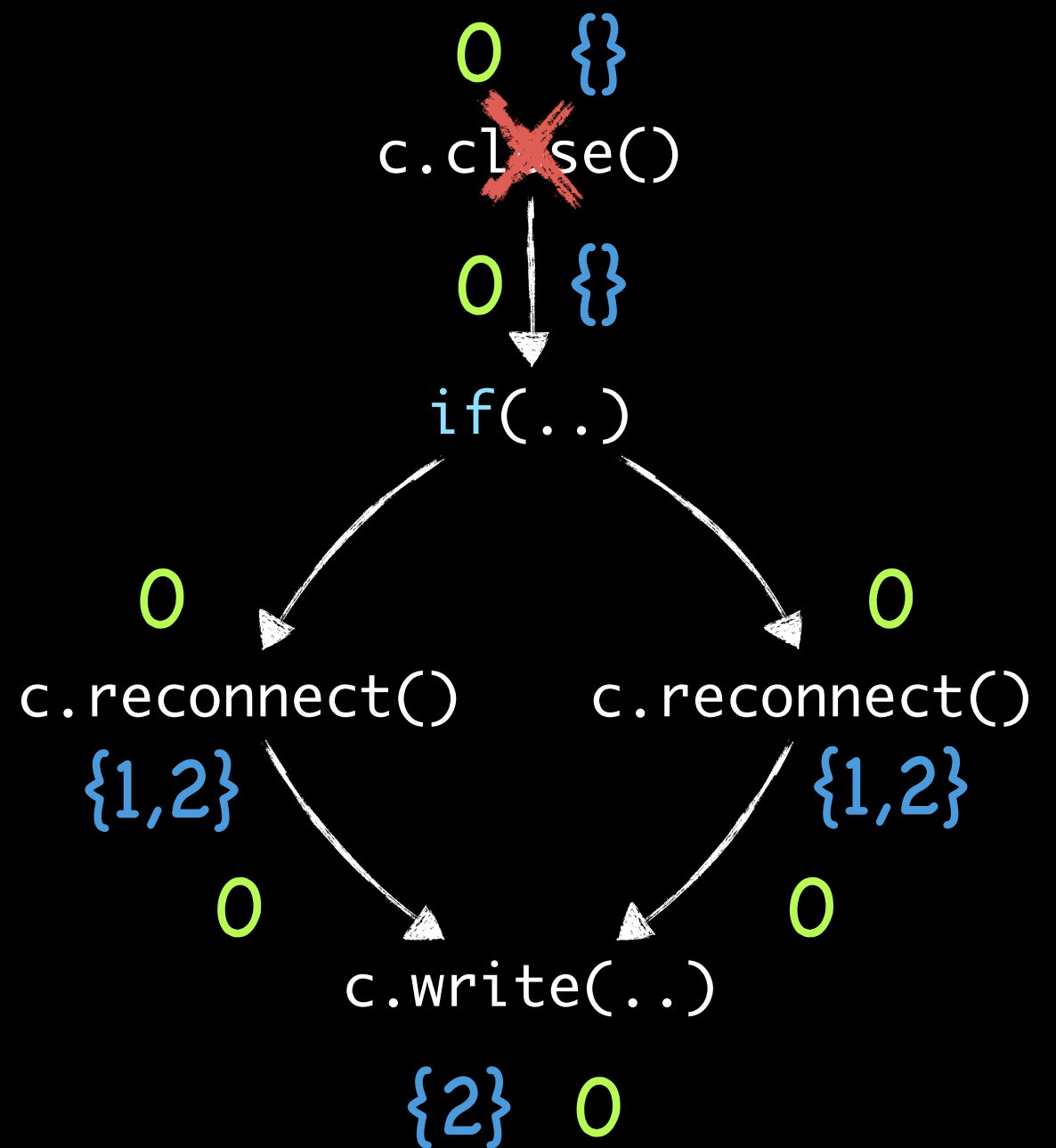
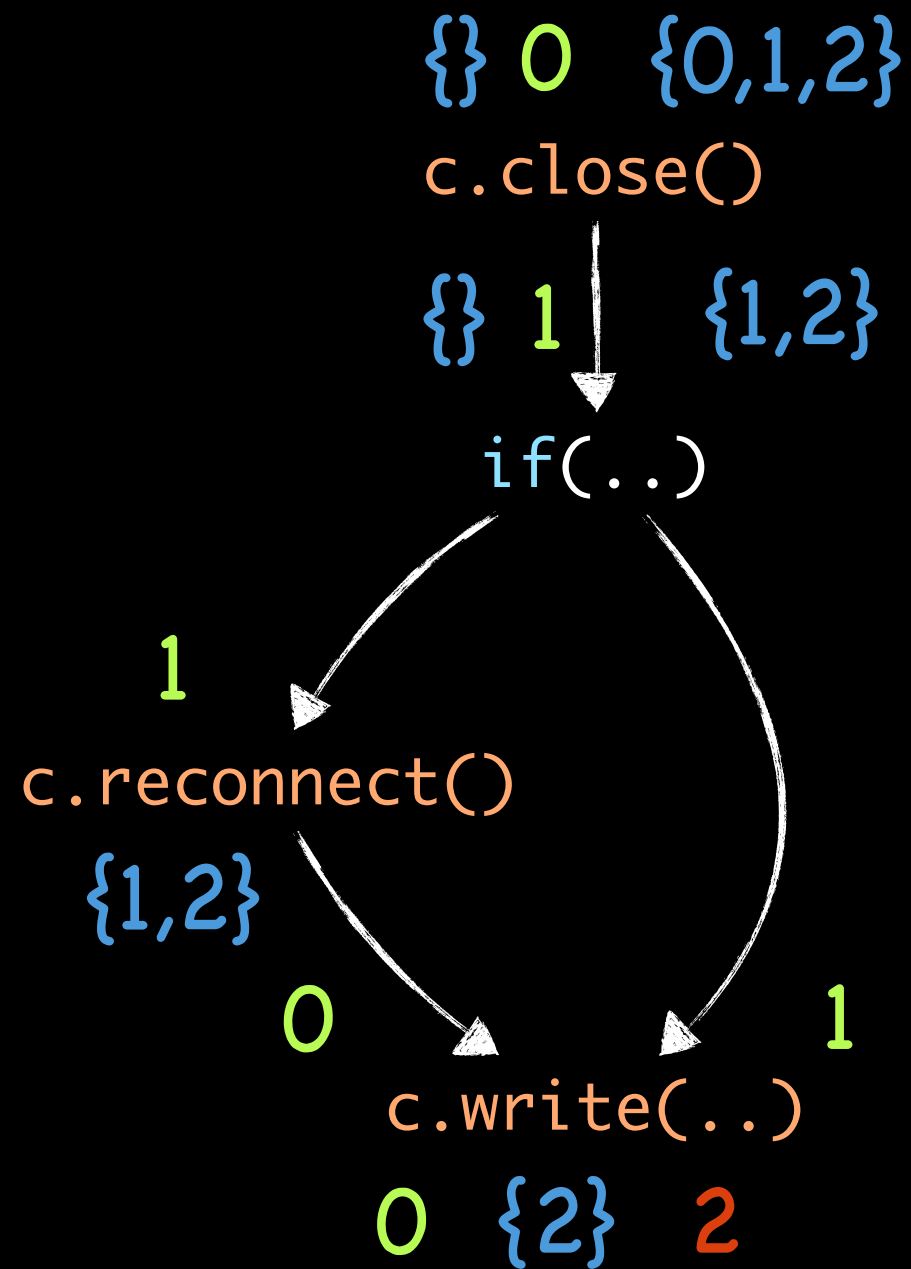
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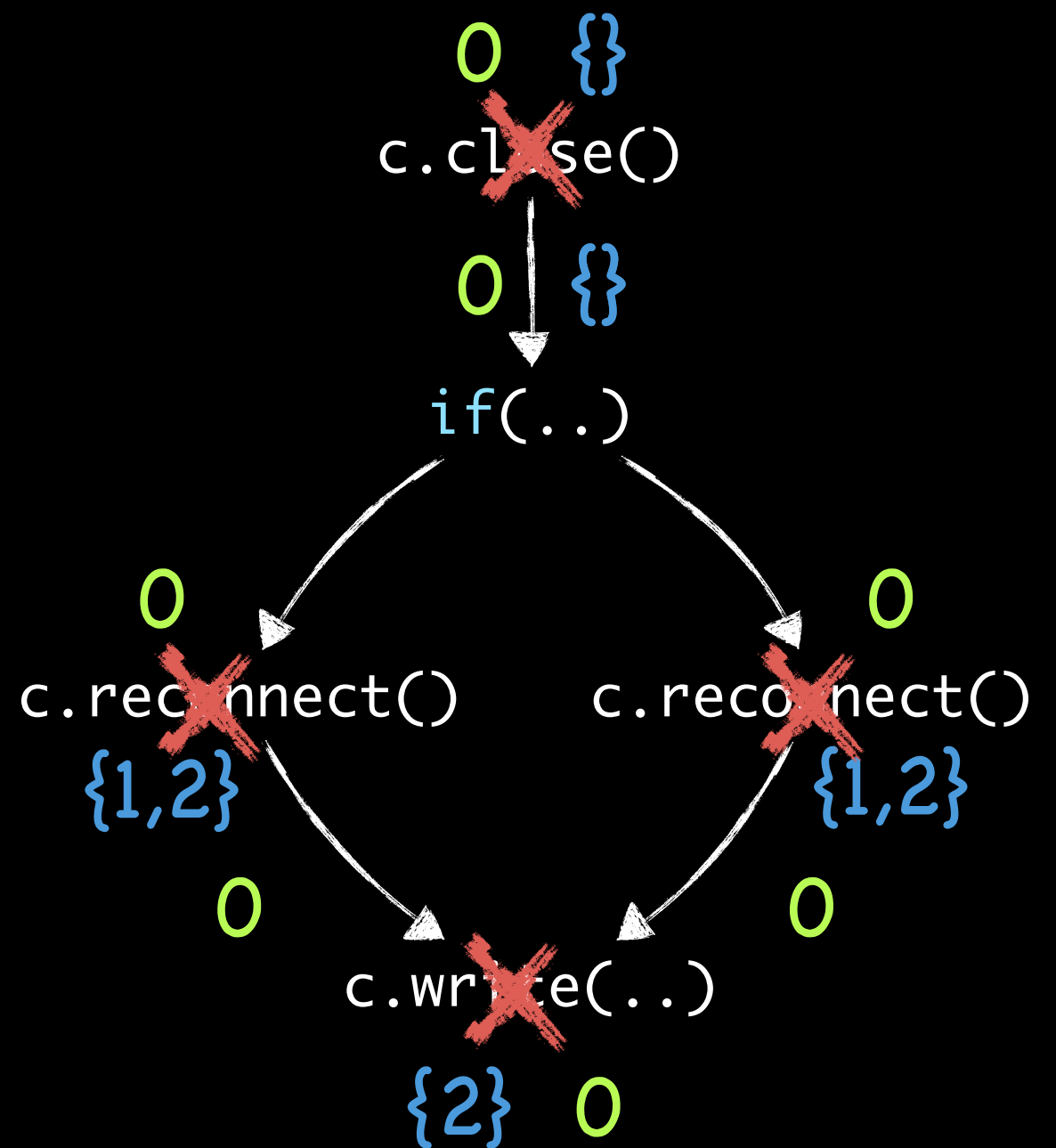
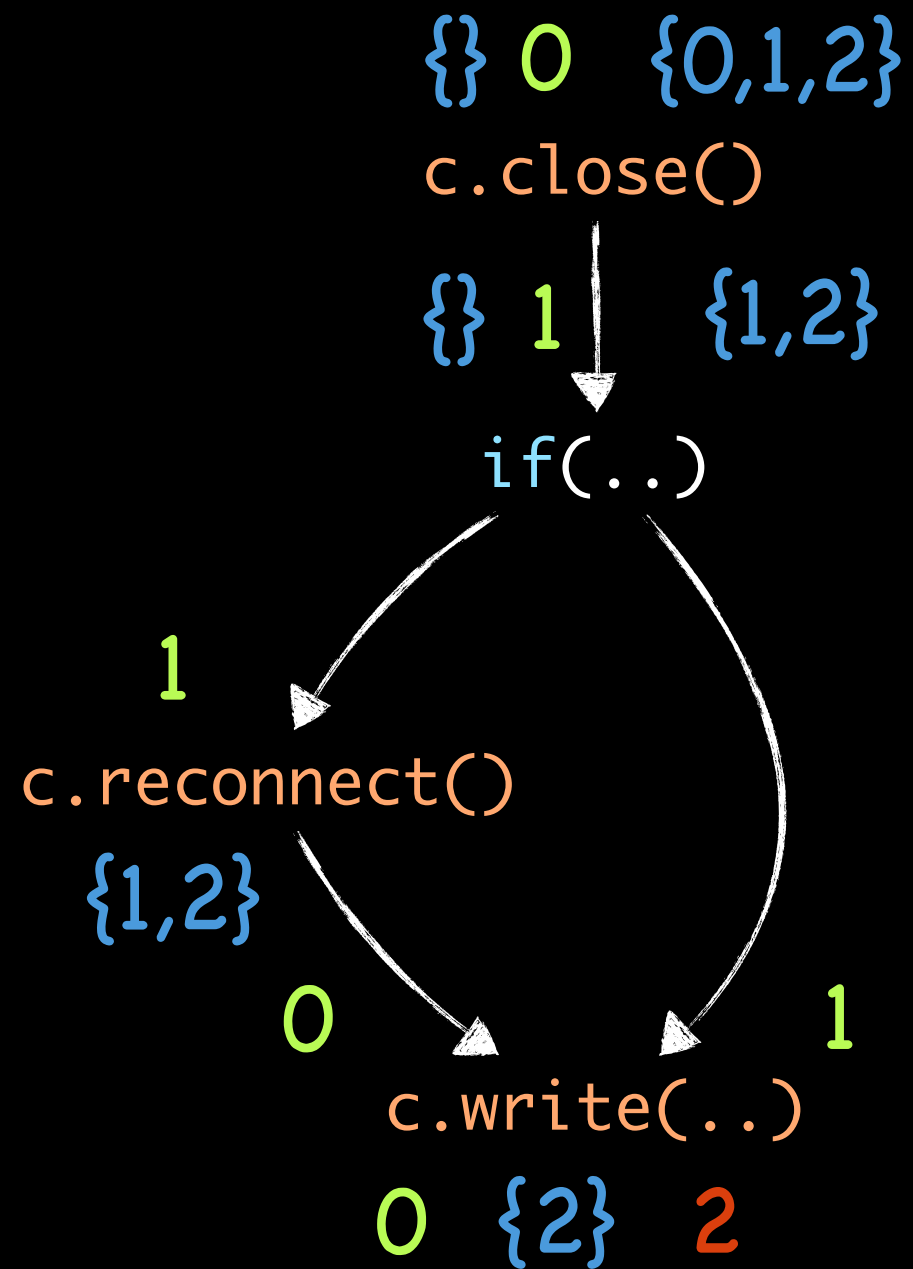
[ICSE 2010]

# Continuation Equivalent States



[ICSE 2010]

# Continuation Equivalent States



[ICSE 2010]

# Lessons learned

## Lesson 1:

Correct static approximations  
usually require both backward and  
forward analysis

# Lessons learned

## Lesson 2:

Forward analysis needs to approximate all possible histories

Backward analysis needs to approximate all possible continuations



# Lessons learned

Lesson 3:

Optimizations may void previous static-analysis results

=> Re-iteration may be required

# Lessons learned

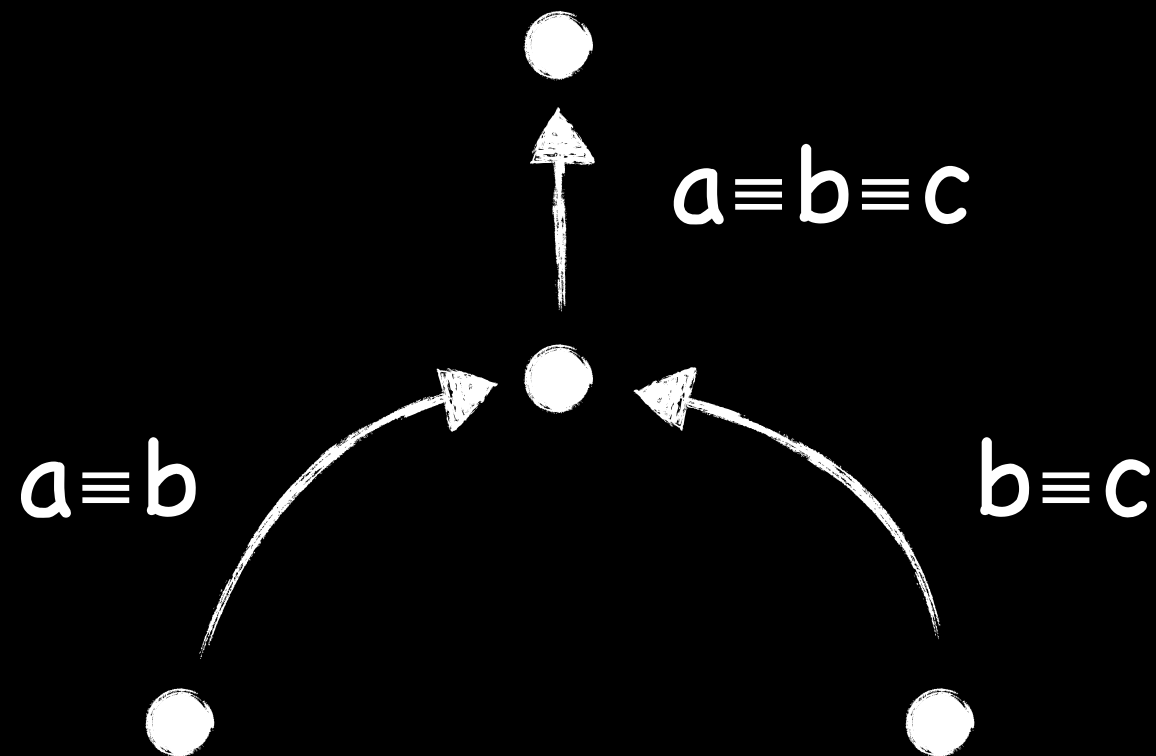
Lesson 4:

Analysis must be path sensitive

# Lessons learned

Lesson 4:

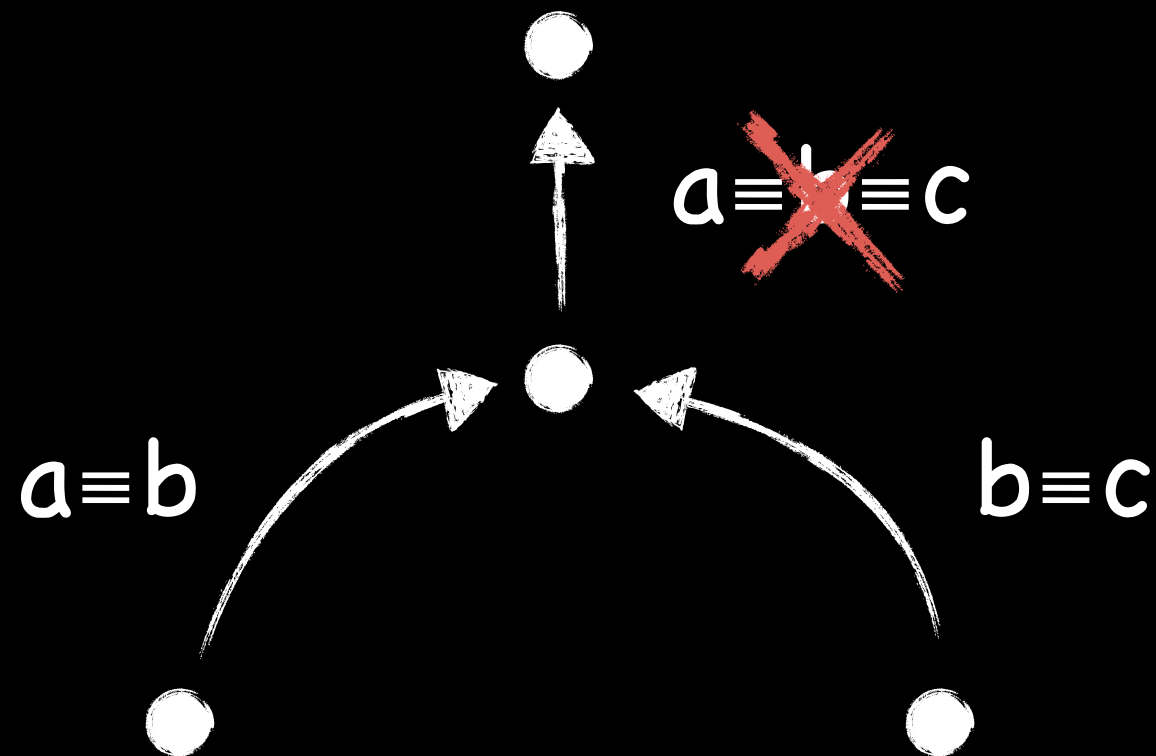
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# Lessons learned

Lesson 4:

Analysis must be path sensitive





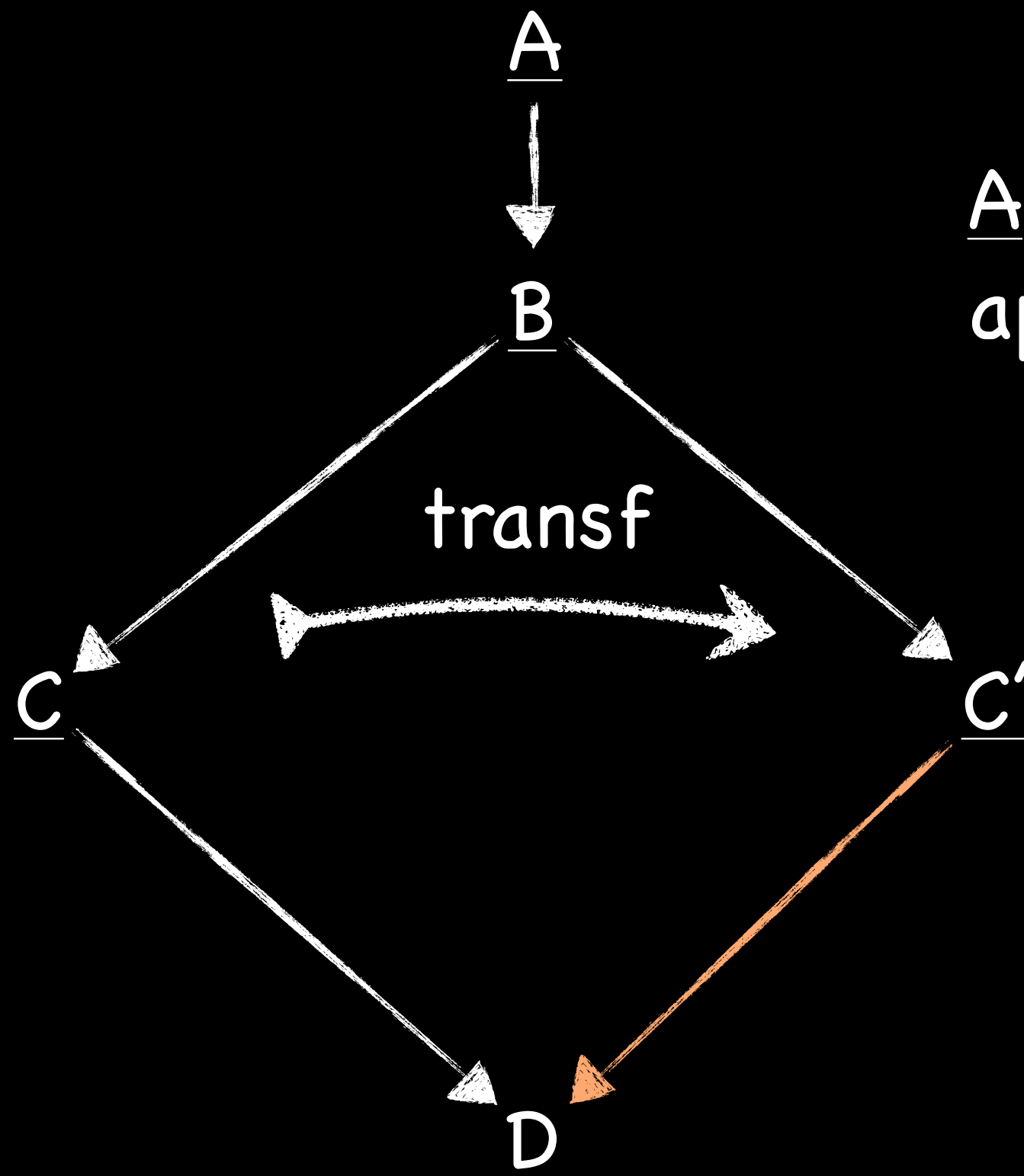
# Idea: Generic Framework

- Static-analysis Framework
  - Automated propagation along all possible continuations
  - Reusable static approximations of runtime entities (Objects, events, etc.)
  - Support for different notions of equivalence
  - Pre-defined code transformations for optimizing instrumentation

# Idea: Generic Framework

- Formal Proof Framework
  - Generic framework defining possible control flows and continuations
  - Generic static approximations of runtime entities (Objects, events, etc.)
  - Simply “plug in” your analysis’ special notion of continuation-equivalence

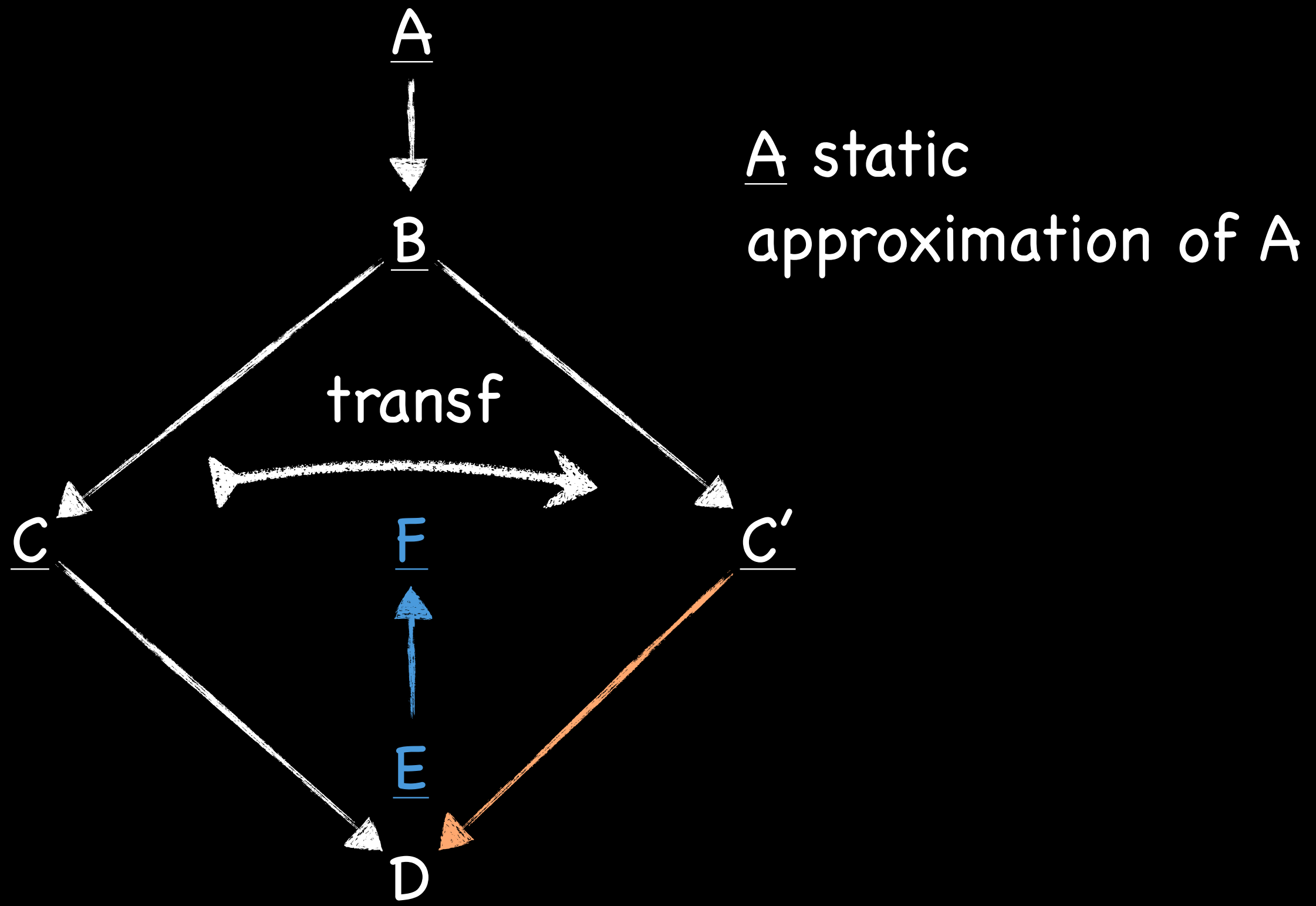
# Proving Continuation Equivalence



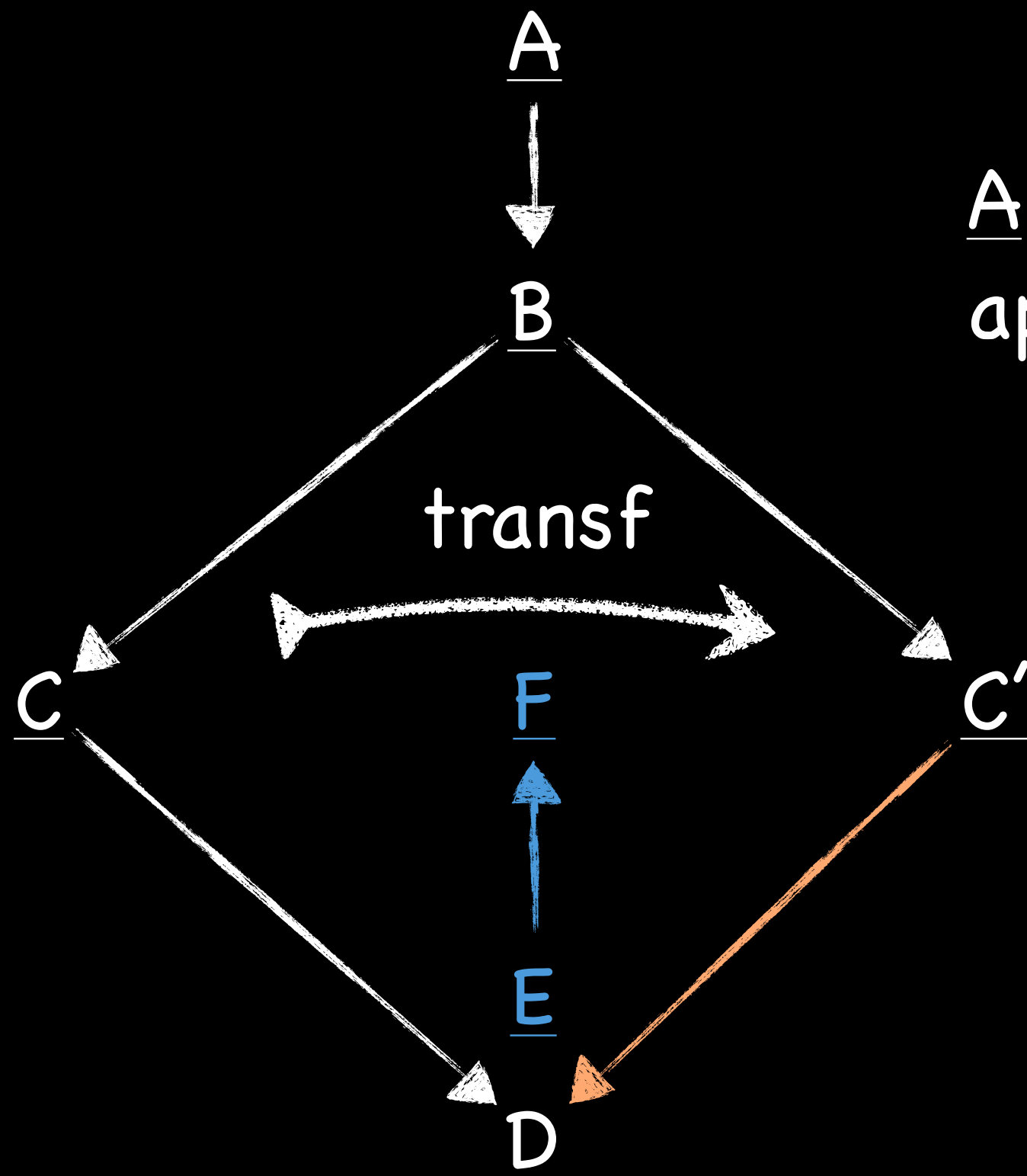
A static  
approximation of A



# Proving Continuation Equivalence



# Proving Continuation Equivalence



$\underline{A}$  static  
approximation of  $A$

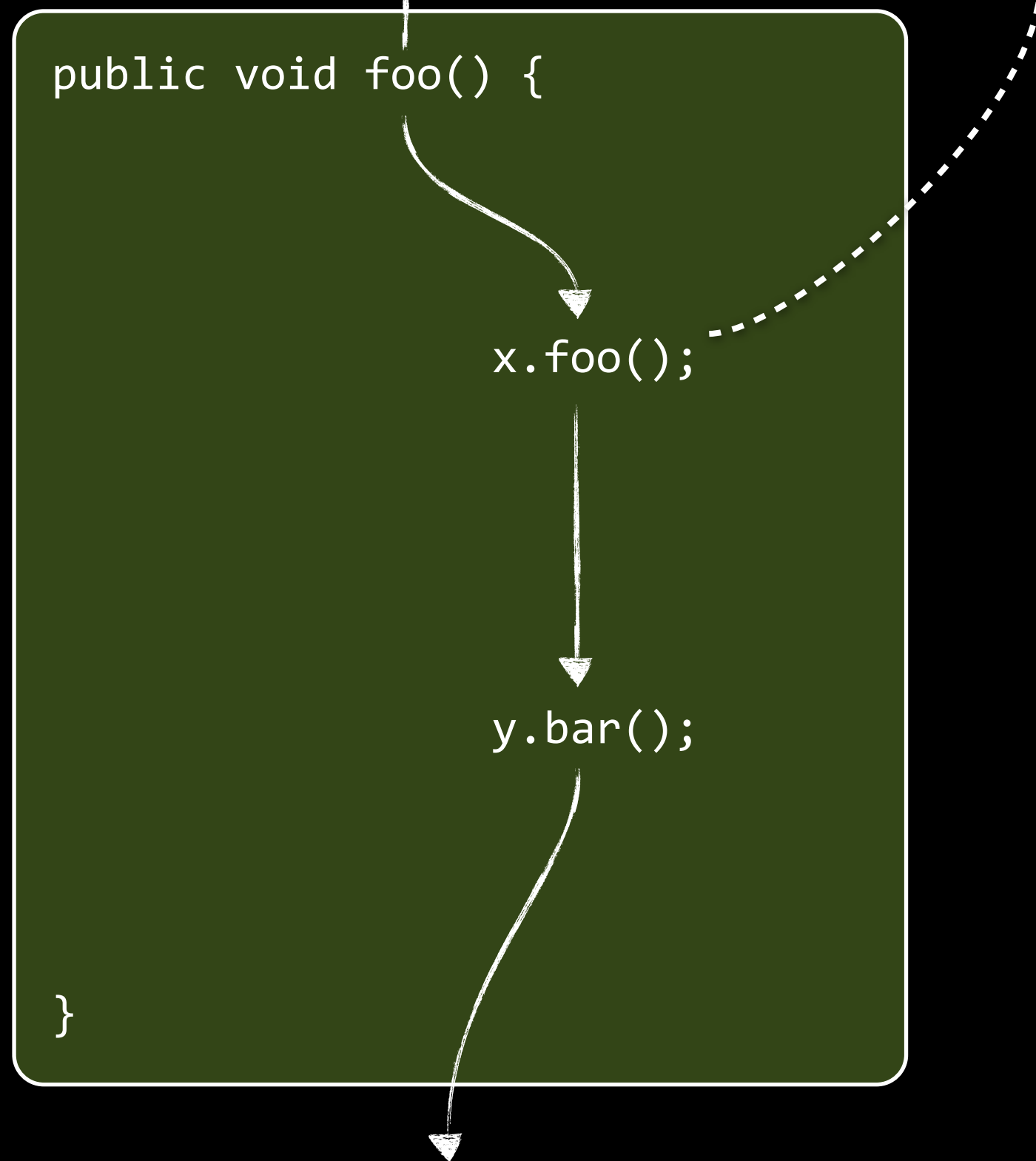
must hold:  
 $\underline{C} \equiv \underline{C'}$ , given  $\underline{F}$

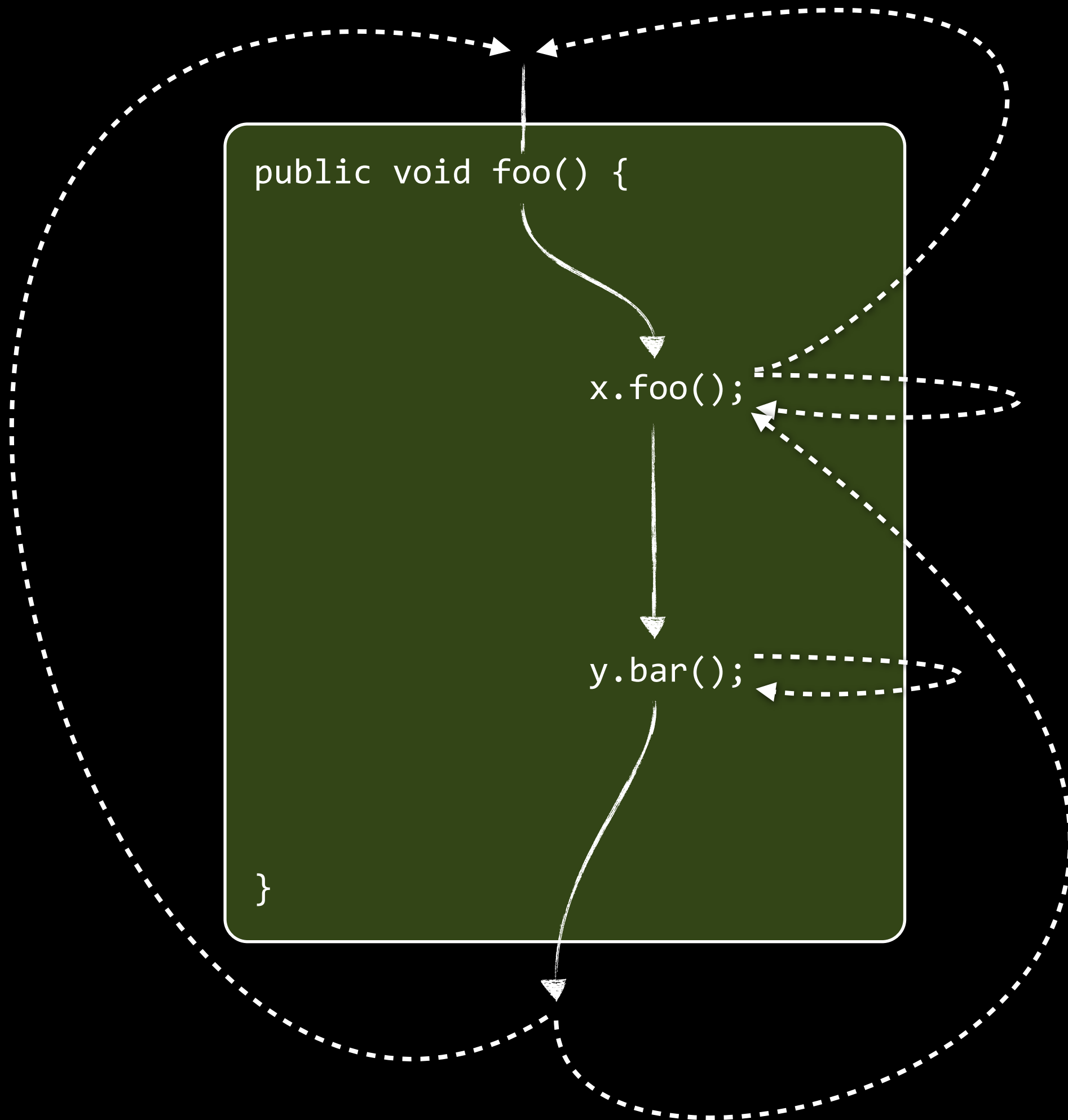
```
public void foo() {
```

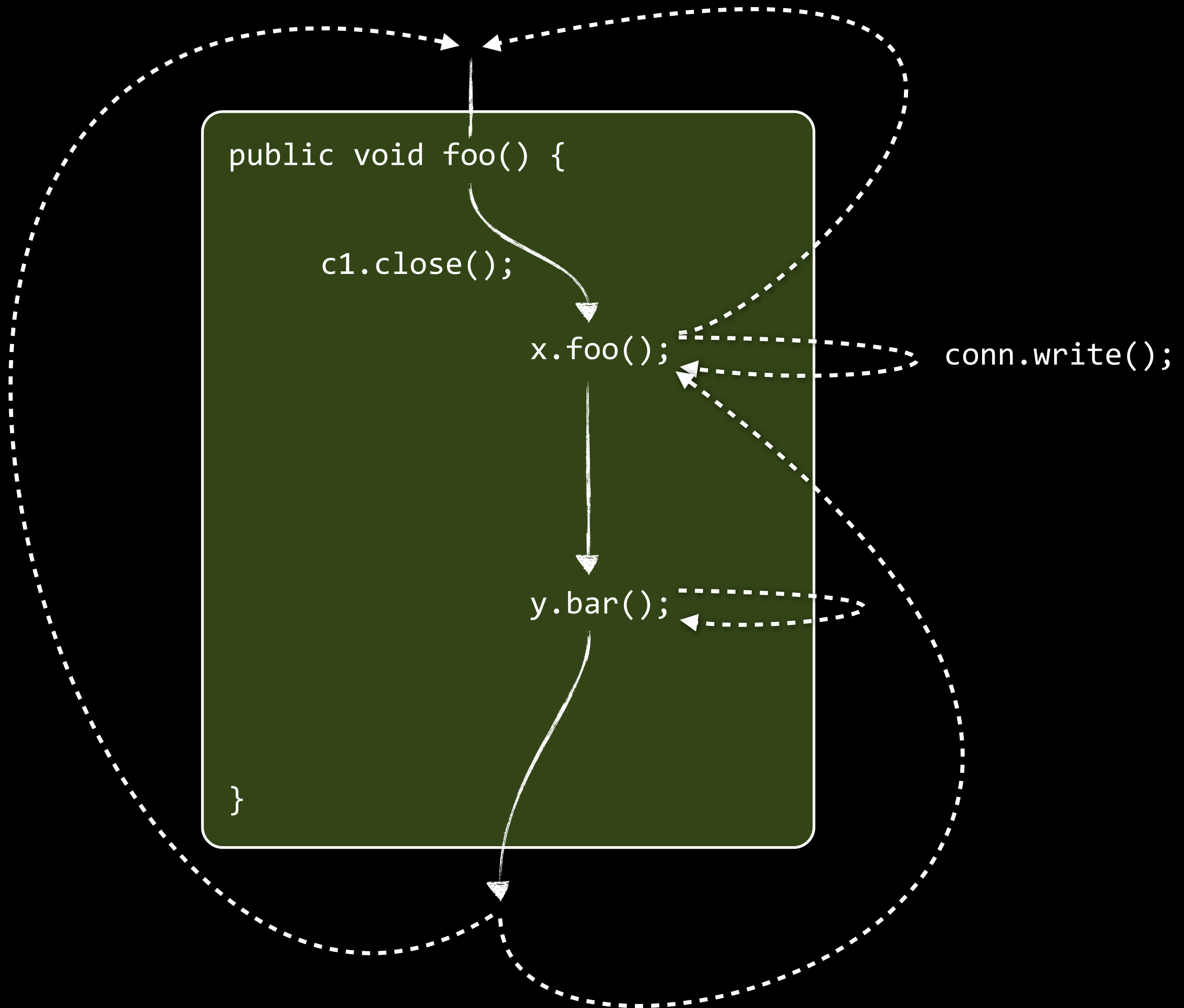
```
    x.foo();
```

```
    y.bar();
```

```
}
```



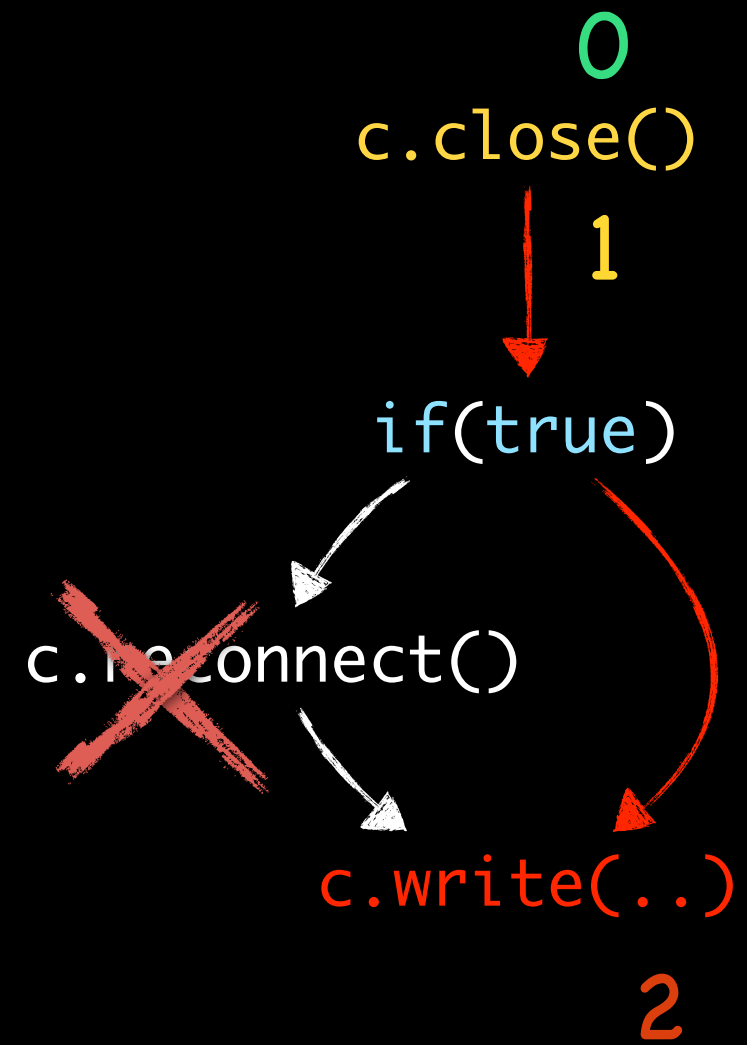


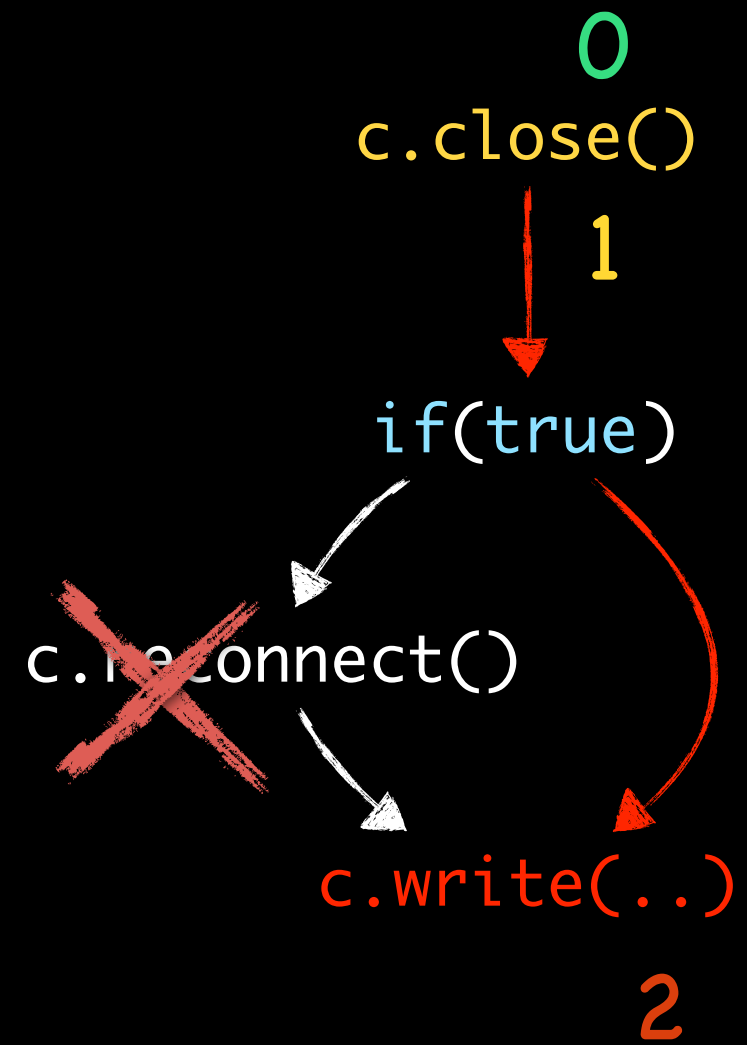
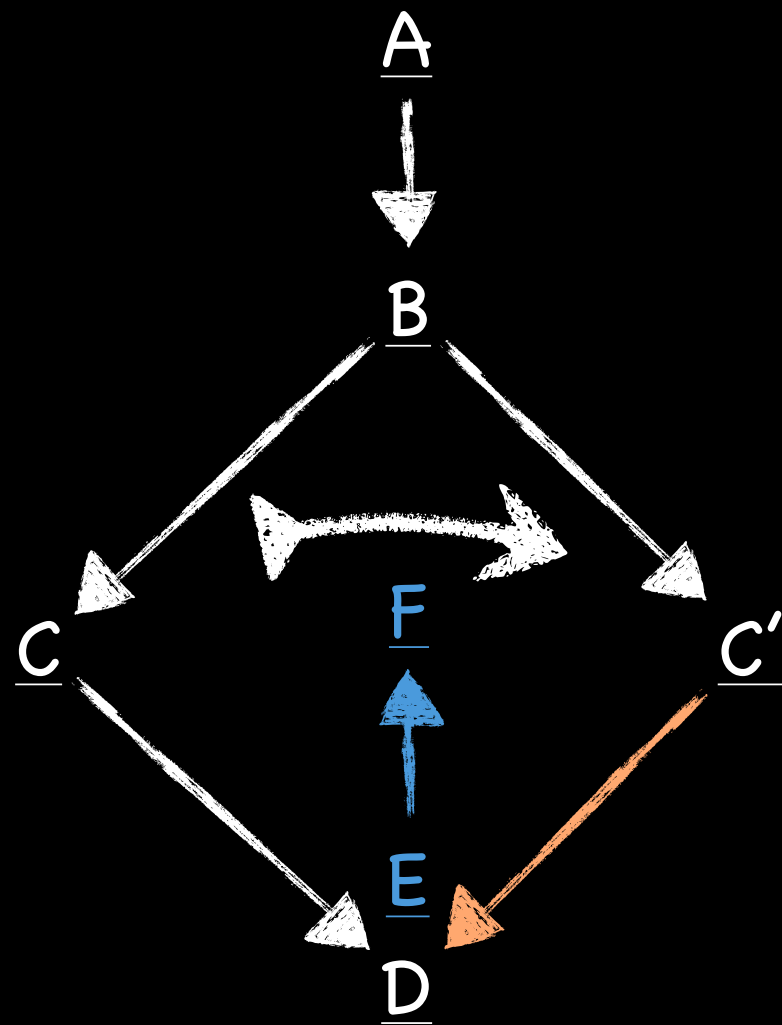


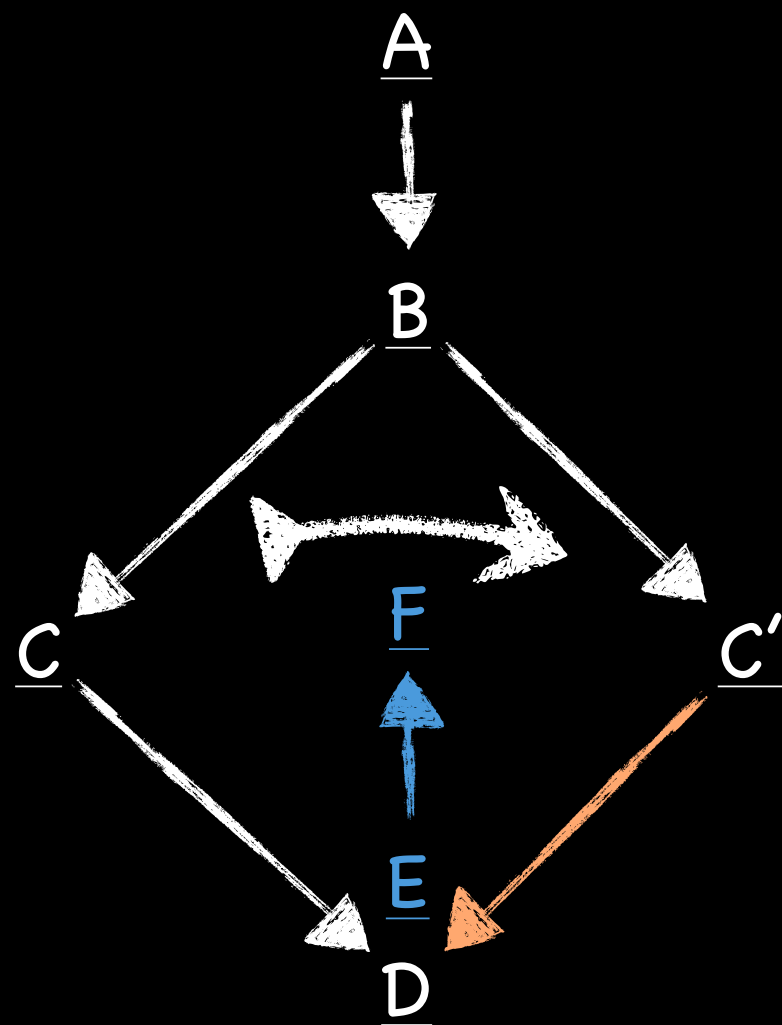
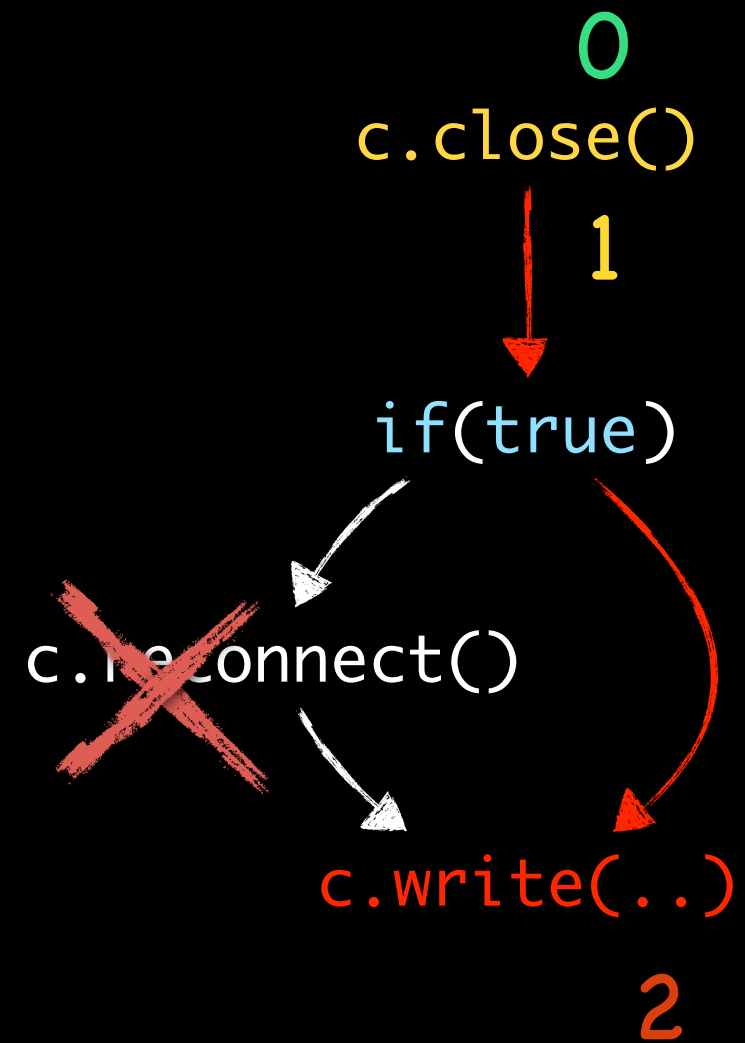












Grant application:



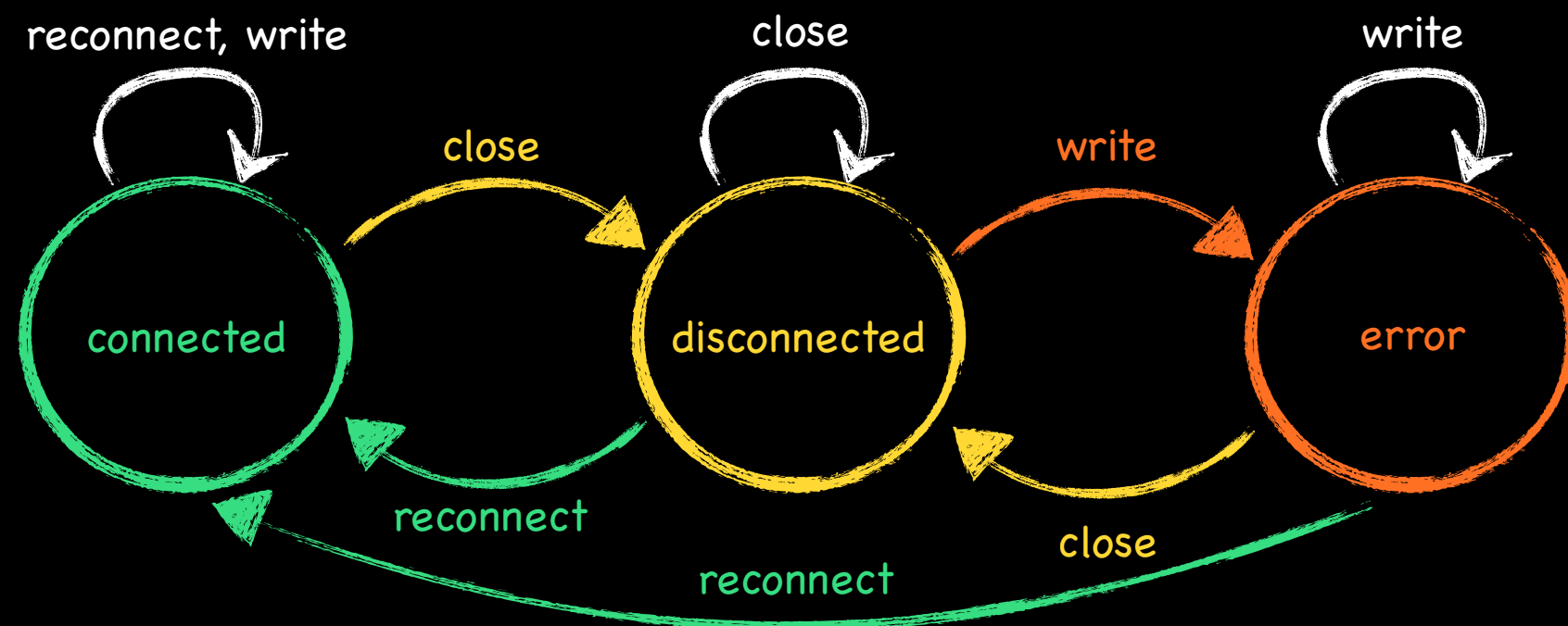


# 1st Iteration

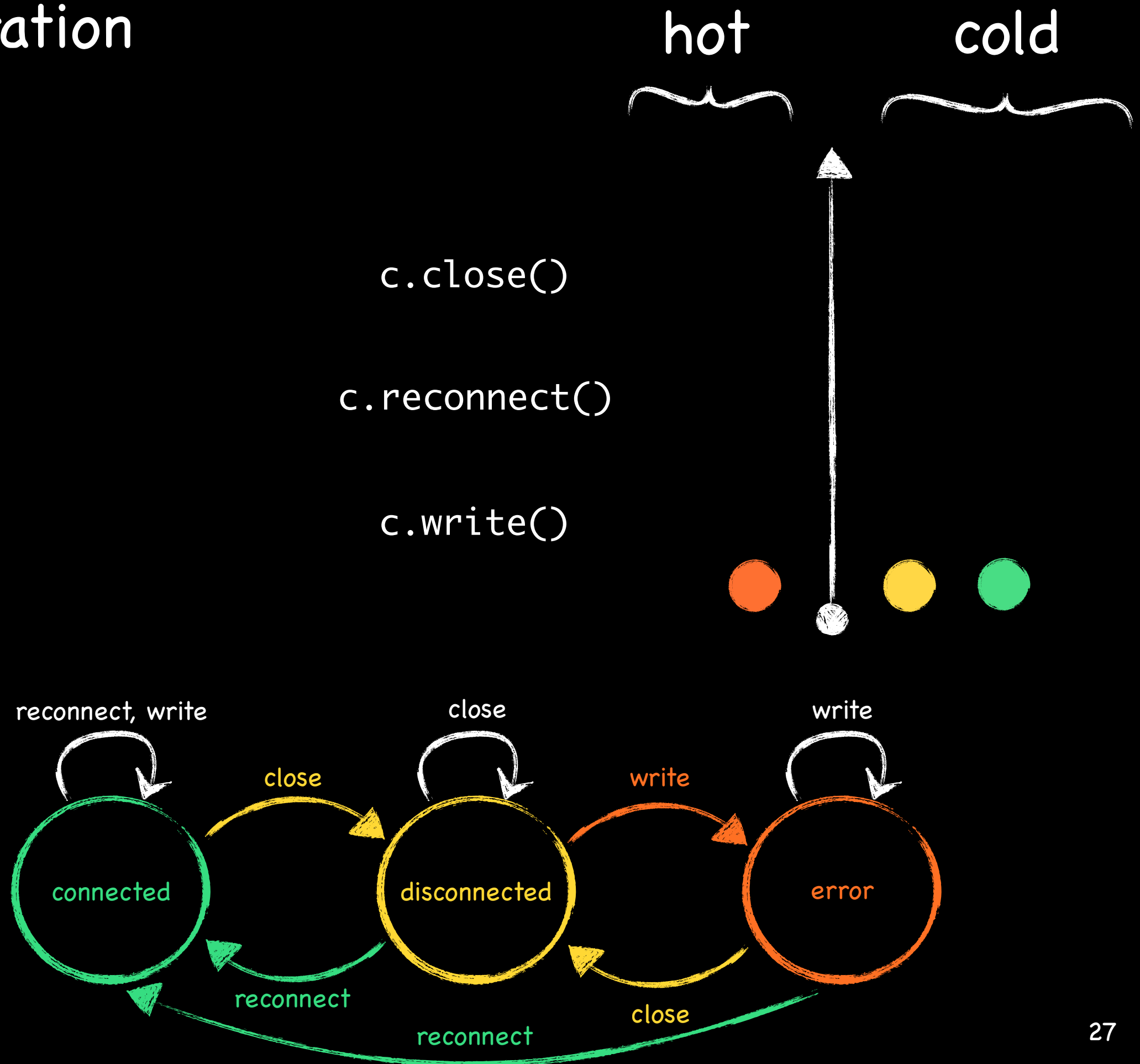
`c.close()`

`c.reconnect()`

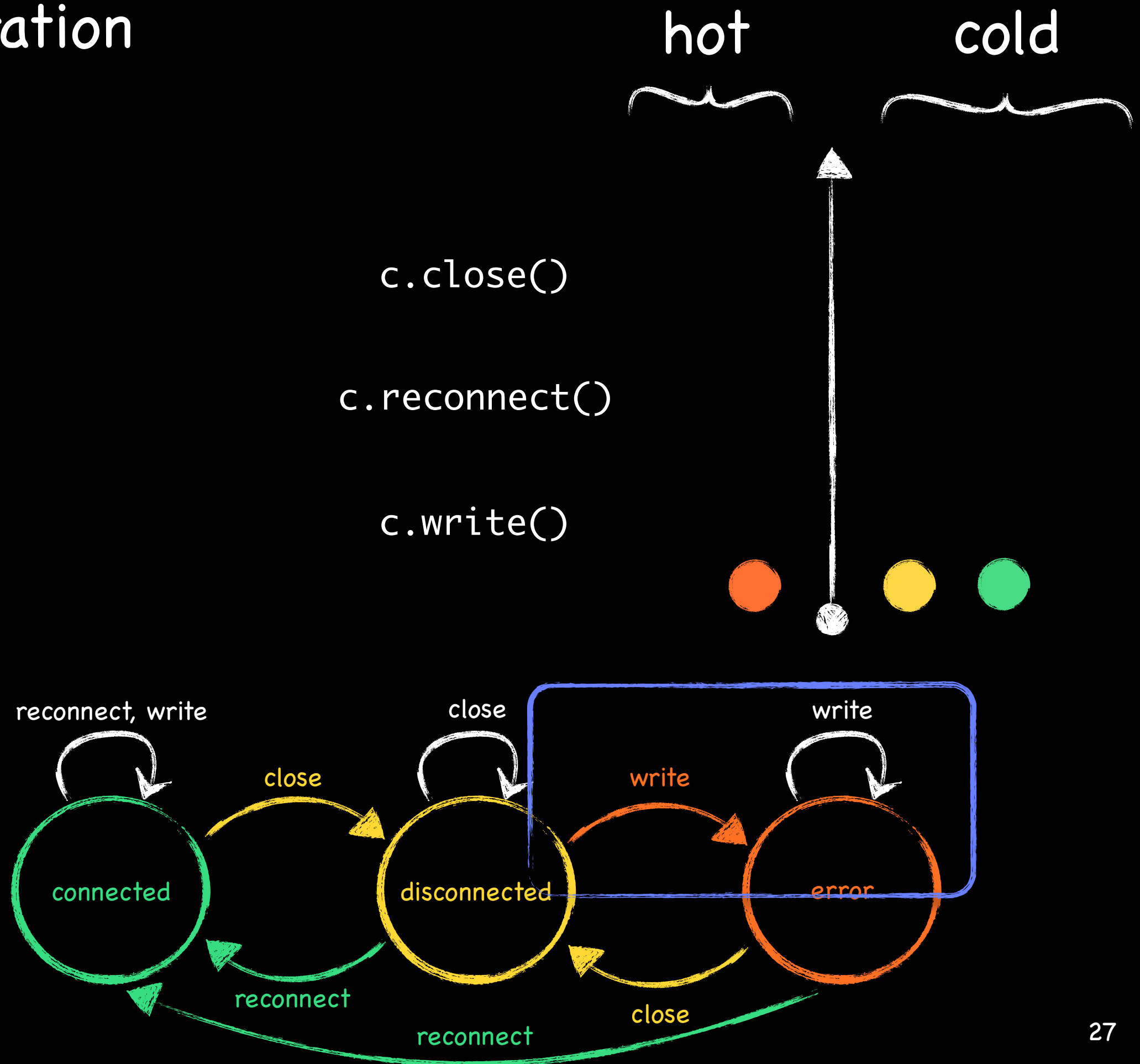
`c.write()`



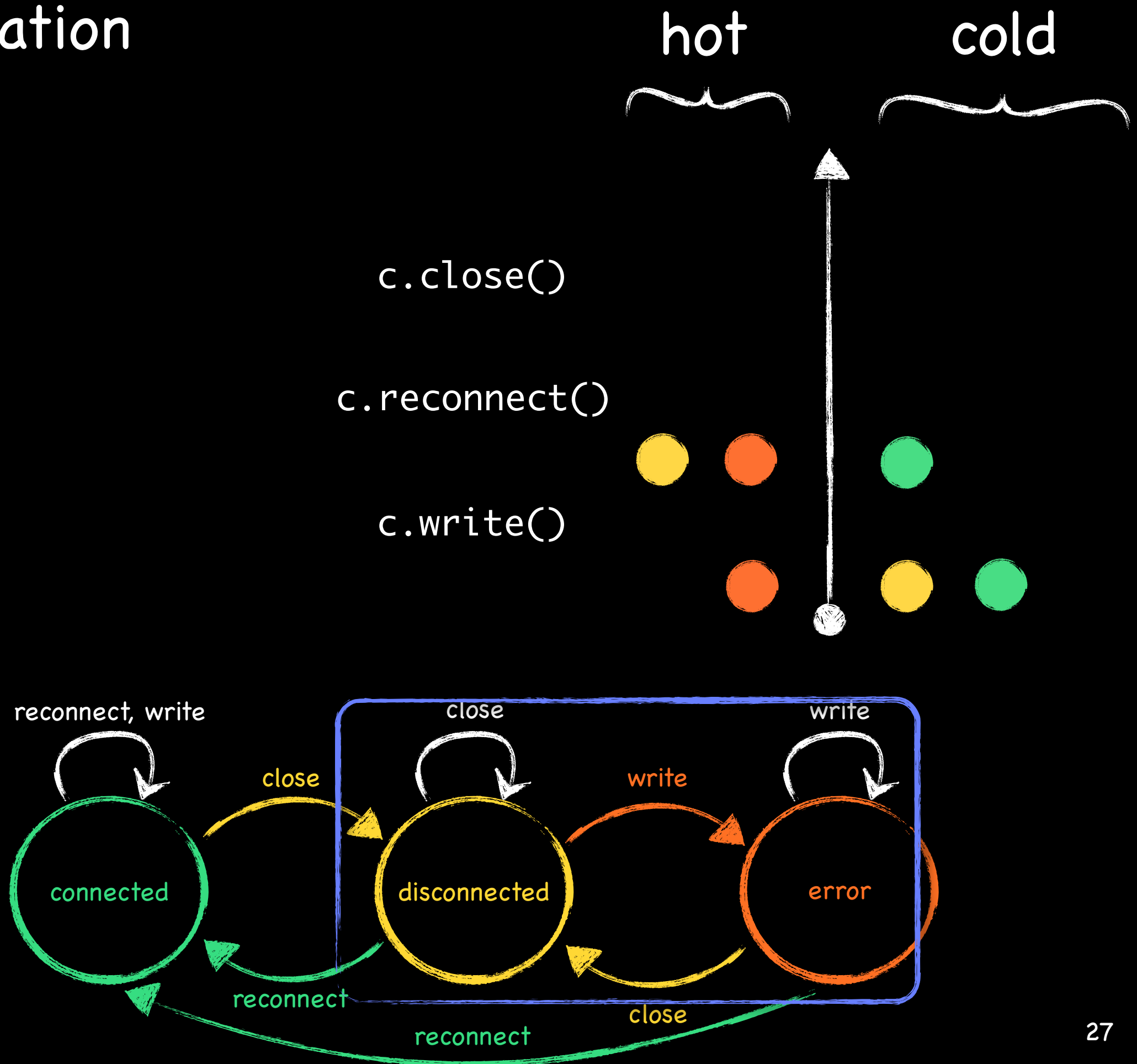
# 1st Iteration



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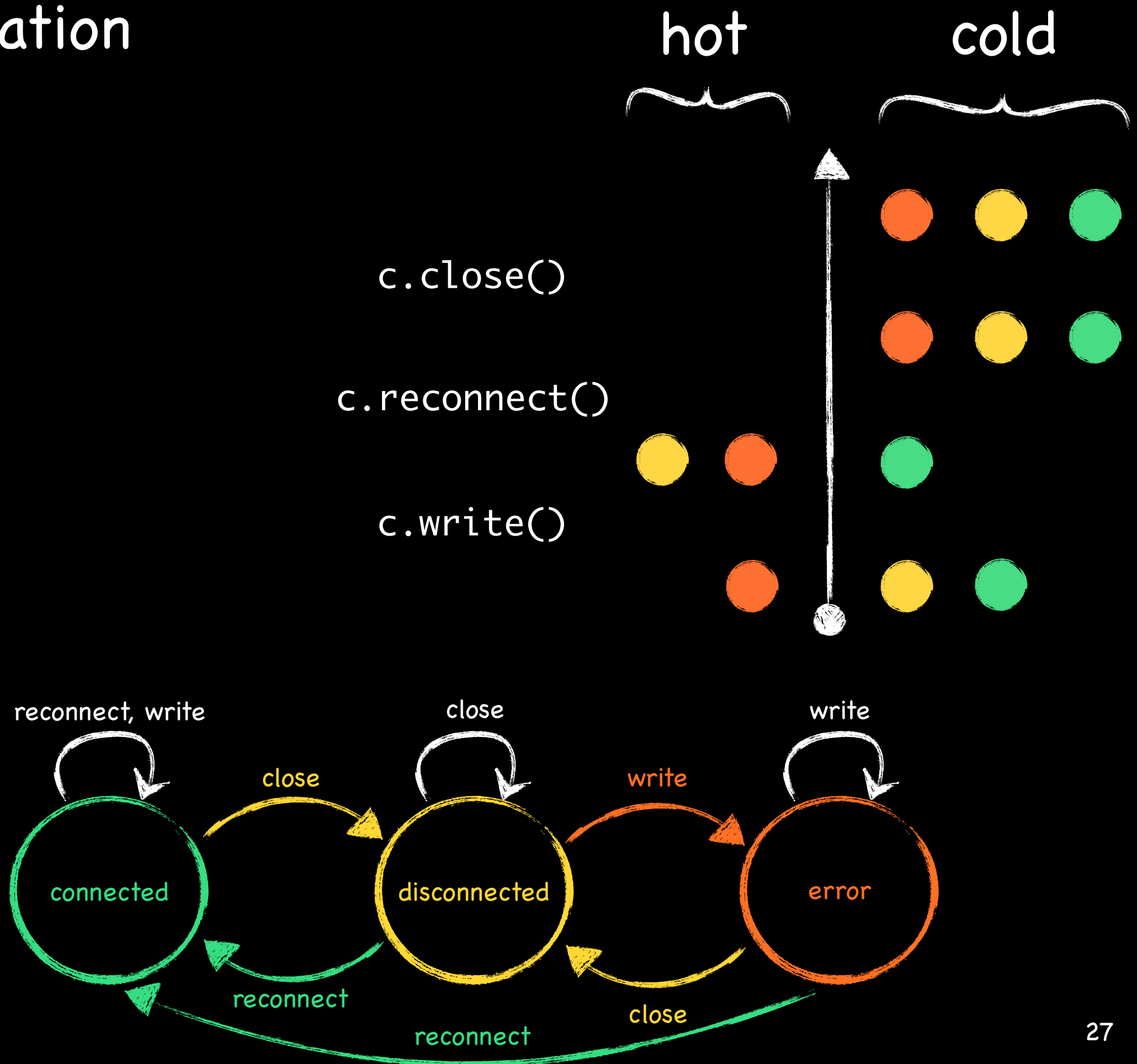


# 1st Iteration





# 1st Iteration



# 1st Iteration

hot

cold

equivalent

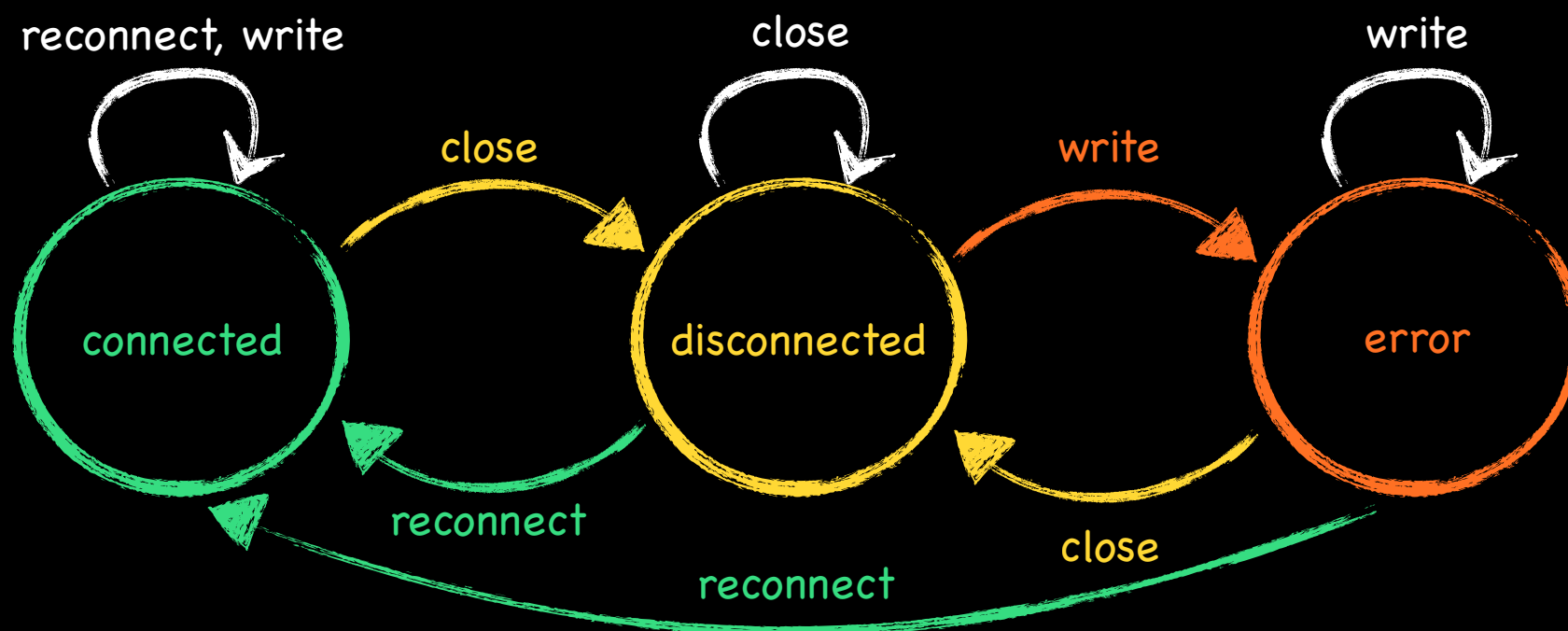
not equivalent

equivalent

`c.close()`

`c.reconnect()`

`c.write()`



# 1st Iteration

hot

cold

equivalent

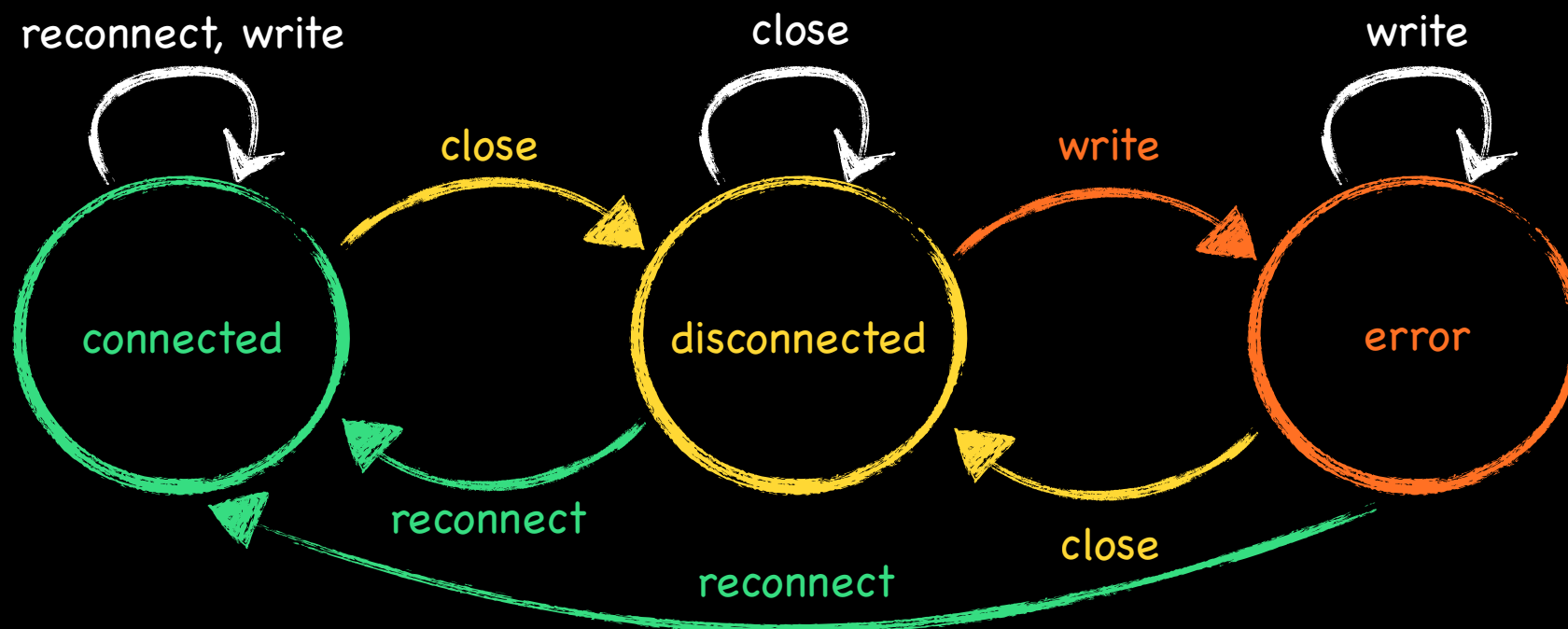
not equivalent

equivalent

~~c.close()~~

c.reconnect()

~~c.write()~~



# 2nd Iteration

hot

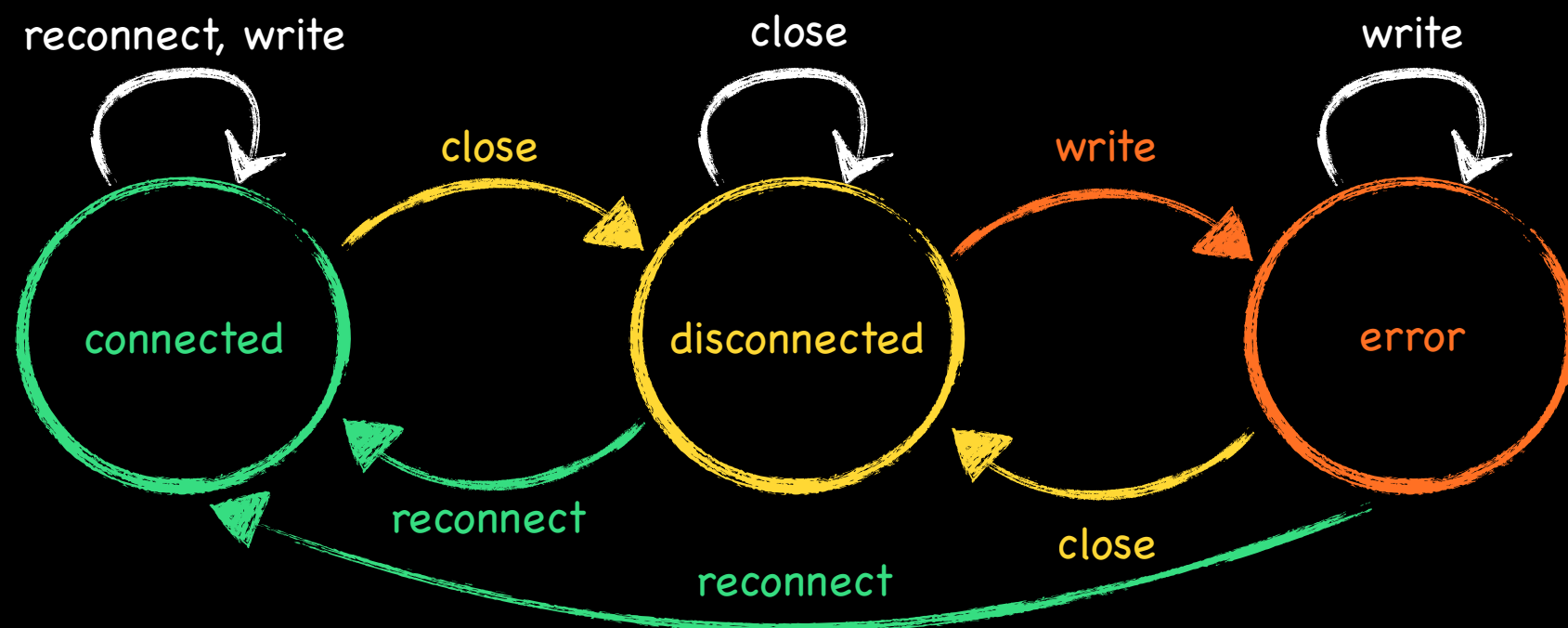
cold

equivalent

`c.close()`

`c.reconnect()`

`c.write()`



# 2nd Iteration

hot

cold

equivalent

